



Elmer

Post-processing utilities

ElmerTeam
CSC – IT Center for Science

Visualization capabilities of Elmer suite



- ElmerPost is basically ok but has some limitations
 - Somewhat outdated look and feel
 - Output resolution same as window resolution
 - Only one view at a time
 - No parallel functionality
 - Limited feature list compared to Paraview
 - Currently building challenges
- VTK-widget in ElmerGUI
 - Minimalistic visualization mimicing ElmerPost functionality
- Visualization tools beyond Elmer suite as mainly used
 - Paraview!

Visualization tools – Poll (3/2014)



What visualization software do you use?

You may select up to **10** options

ElmerPost	<input checked="" type="checkbox"/>	<div style="width: 18%;">12</div>	18%
ElmerGUI VTK postprocessor	<input checked="" type="checkbox"/>	<div style="width: 11%;">7</div>	11%
Paraview	<input checked="" type="checkbox"/>	<div style="width: 41%;">27</div>	41%
ViSit	<input type="checkbox"/>	<div style="width: 5%;">3</div>	5%
Mayavi	<input type="checkbox"/>	<div style="width: 0%;">0</div>	No votes
Gmsh	<input type="checkbox"/>	<div style="width: 3%;">2</div>	3%
GiD	<input type="checkbox"/>	<div style="width: 2%;">1</div>	2%
Matlab	<input checked="" type="checkbox"/>	<div style="width: 8%;">5</div>	8%
gnuplot	<input type="checkbox"/>	<div style="width: 6%;">4</div>	6%
Something else (please specify)	<input type="checkbox"/>	<div style="width: 8%;">5</div>	8%

Total votes : 66

[Submit vote](#)

Exporting 2D/3D data: ResultOutputSolve



- Apart from saving the results in .ep format it is possible to use other postprocessing tools
- ResultOutputSolve offers several formats
 - vtk: Visualization toolkit legacy format
 - vtu: Visualization toolkit XML format
 - Gid: GiD software from CIMNE: <http://gid.cimne.upc.es>
 - Gmsh: Gmsh software: <http://www.geuz.org/gmsh>
 - Dx: OpenDx software
- **Vtu** is the recommended format!
 - offers parallel data handling capabilities
 - Has binary and single precision formats for saving disk space
 - Suffix **.vtu** in Post File does this automatically

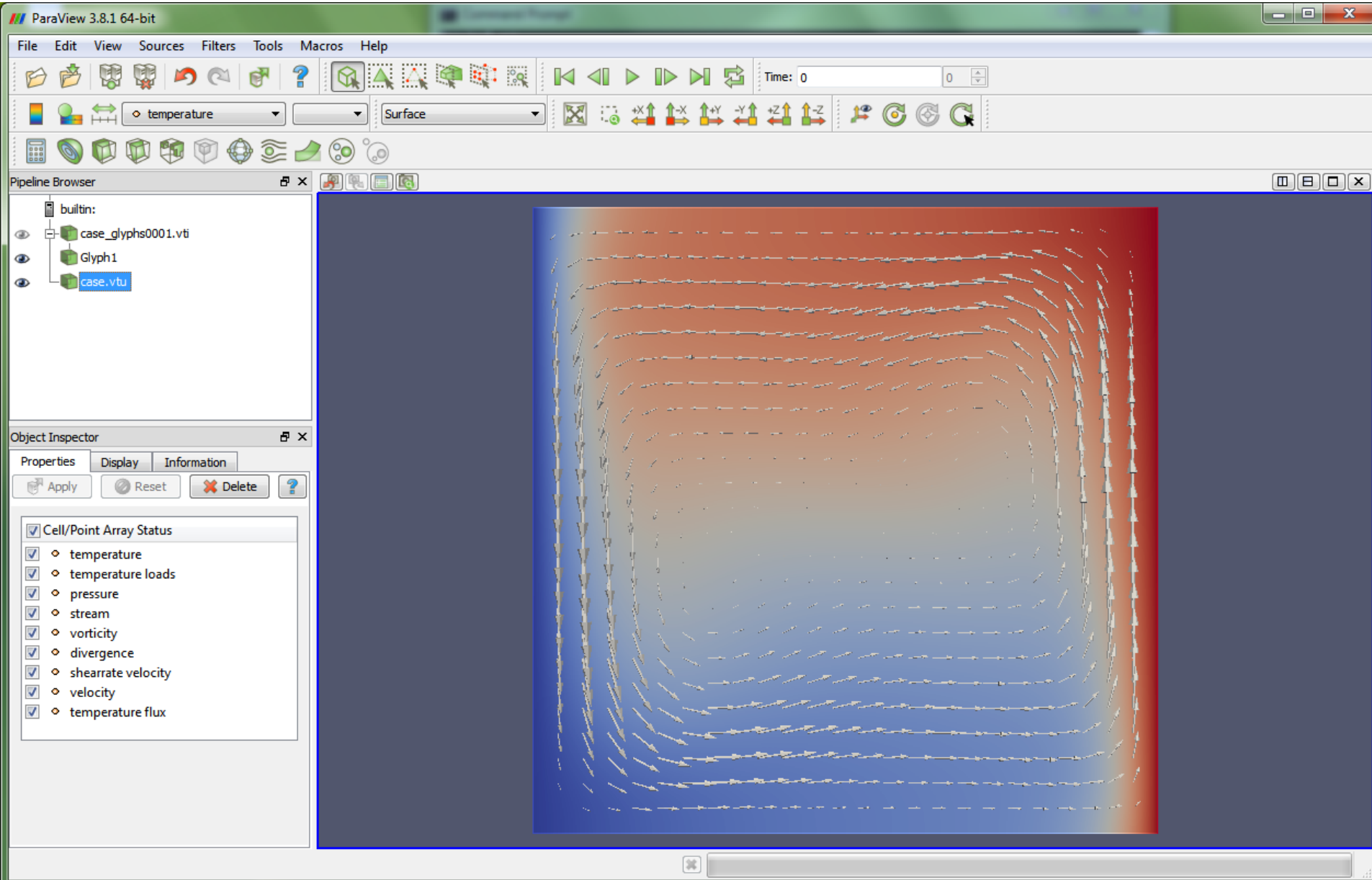
Exporting 2D/3D data: ResultOutputSolve

An example shows how to save data in unstructured XML VTK (.vtu) files to directory "results" in single precision binary format.

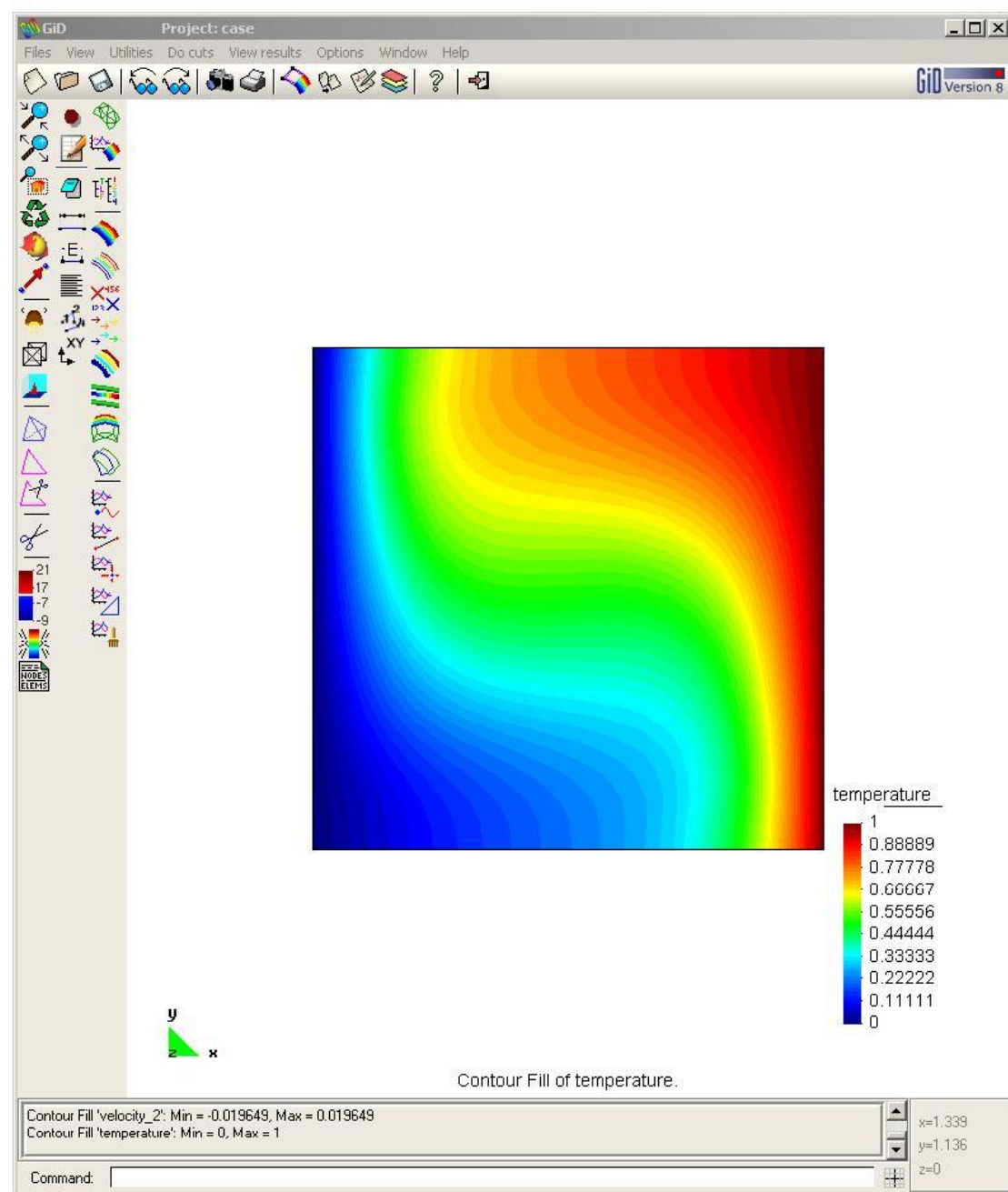
```
Solver n
  Exec Solver = after timestep
  Equation = "result output"
  Procedure = "ResultOutputSolve" "ResultOutputSolver"
  Output File Name = "case"
  Output Format = String "vtu"
  Binary Output = True
  Single Precision = True
End
```

Basic functionality also just by adding suffix **.vtu** to the **Post File** in simulation section

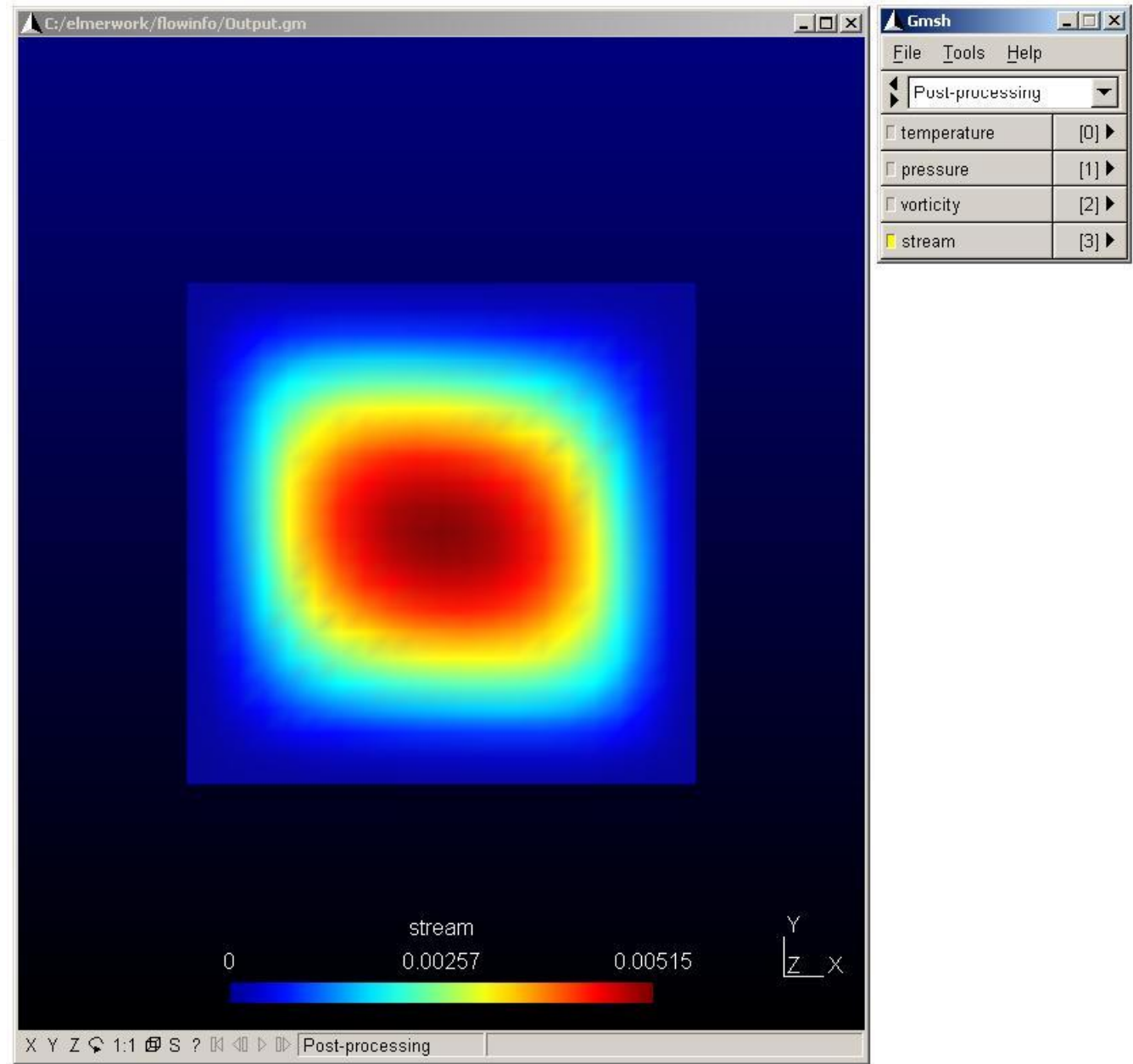
Case: View in Paraview



Example: view in GiD



Example: view in Gmsh



Visualization with Paraview



Exporting 2D/3D data: ResultOutputSolve

By setting suffix for **Post File** to **.vtu** paraview format is saved automatically.

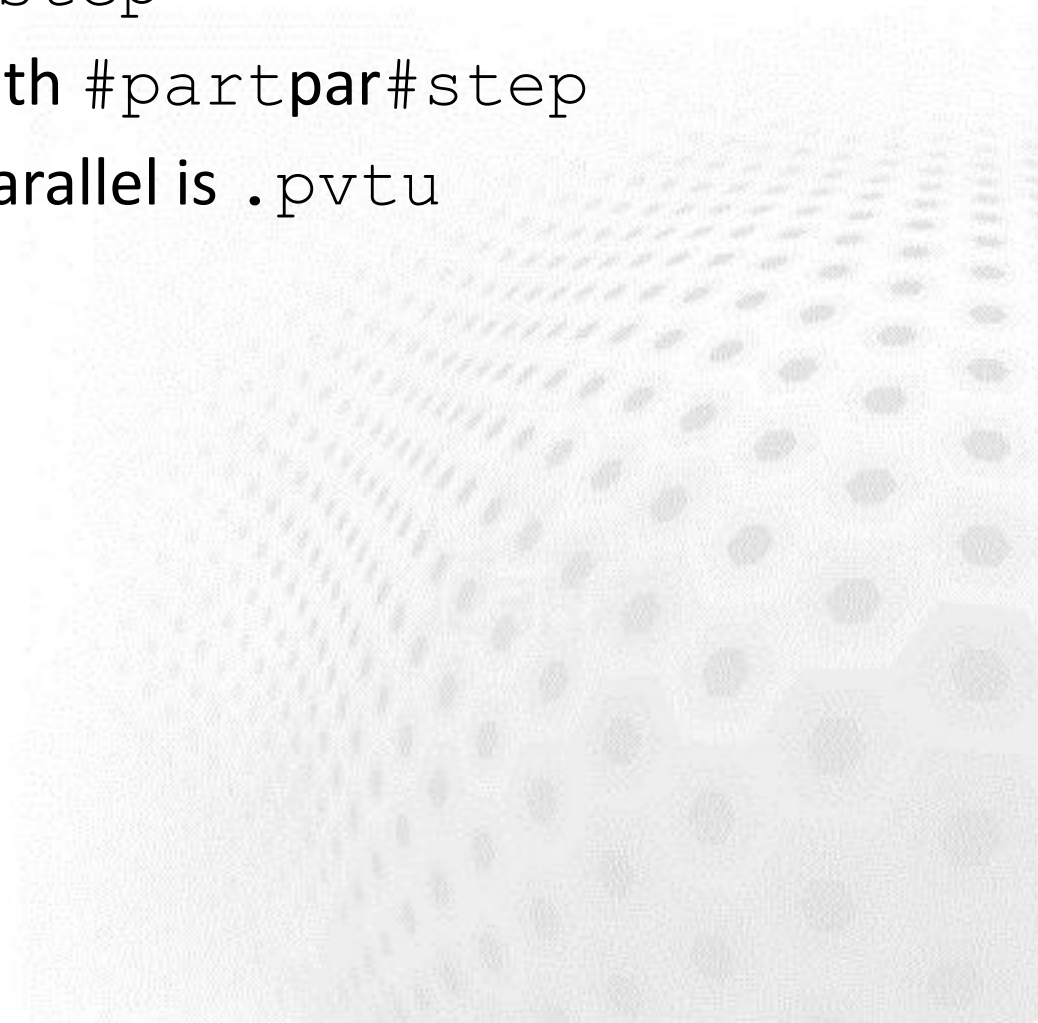
An example shows how to save data in unstructured XML VTK (.vtu) files to directory "results" in single precision binary format.

```
Solver n
  Exec Solver = after timestep
  Equation = "result output"
  Procedure = "ResultOutputSolve" "ResultOutputSolver"
  Output File Name = "case"
  Output Format = String "vtu"
  Binary Output = True
  Single Precision = True
  Save Geometry Ids = True
End
```

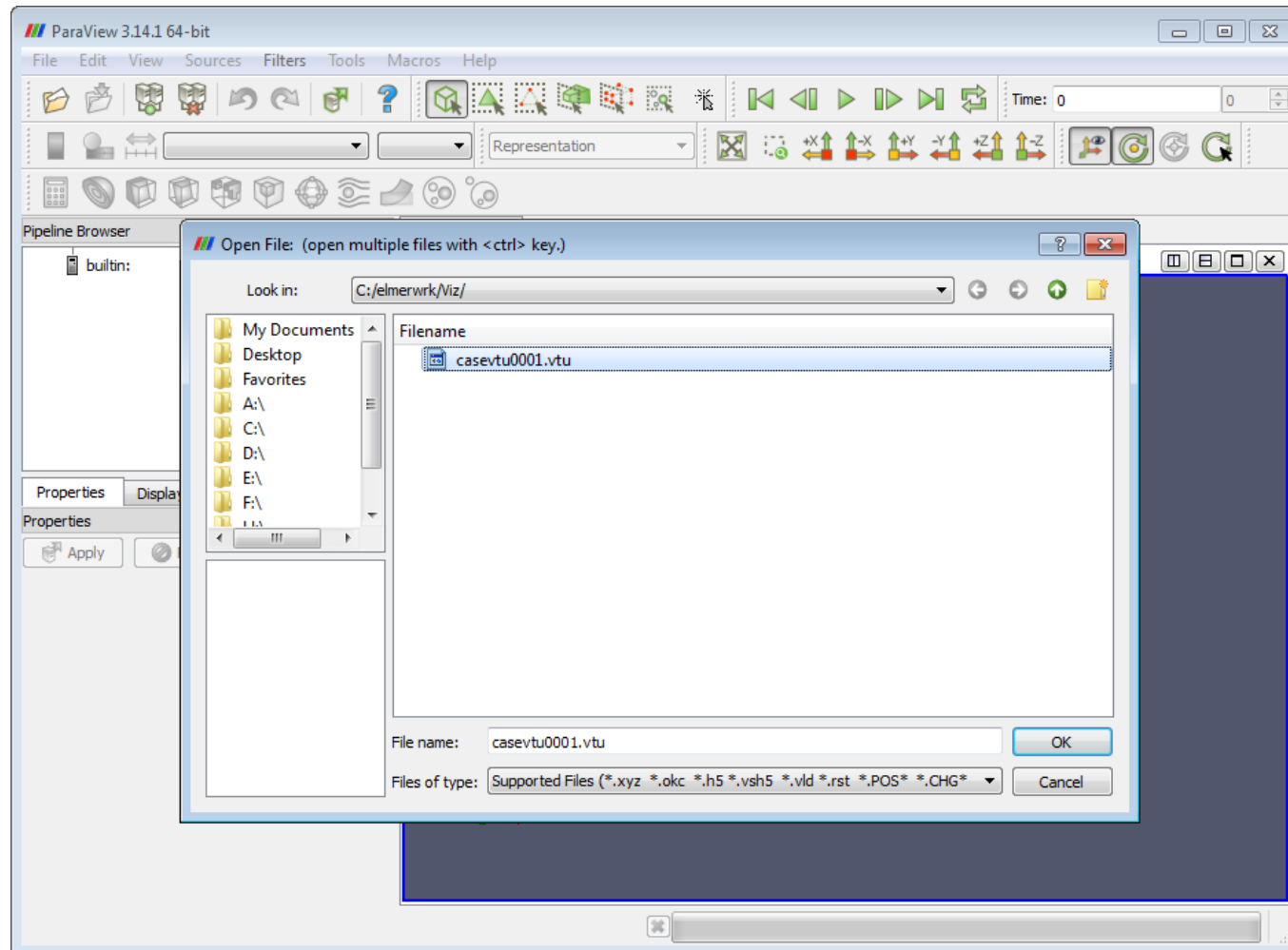
Filename conventions



- Suffix of unstructured XML based VTU file is `.vtu`
- Timesteps numbered `#step`
- Partitions numbered with `#partpar#step`
- Holder for vtu files in parallel is `.pvtu`

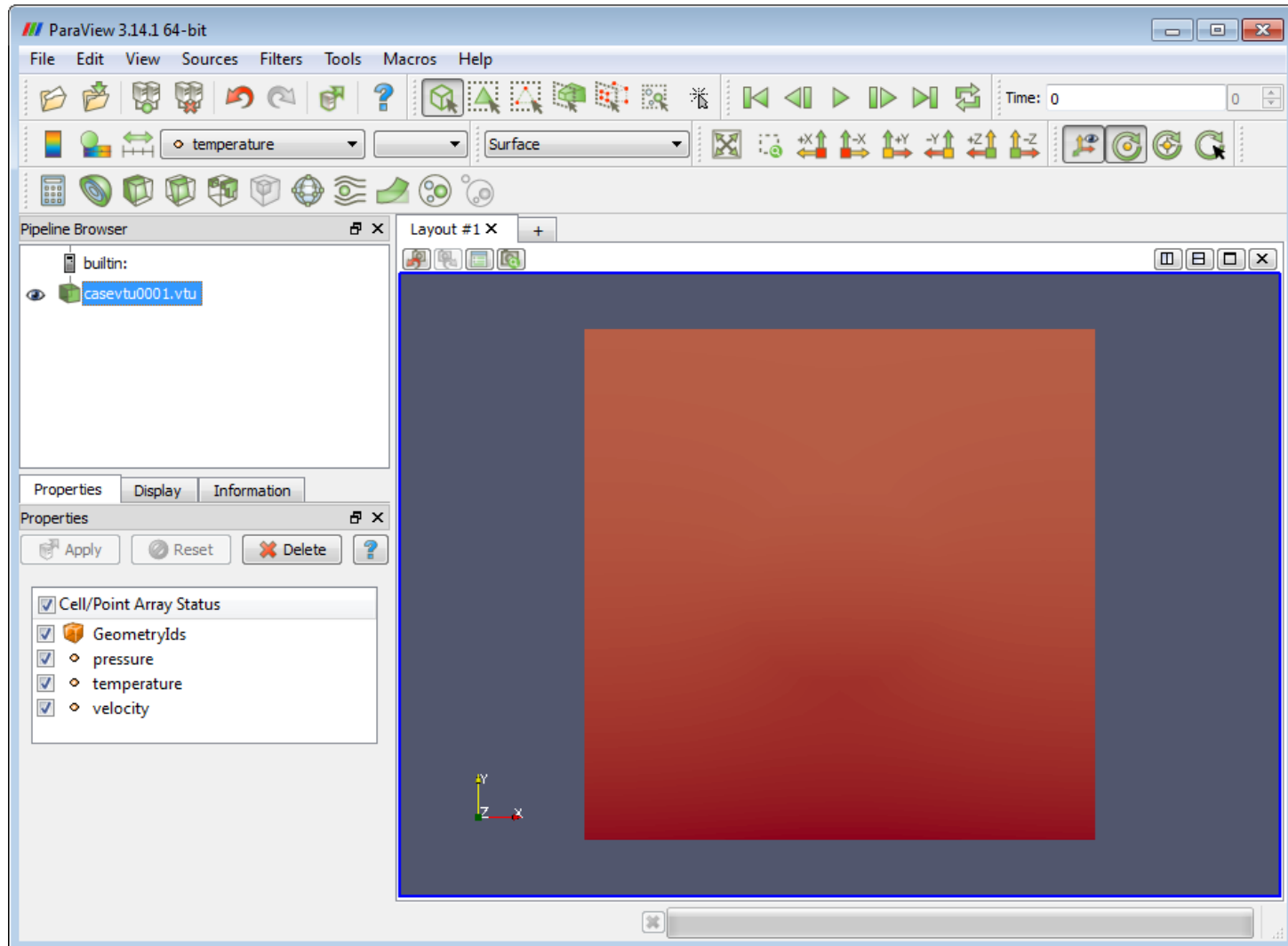


Loading data



Note: Paraview may have several datasets at the same time!

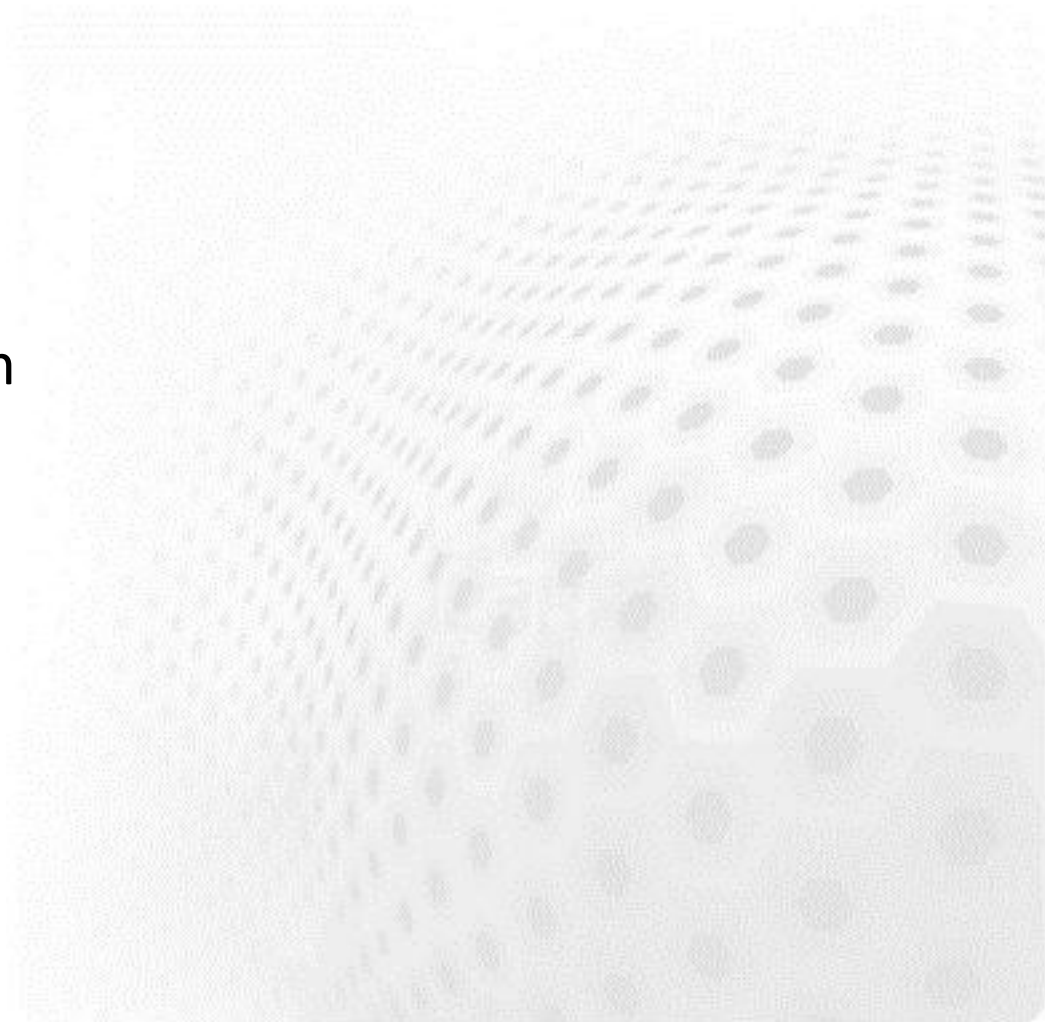
Solid color



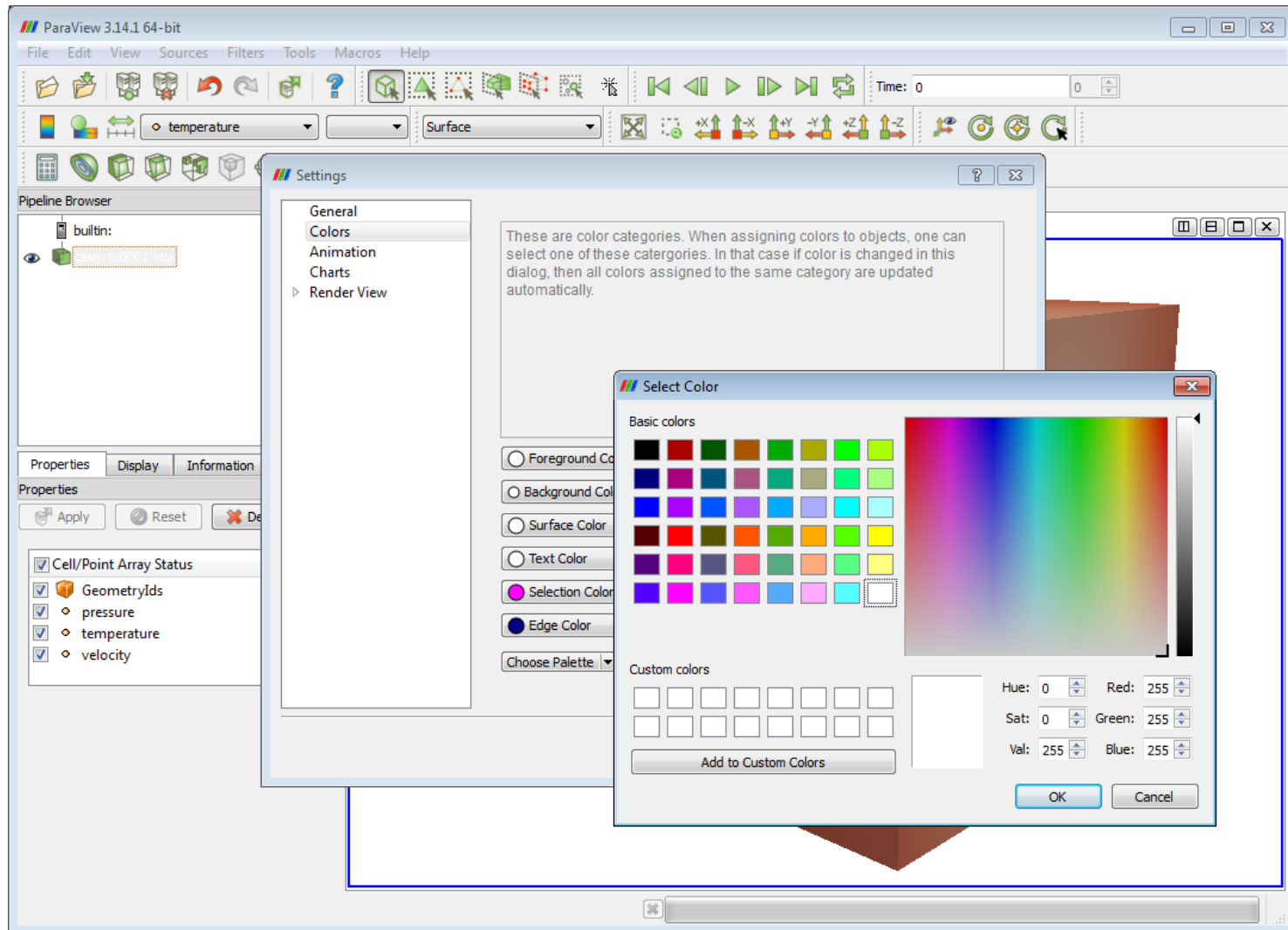
Moving object in Paraview



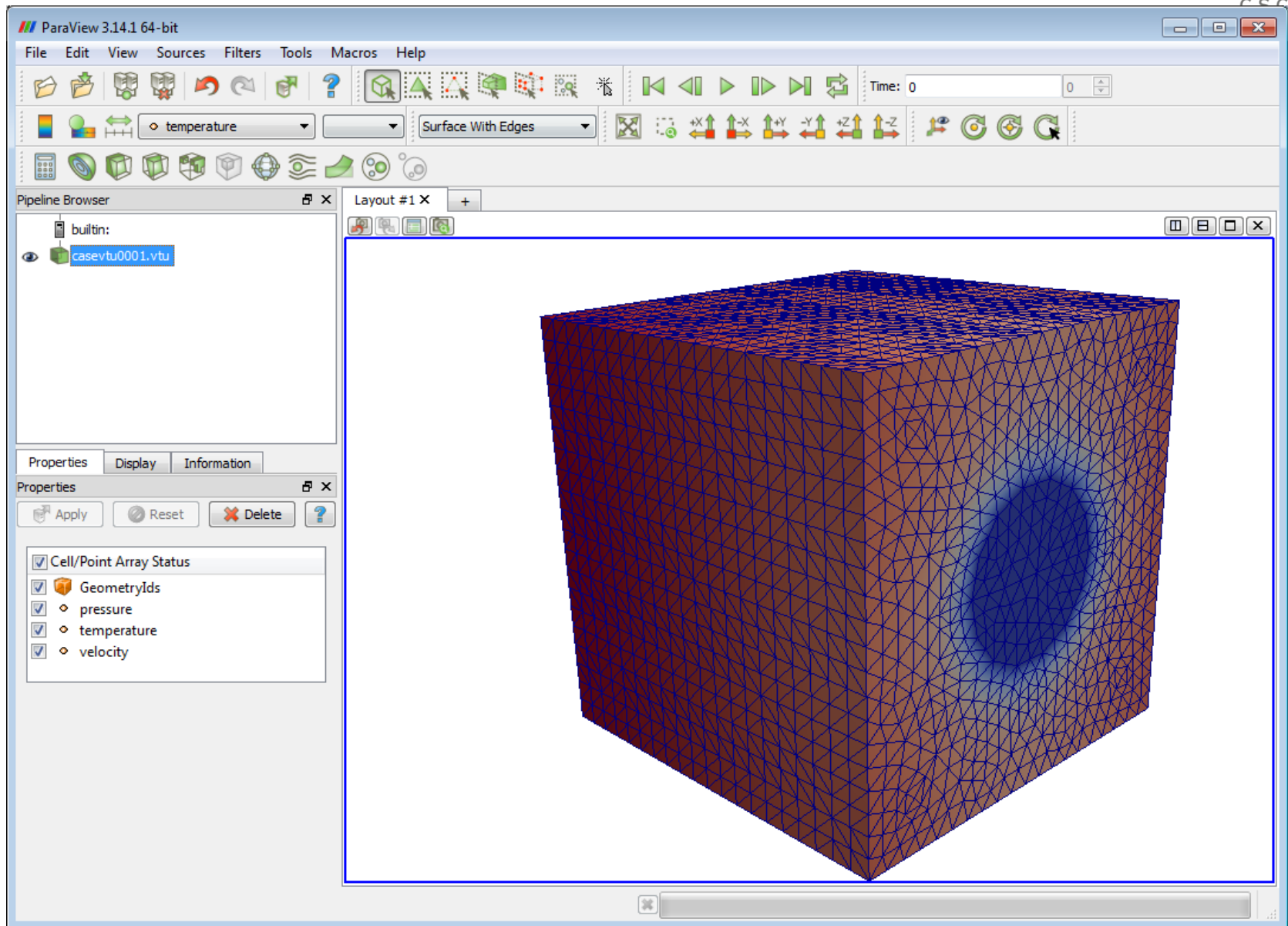
- Rotate
 - Mouse: Left bottom
- Scale
 - Mouse: Right bottom
- Translate
 - Mouse: Center bottom

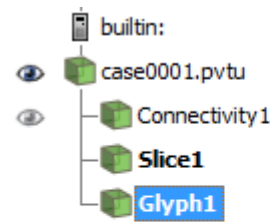


Setting background color



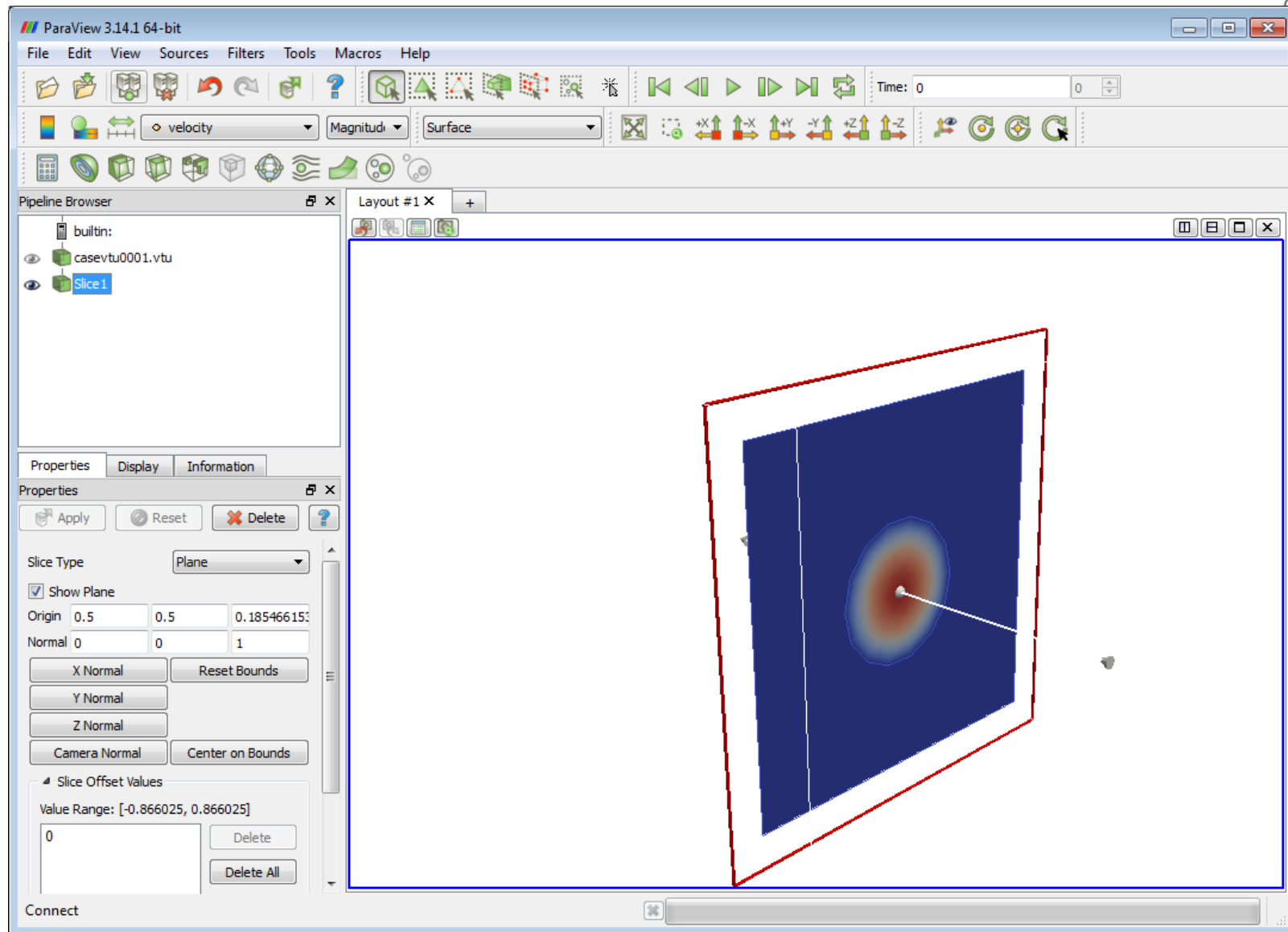
Color mesh with surface + edges



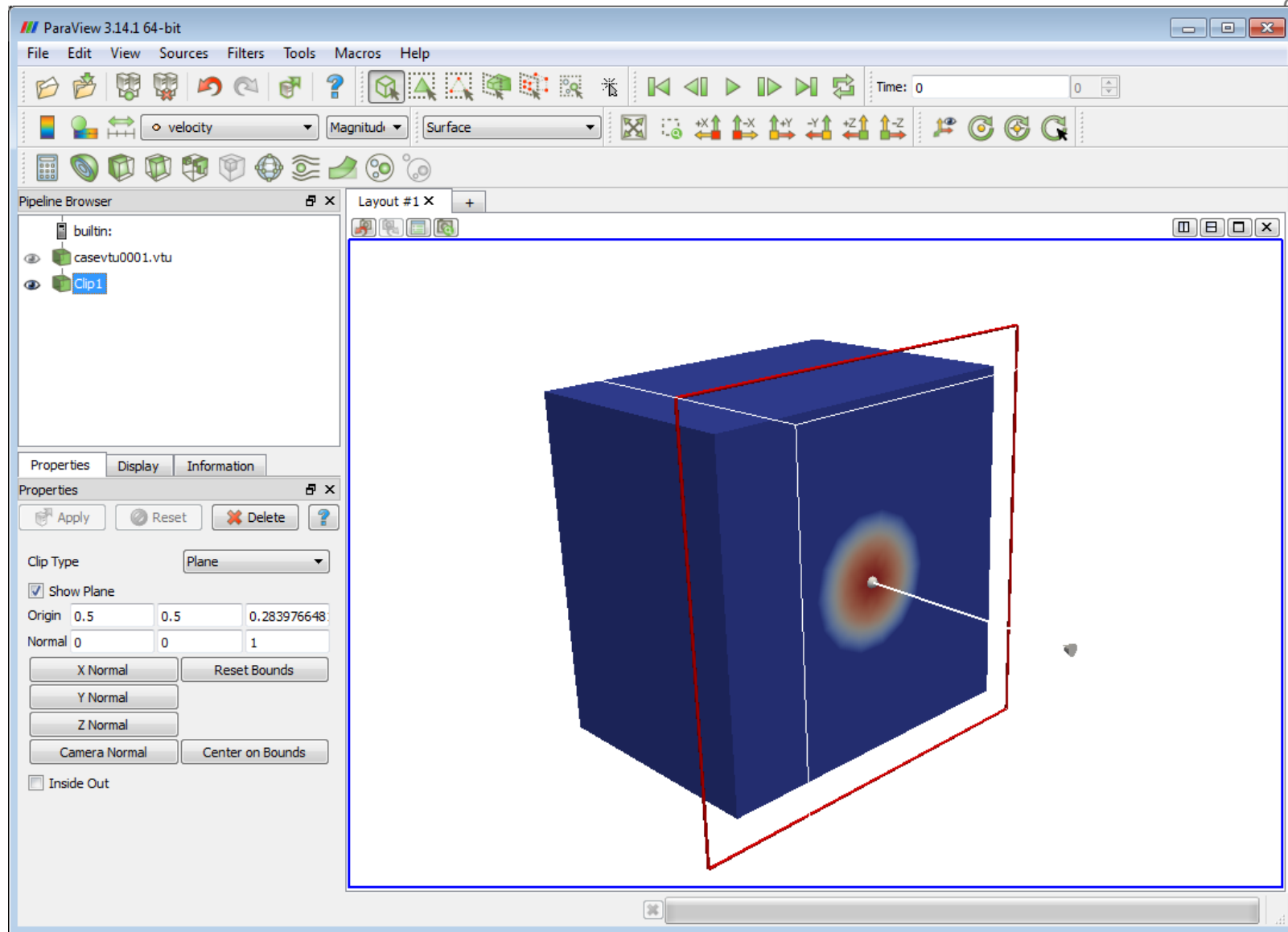


- Paraview uses extensively *filters* to create new datasets
- Filters and datasets may be set active or passive by clicking the eye
- Several datasets may be visualized at the same time

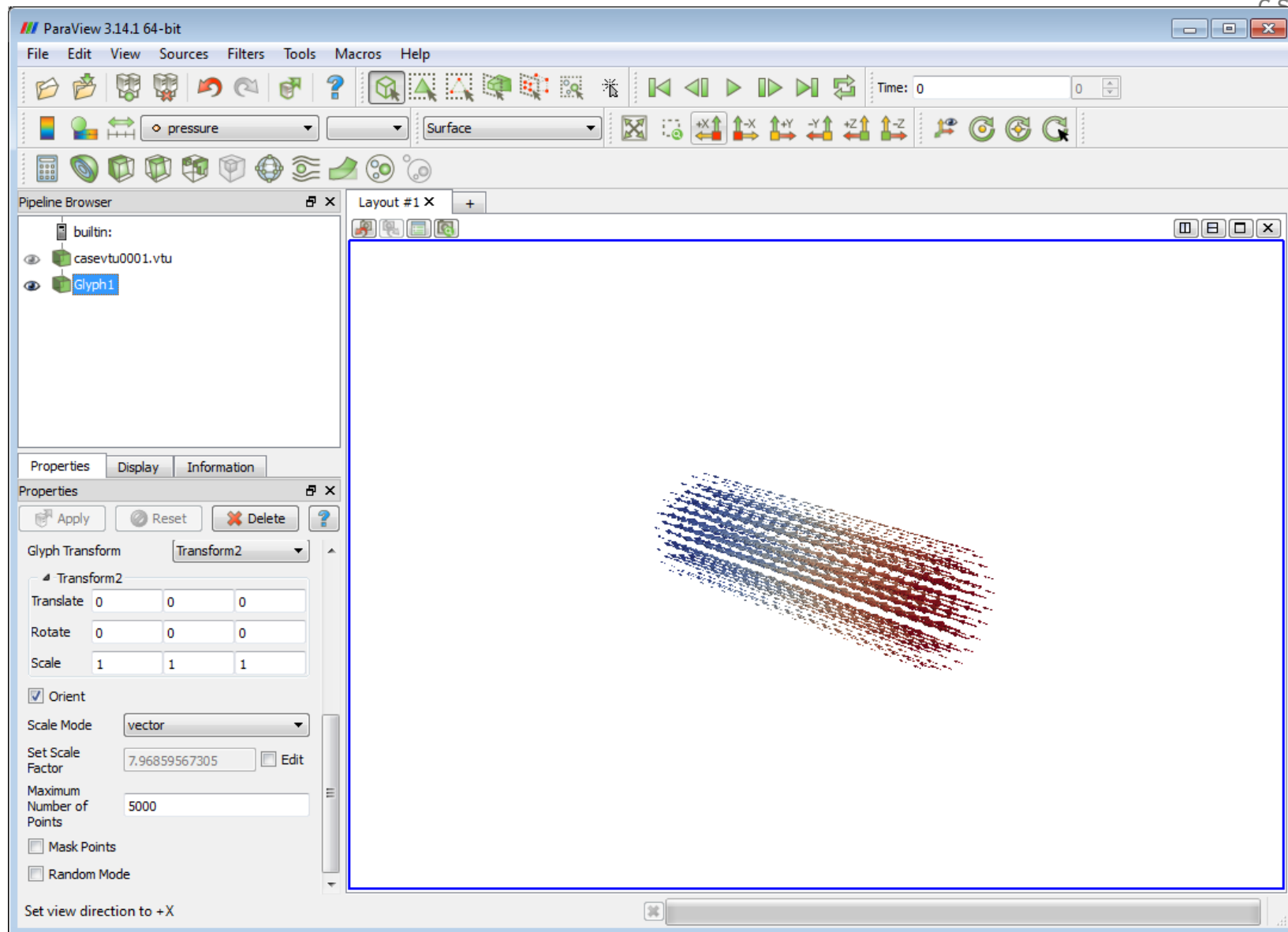
Plotting a slice



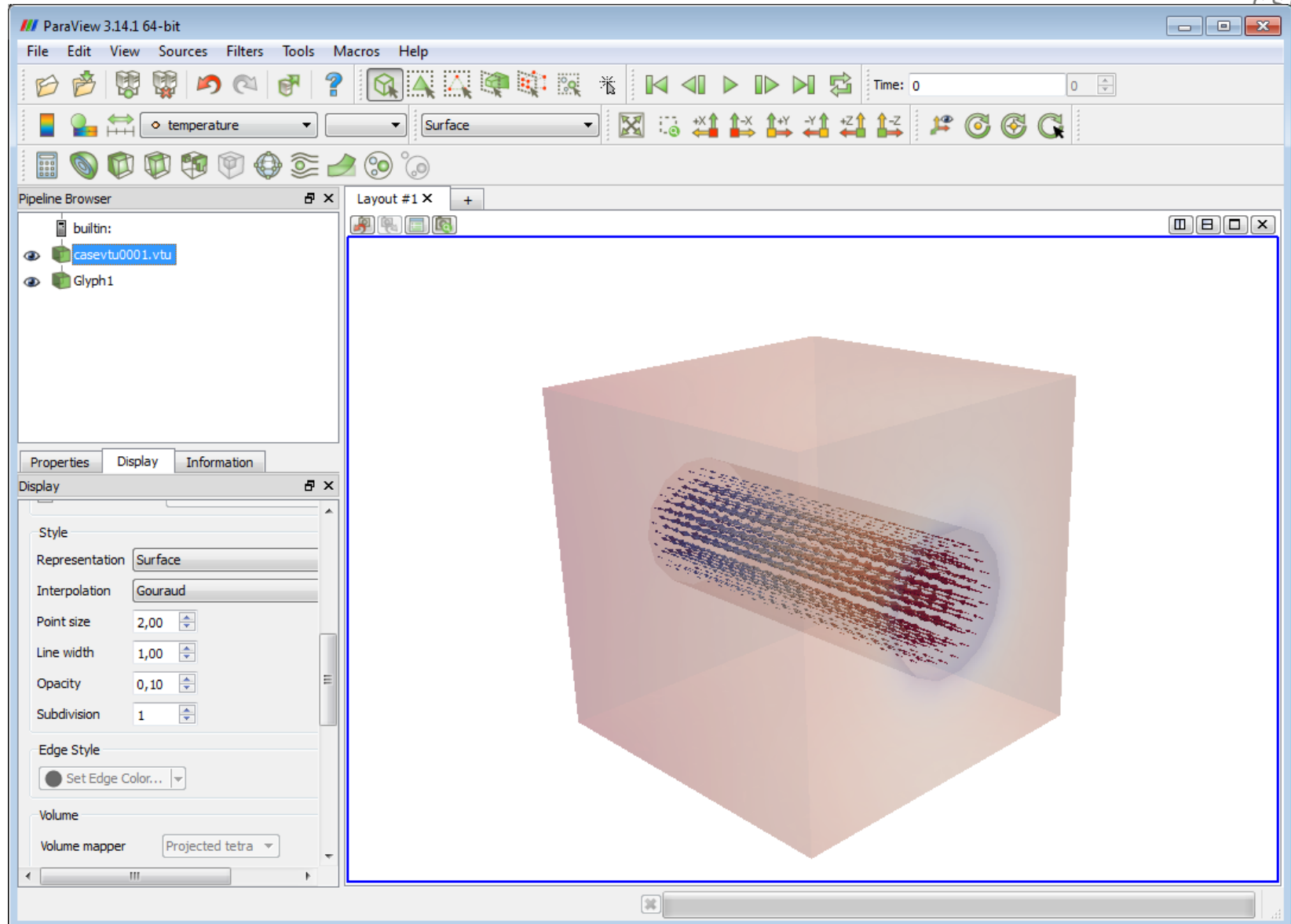
Plotting a clip



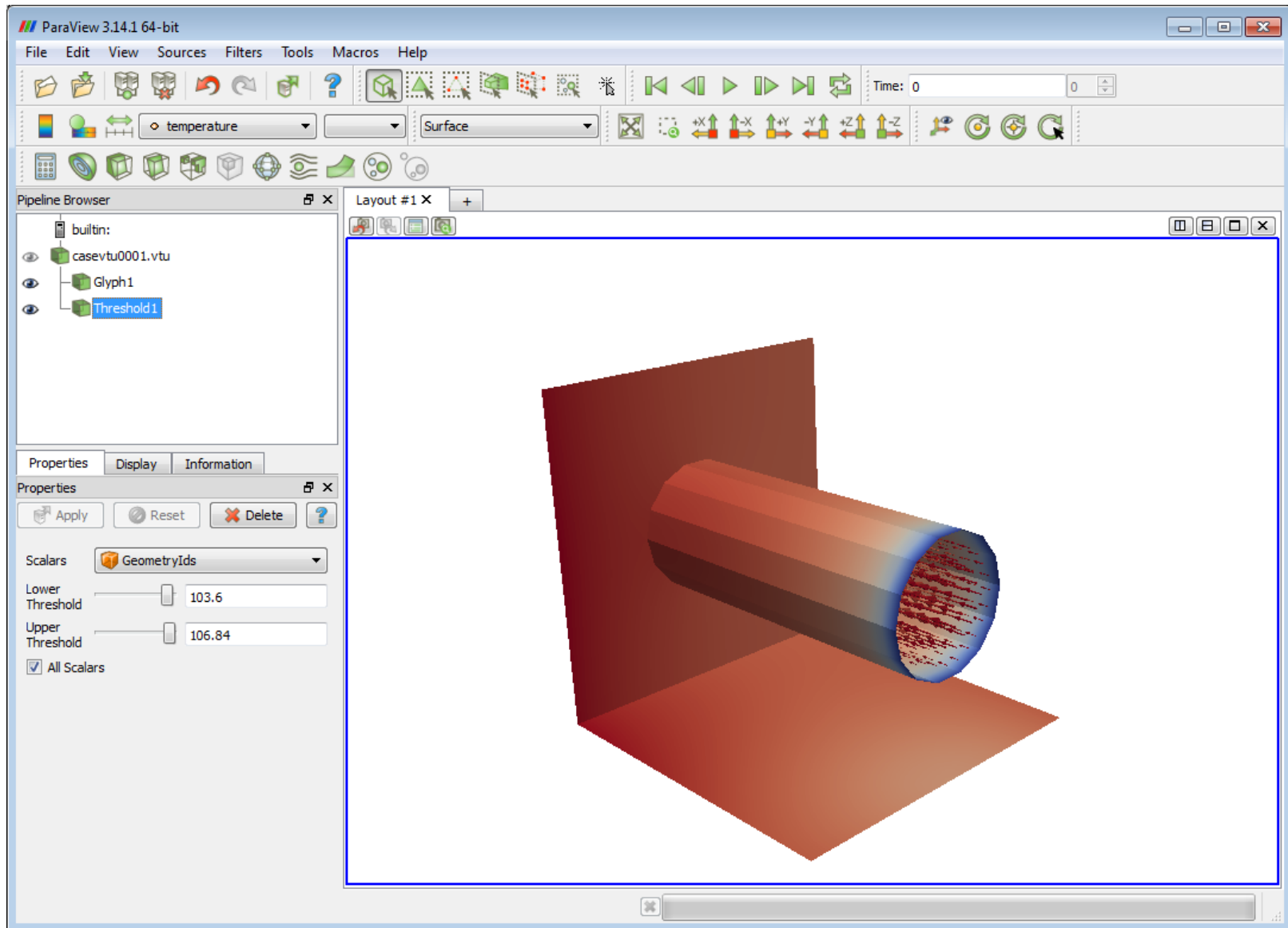
Vector plot



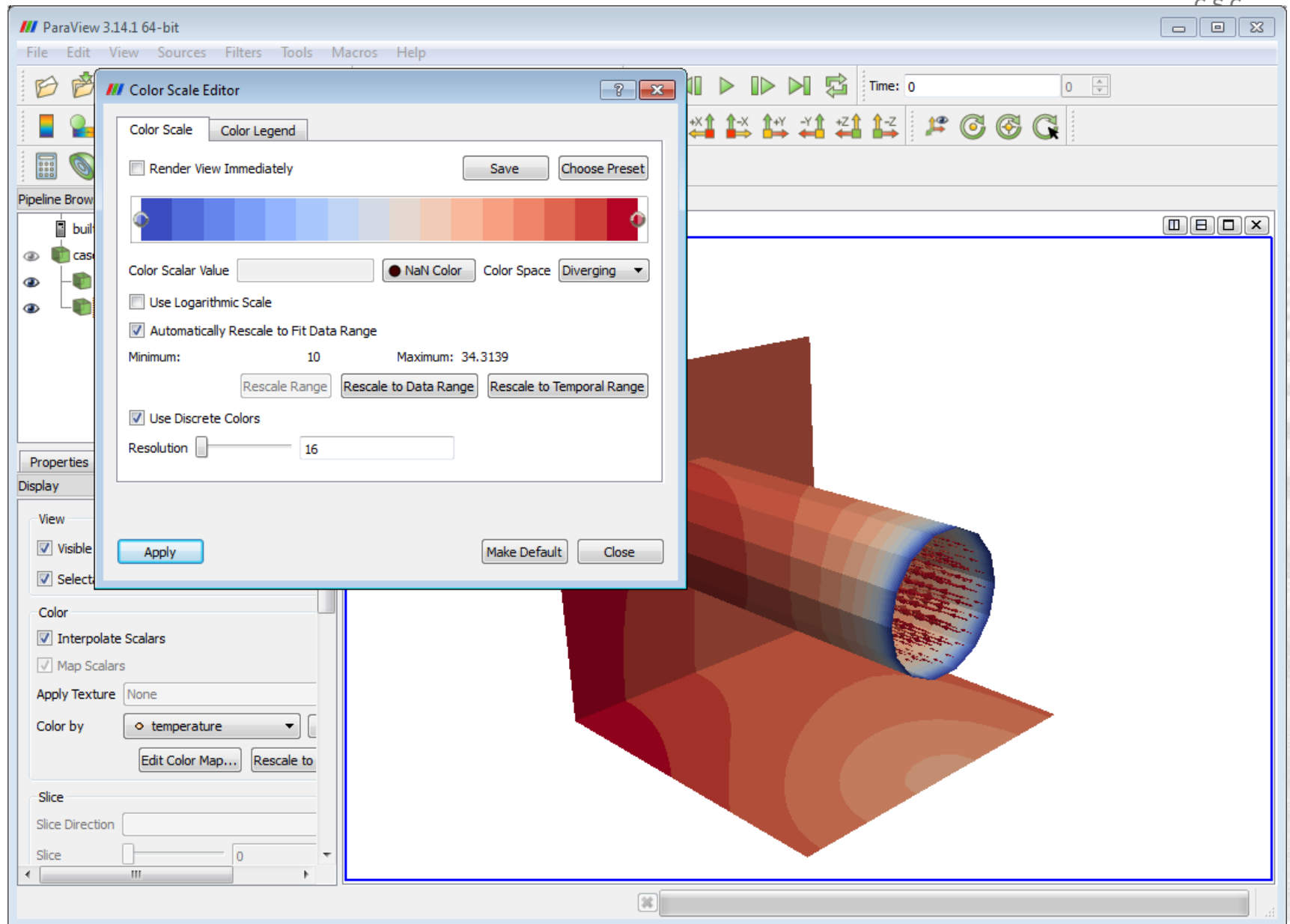
Vector plot + opaque solid surface



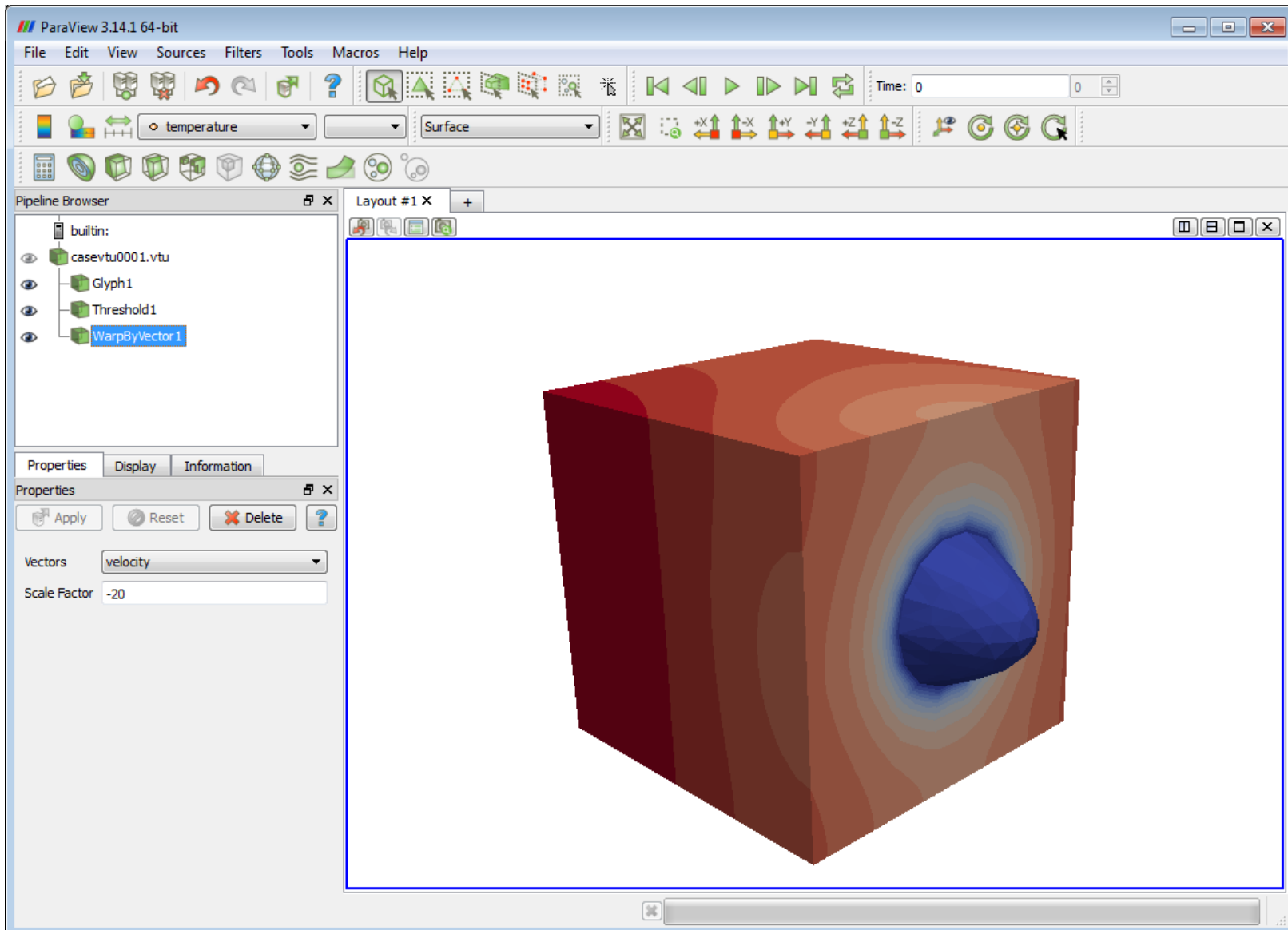
Vector plot + solid surface with Id threshold



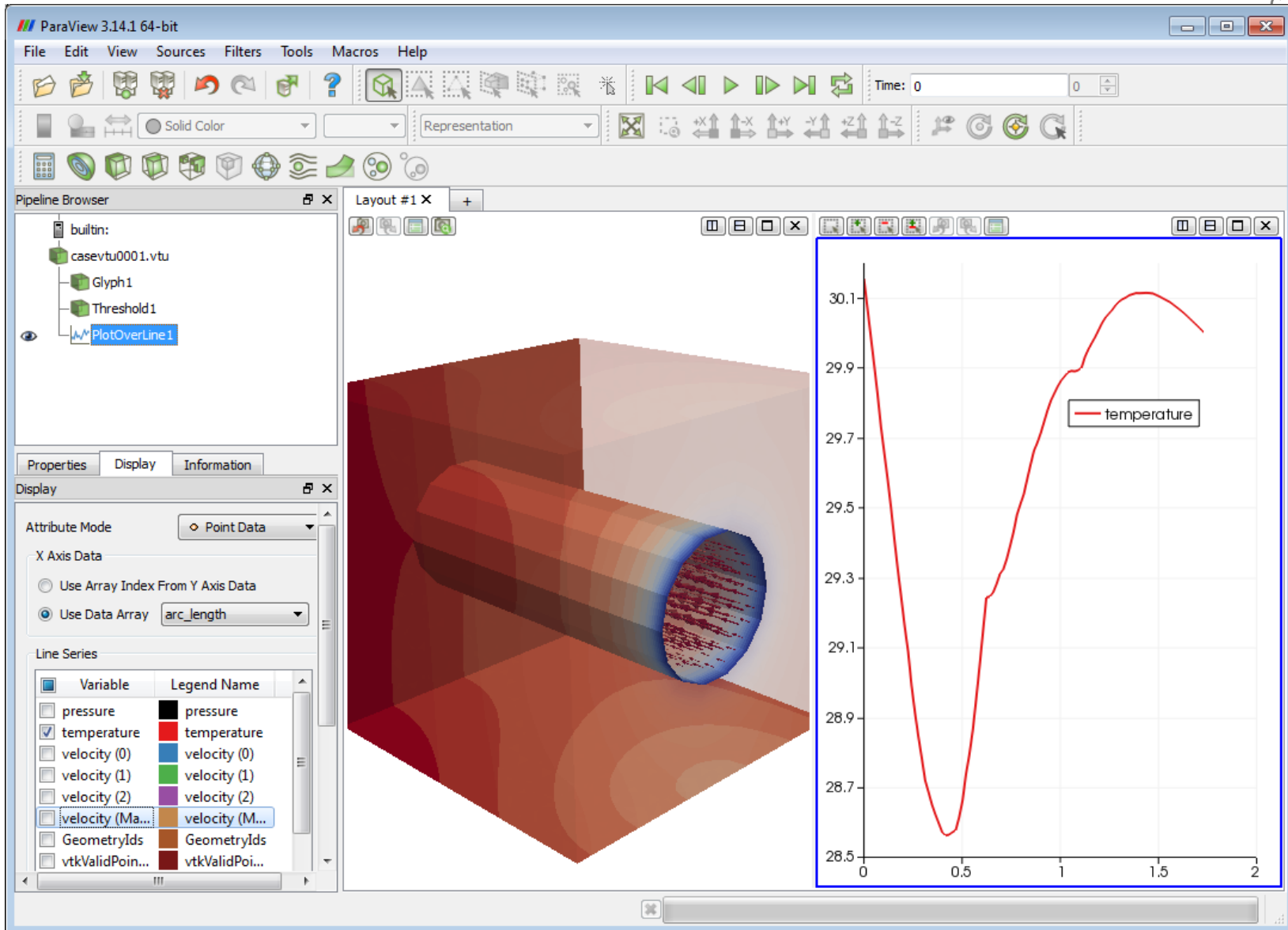
Change of colormap



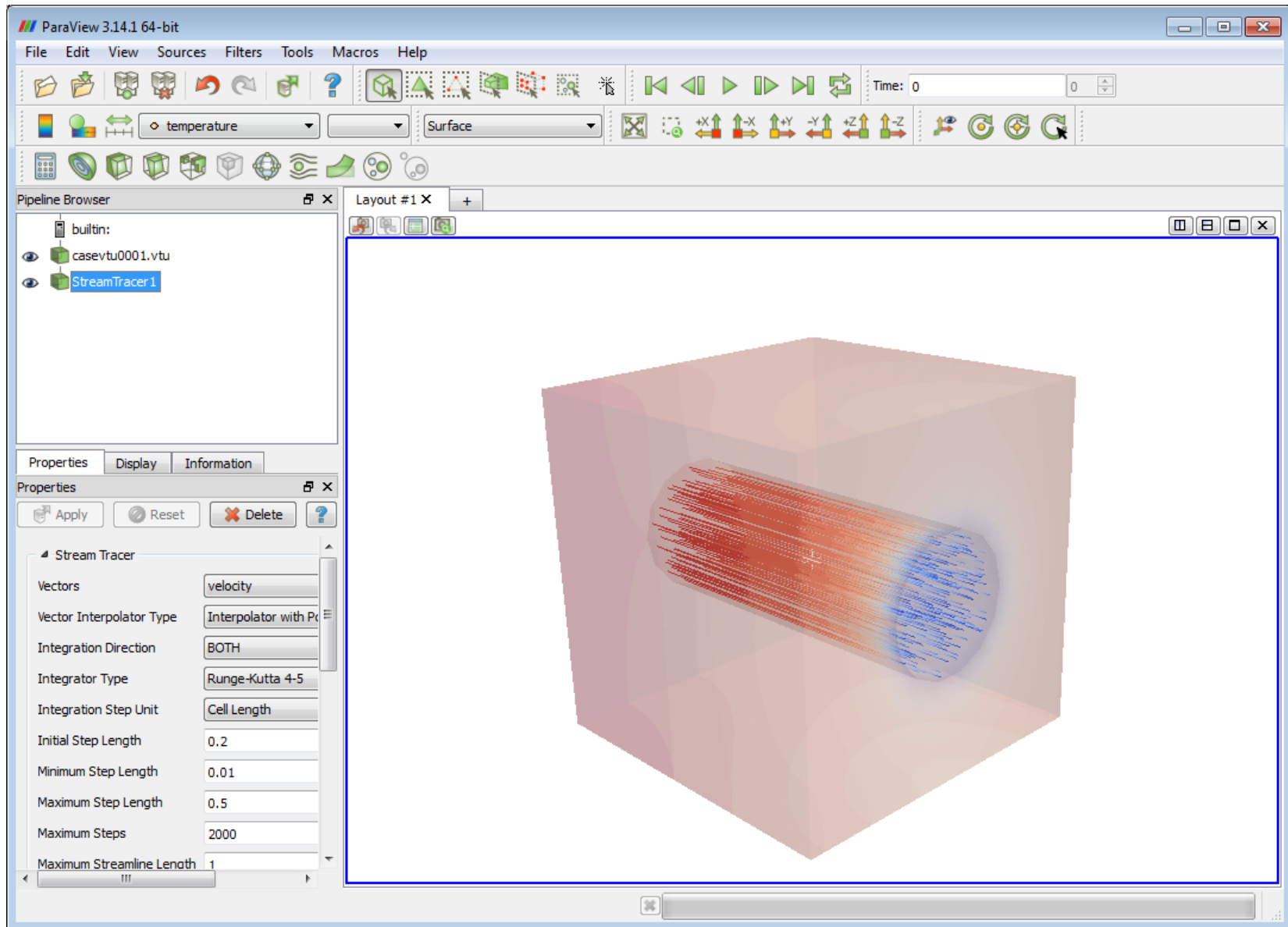
Deformation – WarpByVector filter



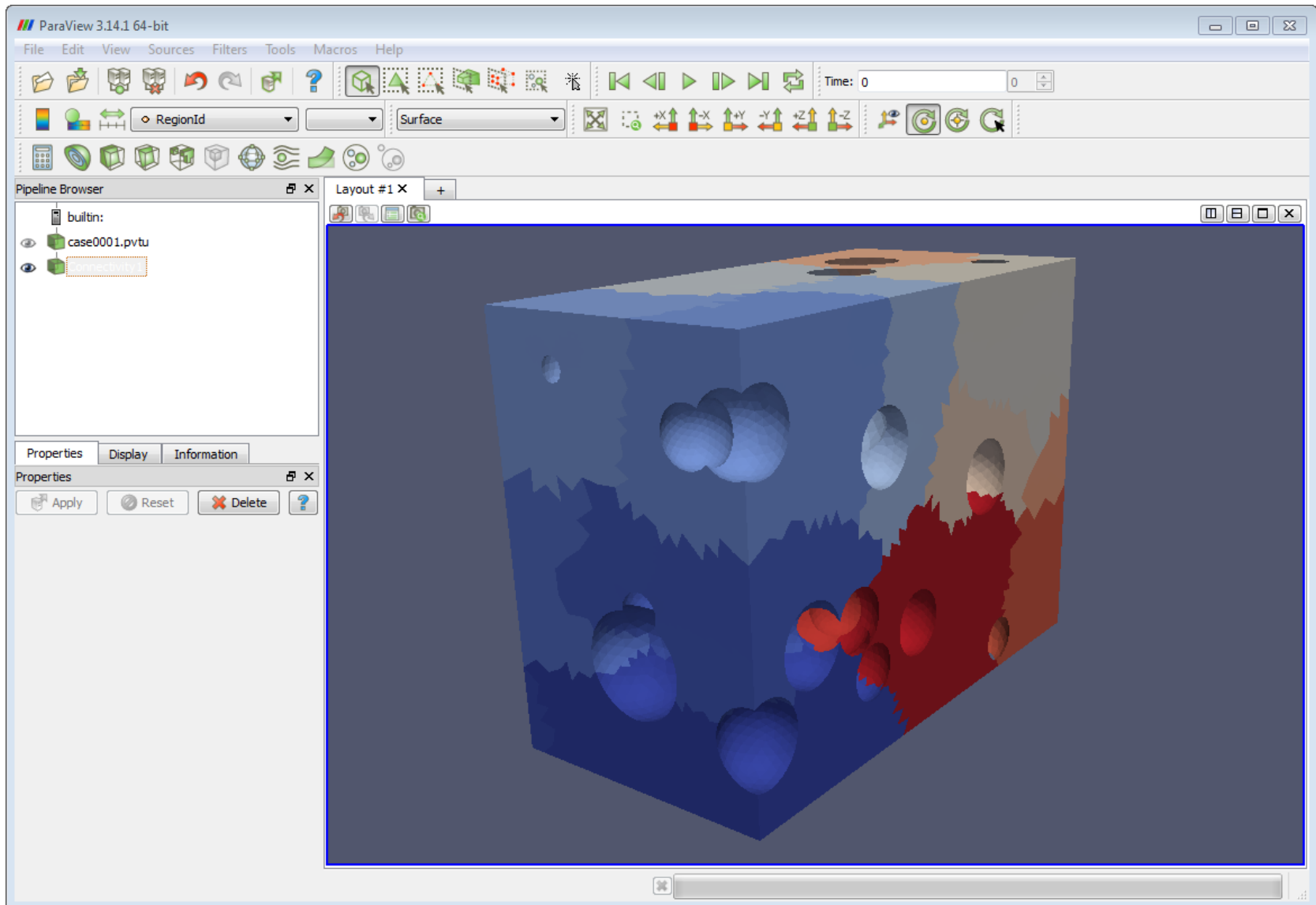
Plot line – PlotOverLine filter



Streamlines – Filter StreamTracer



Partitioning – Connectivity filter



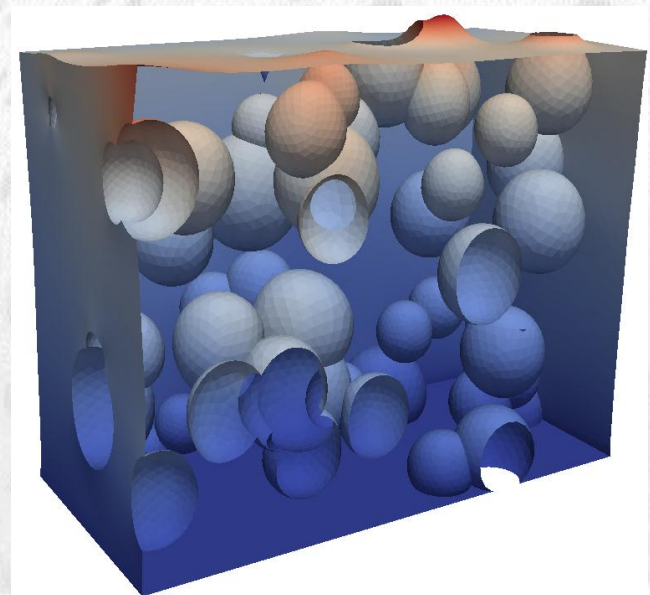
File size in Paraview output



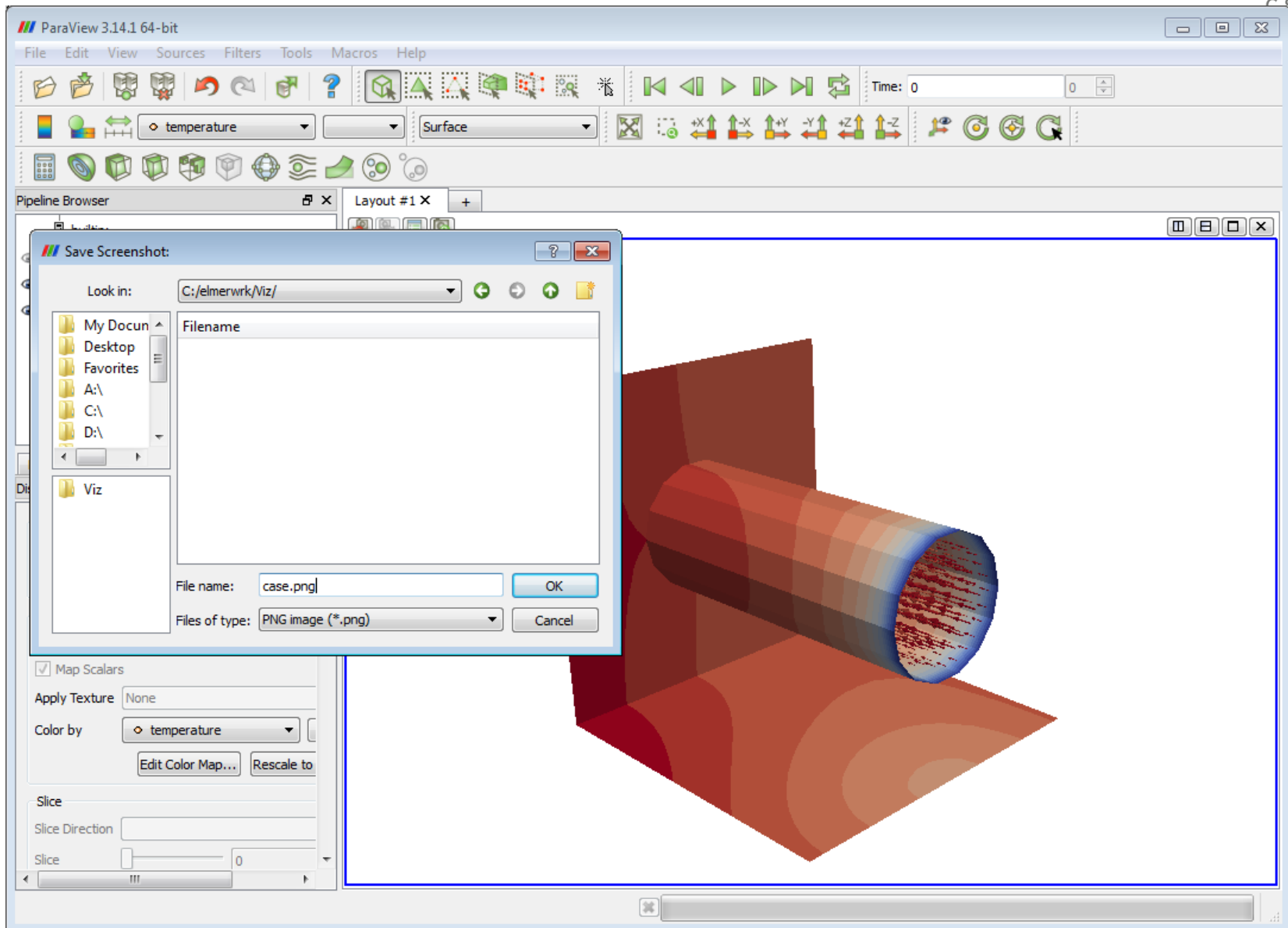
- Memory consumption of vtu-files (for Paraview) was studied in the "swiss cheese" case
- Saving just boundaries in single precision binary format may save over 90% in files size compared to full data in ascii
- With larger problem sizes the benefits are amplified

Binary output	Single Prec.	Only bound.	Bytes/node
-	X	-	376.0
X	-	-	236.5
X	X	-	184.5
X	-	X	67.2
X	X	X	38.5

Simulation Peter Råback, CSC, 2012.



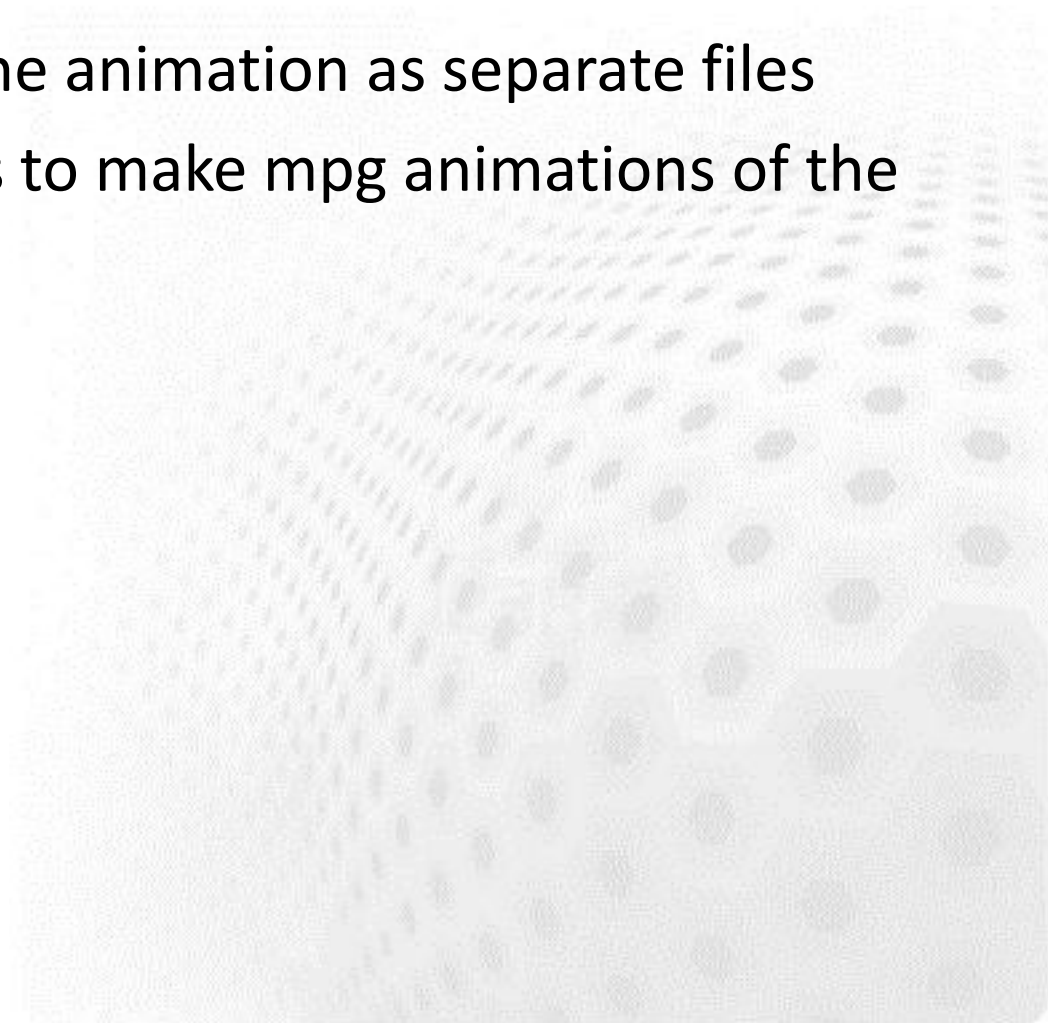
Saving figures



Saving animations with Paraview



- The only packing method that comes with Paraview by default is motion AVI
- It is advisable to save the animation as separate files
- You may use ElmerClips to make mpg animations of the separate png figures



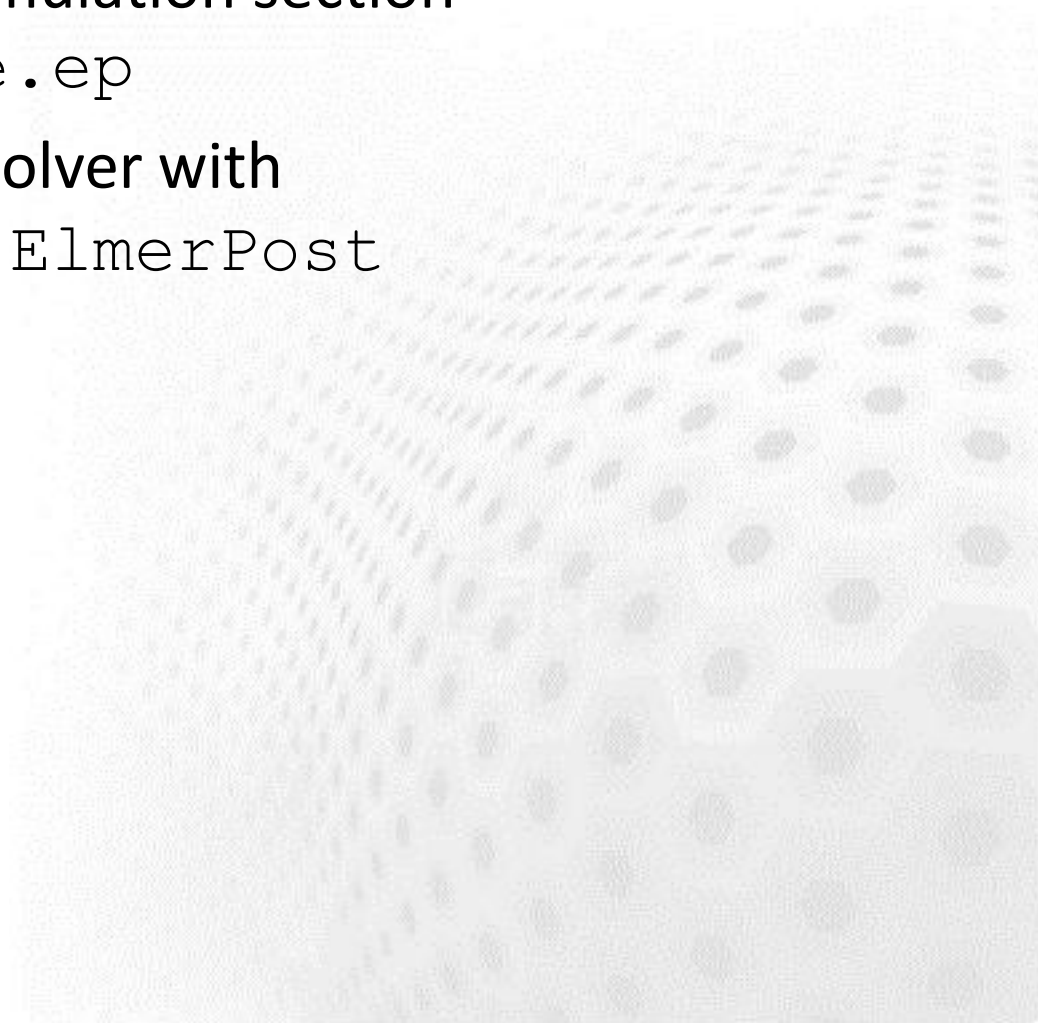
Visualization with ElmerPost



How to write files for ElmerPost



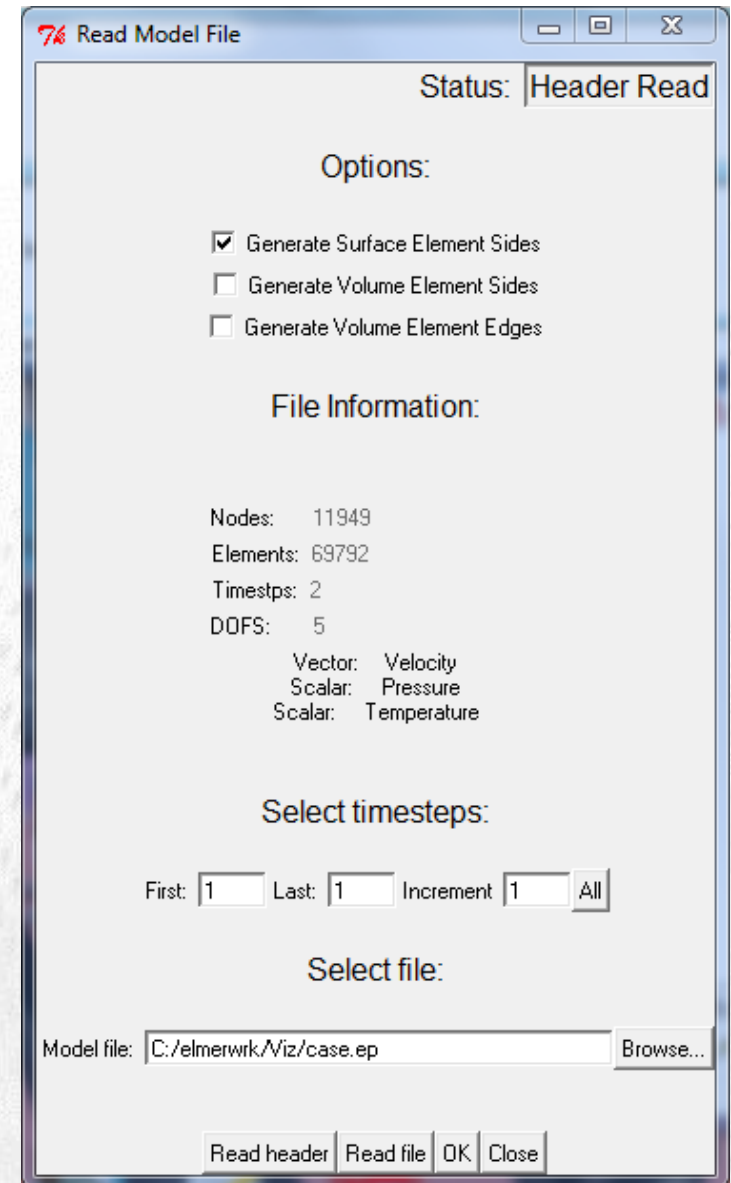
- Default suffix is `.ep`
- May be requested in Simulation section
`Post File = case.ep`
- Or using ResultOutputSolver with
`Output format = ElmerPost`



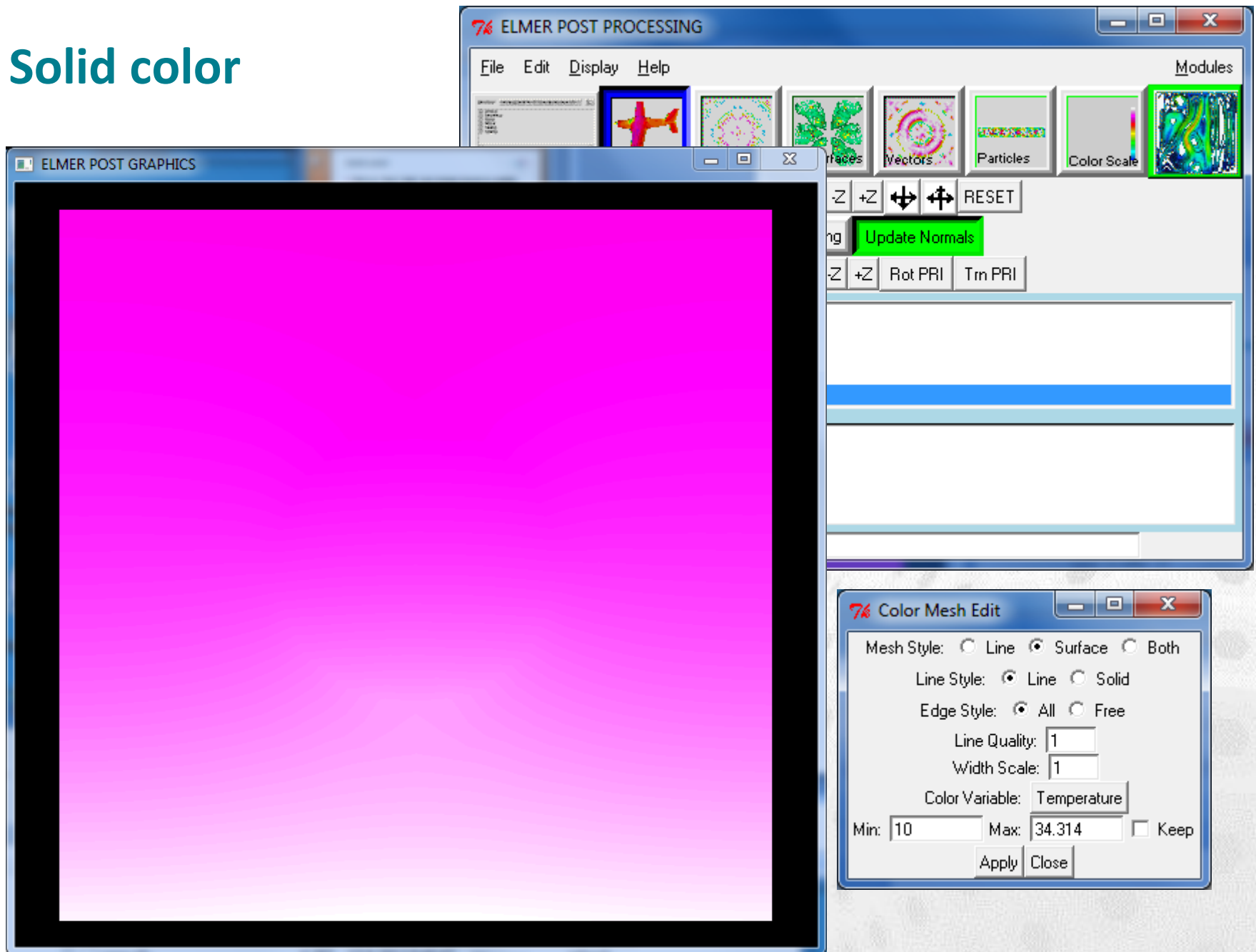
Loading data



- Assume data in case.ep
- File -> Open -> case.ep
- Here the timesteps are chosen
- If element edges or sides are not defined for BCs they may have to be created here



Solid color



Moving object in ElmerPost



Rotate

– Mouse: Right bottom

– Click: Four small icons showing a mouse cursor over a square with a diagonal line, representing different rotation directions.

– Command line, e.g.: `rotate 30 45 60`

Scale


– Mouse: Both bottoms

– Click: Two small icons showing a mouse cursor over a square with a horizontal double-headed arrow and a vertical double-headed arrow, representing scaling in different directions.

– Command line: `scale 1 10 1`

Translate

– Mouse: Left bottom

– Click: Four small icons showing a mouse cursor over a square with a horizontal double-headed arrow, a vertical double-headed arrow, and a diagonal double-headed arrow, representing translation in different directions.

– Command line: `translate 1 2 3`

Setting background color

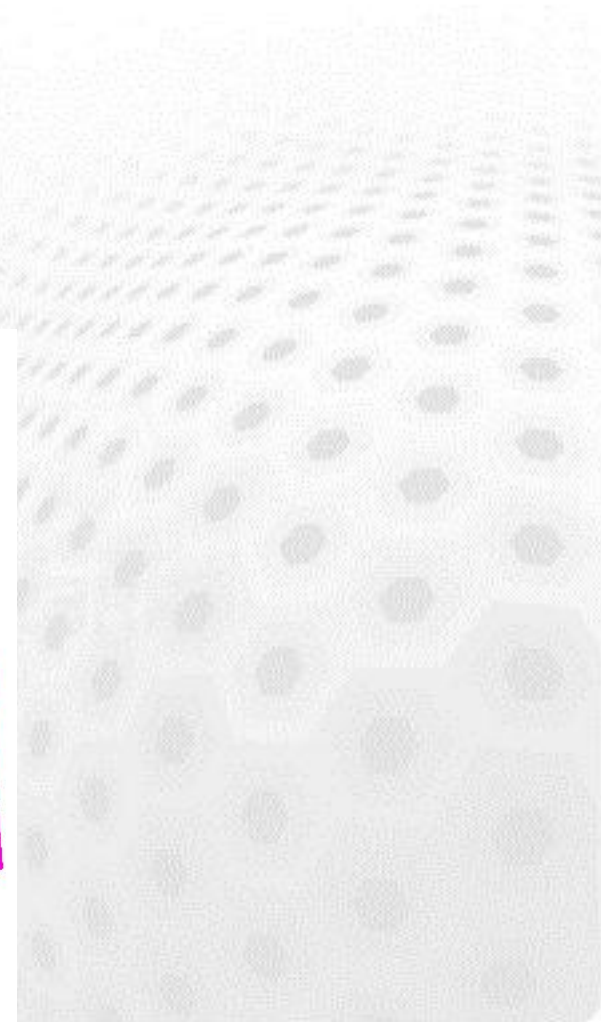
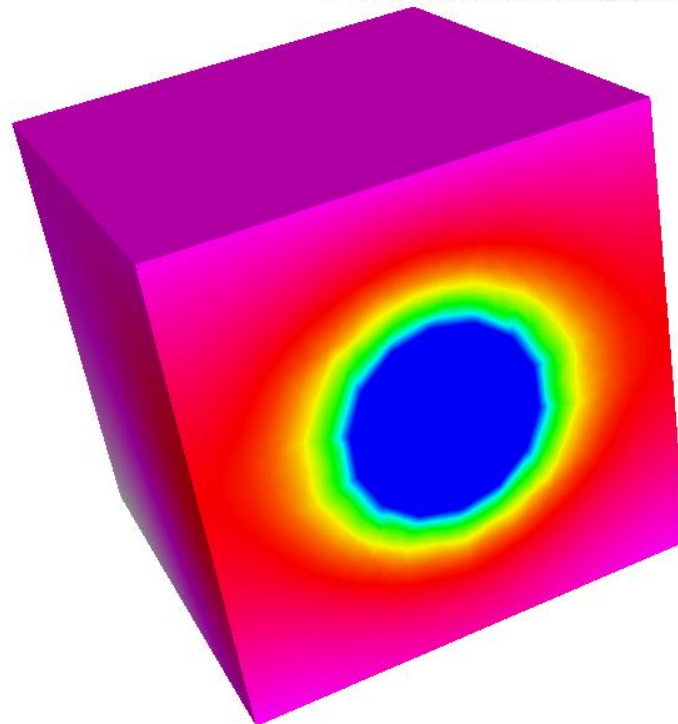


Click:

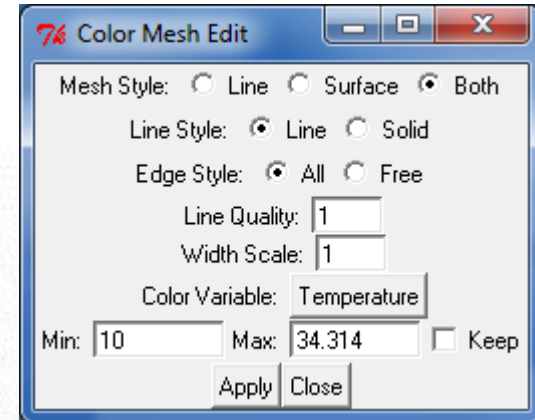
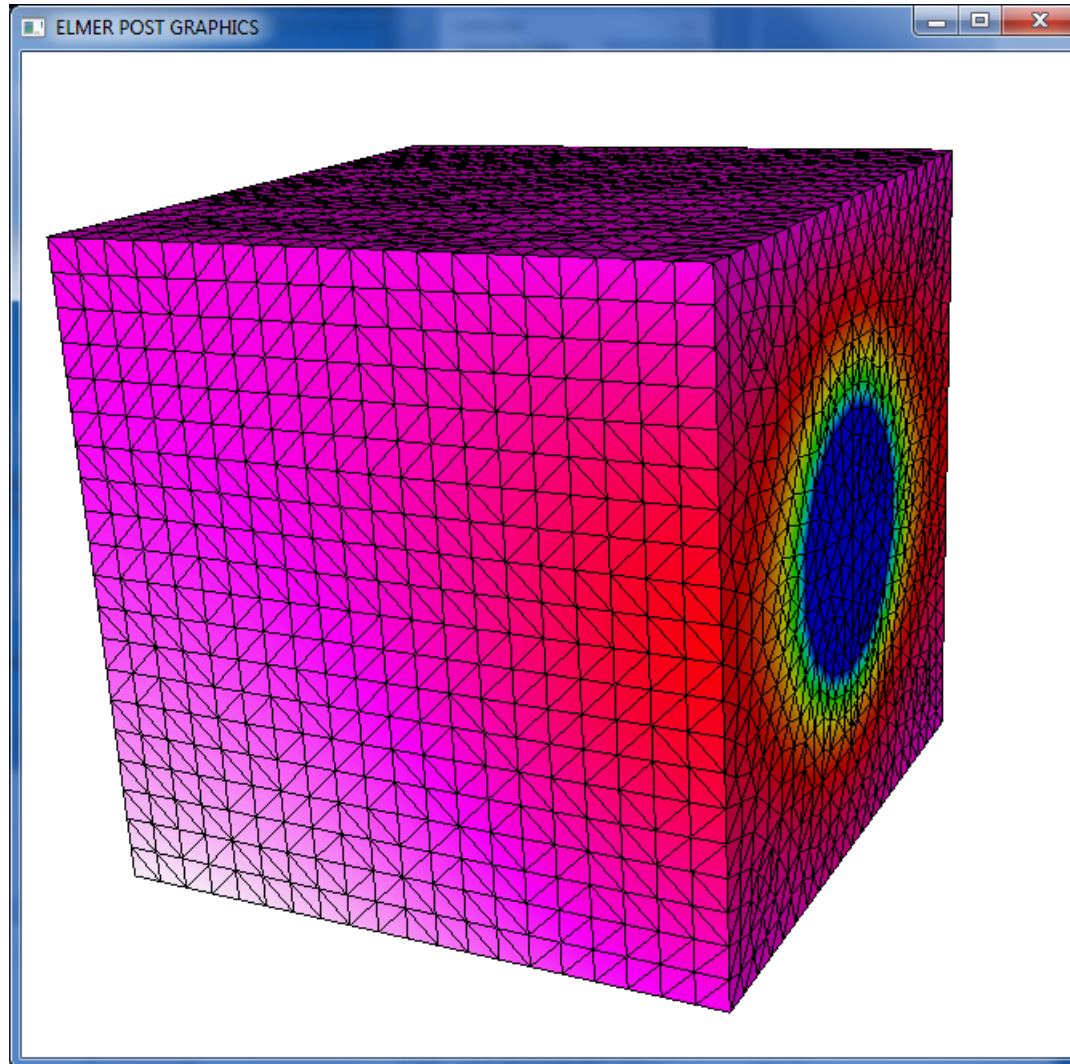
- Edit -> Background
- Set 100.0 100.0 100.0 for white

Command line

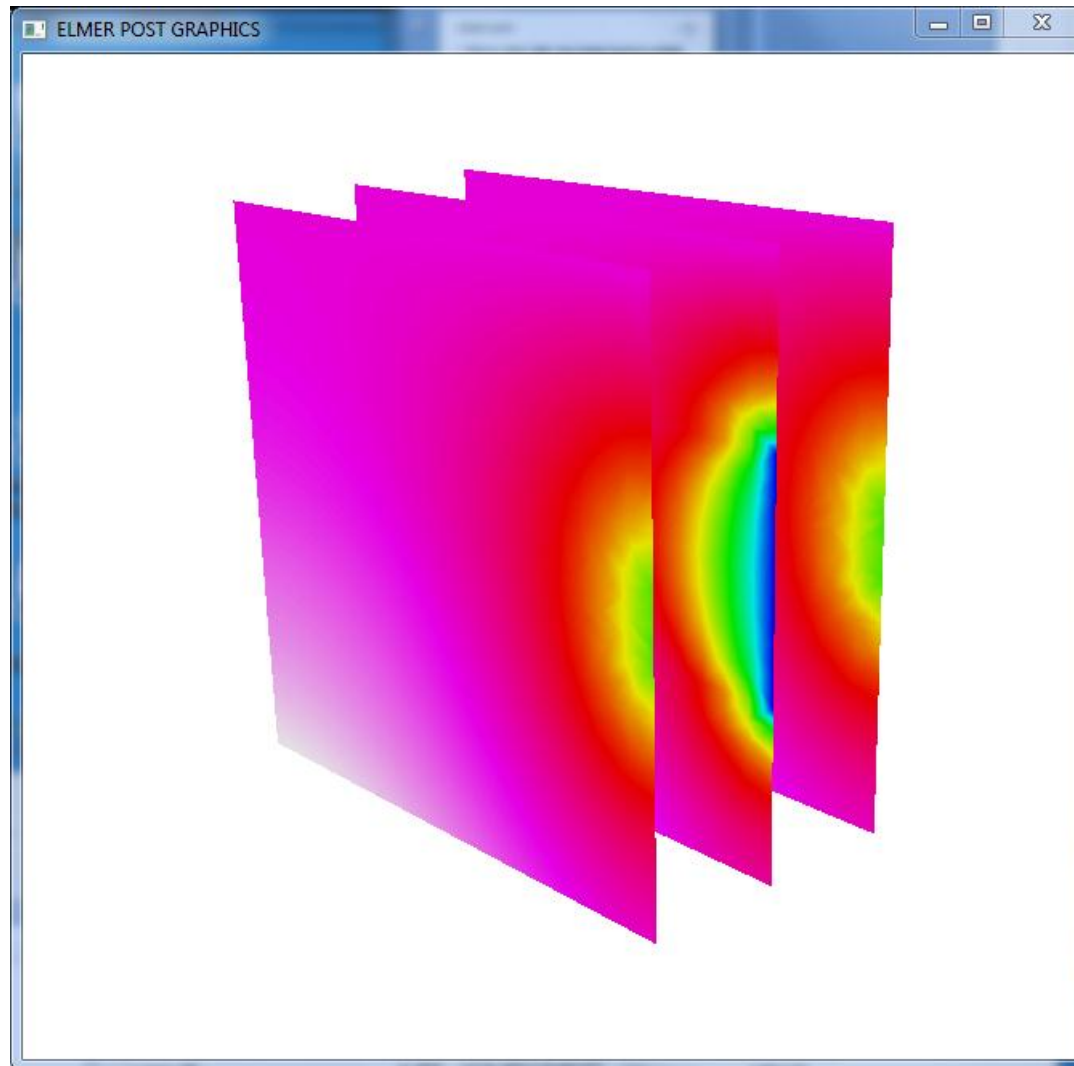
- `background 100 100 100`



Color mesh with surface + edges



Plotting isosurfaces



isosurface

Number Of Isosurfaces:

Min: Max: Keep

Surface Style: Line Surface Both

Line Style: Line Solid

Line Quality:

Width Scale:

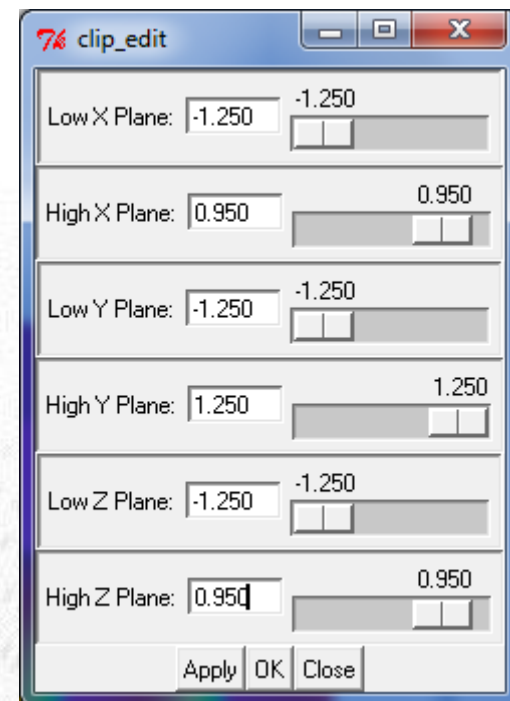
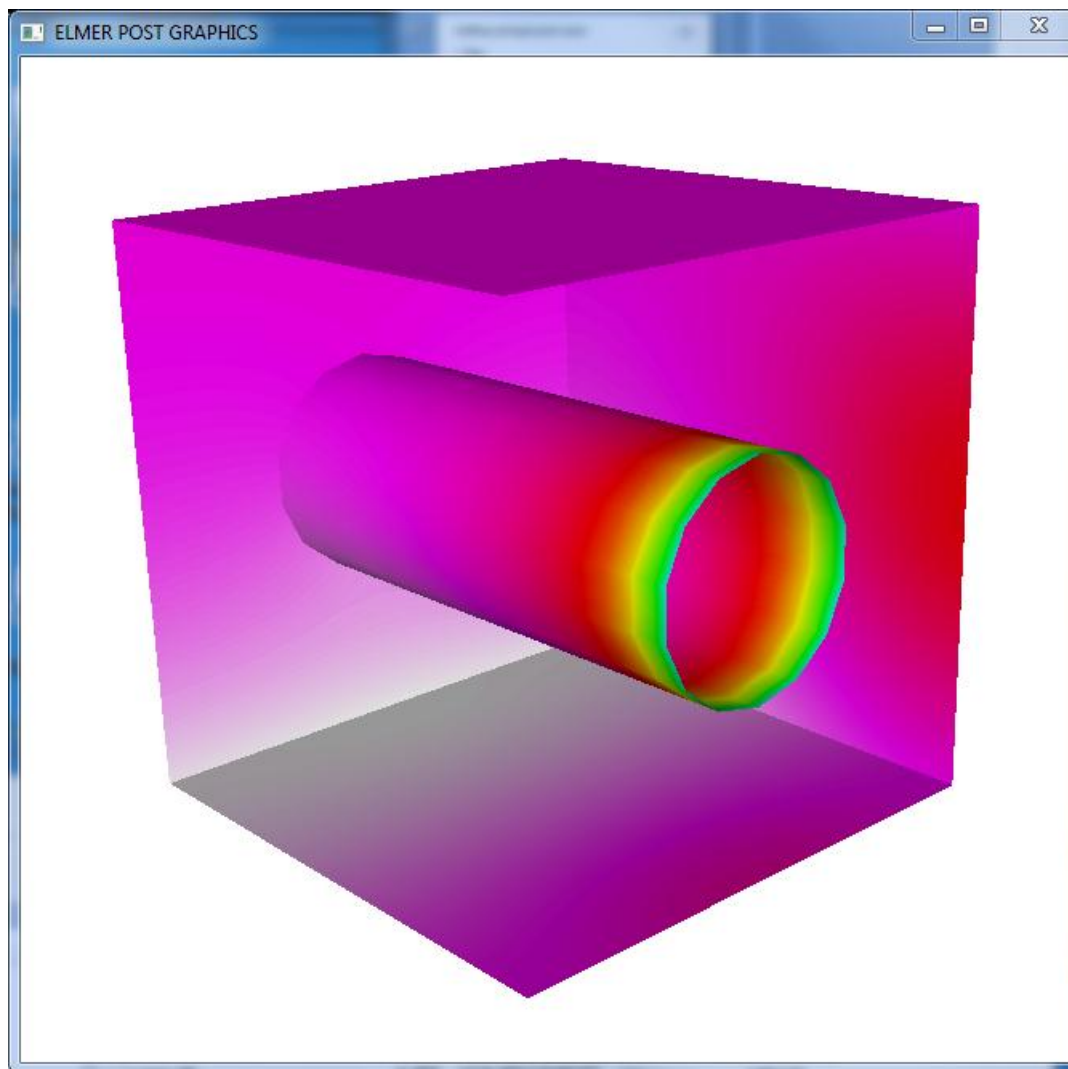
Contour Variable:

Color Variable:

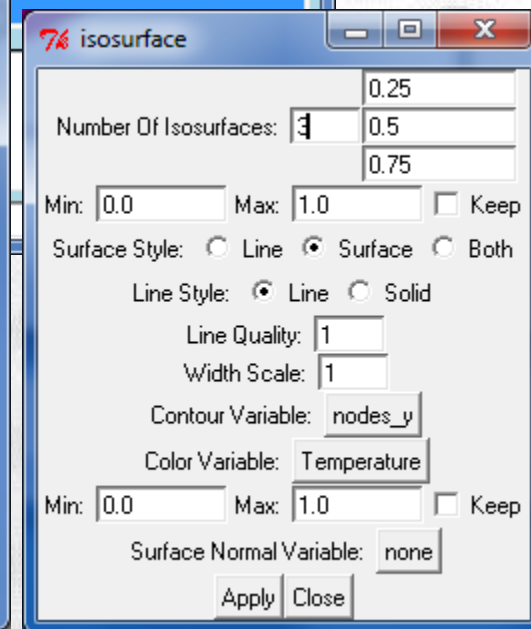
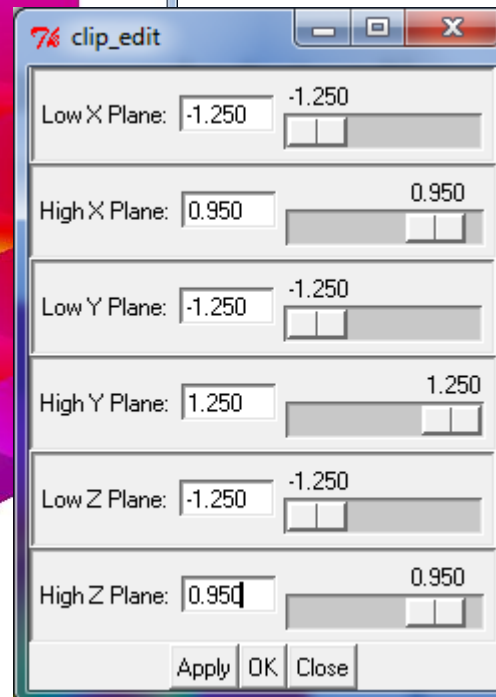
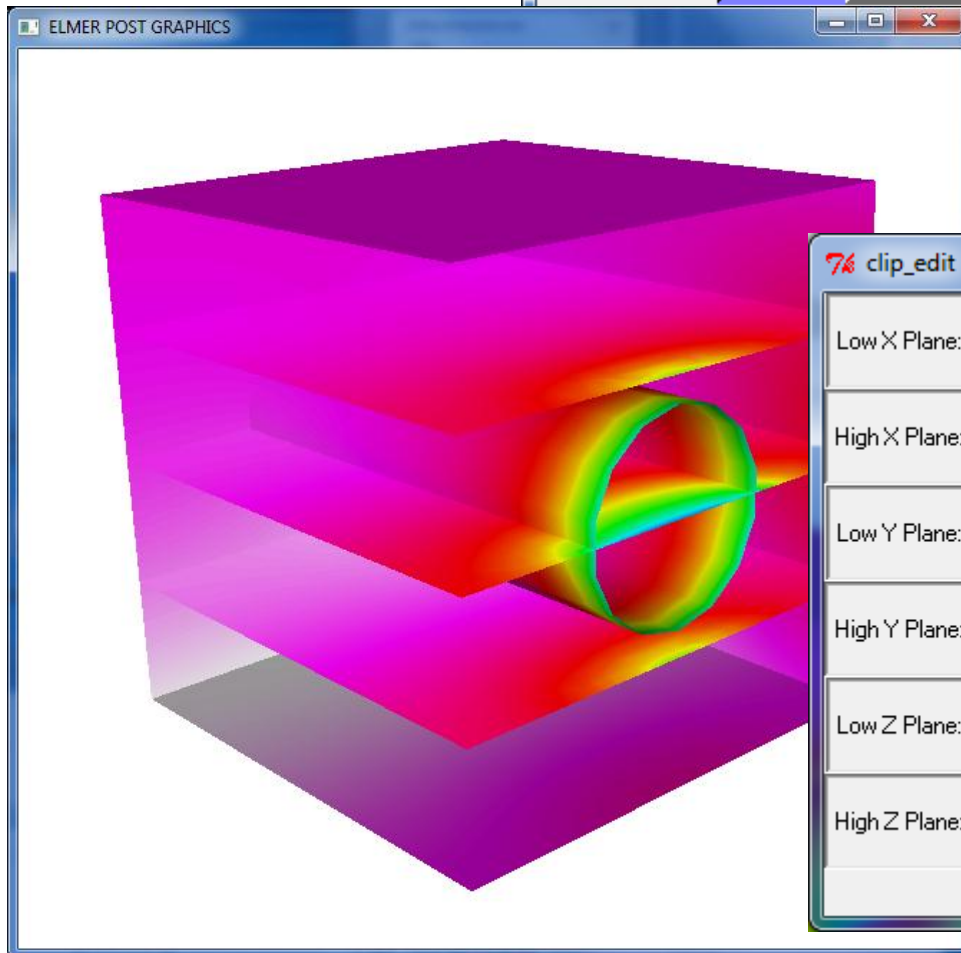
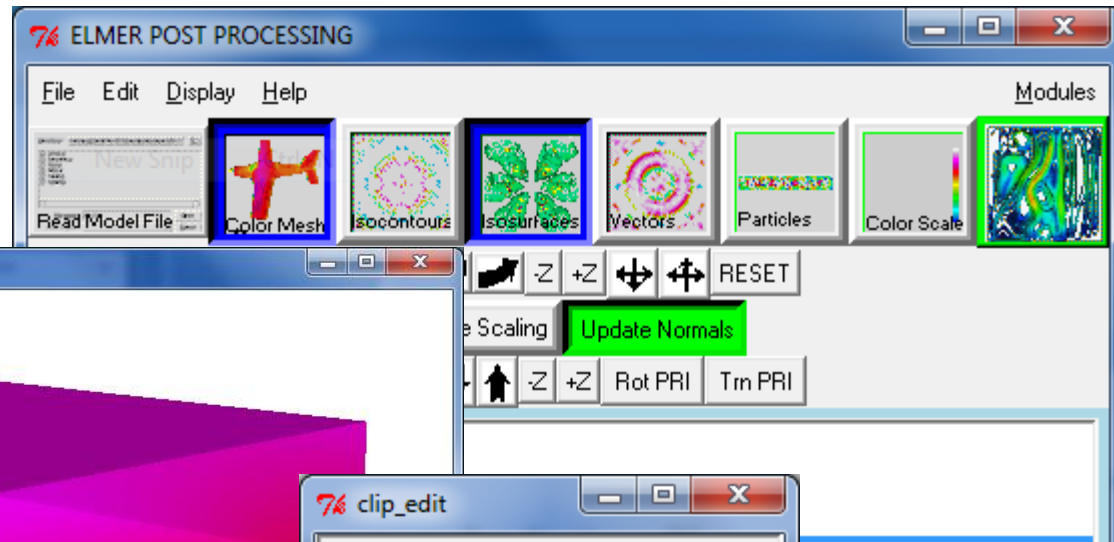
Min: Max: Keep

Surface Normal Variable:

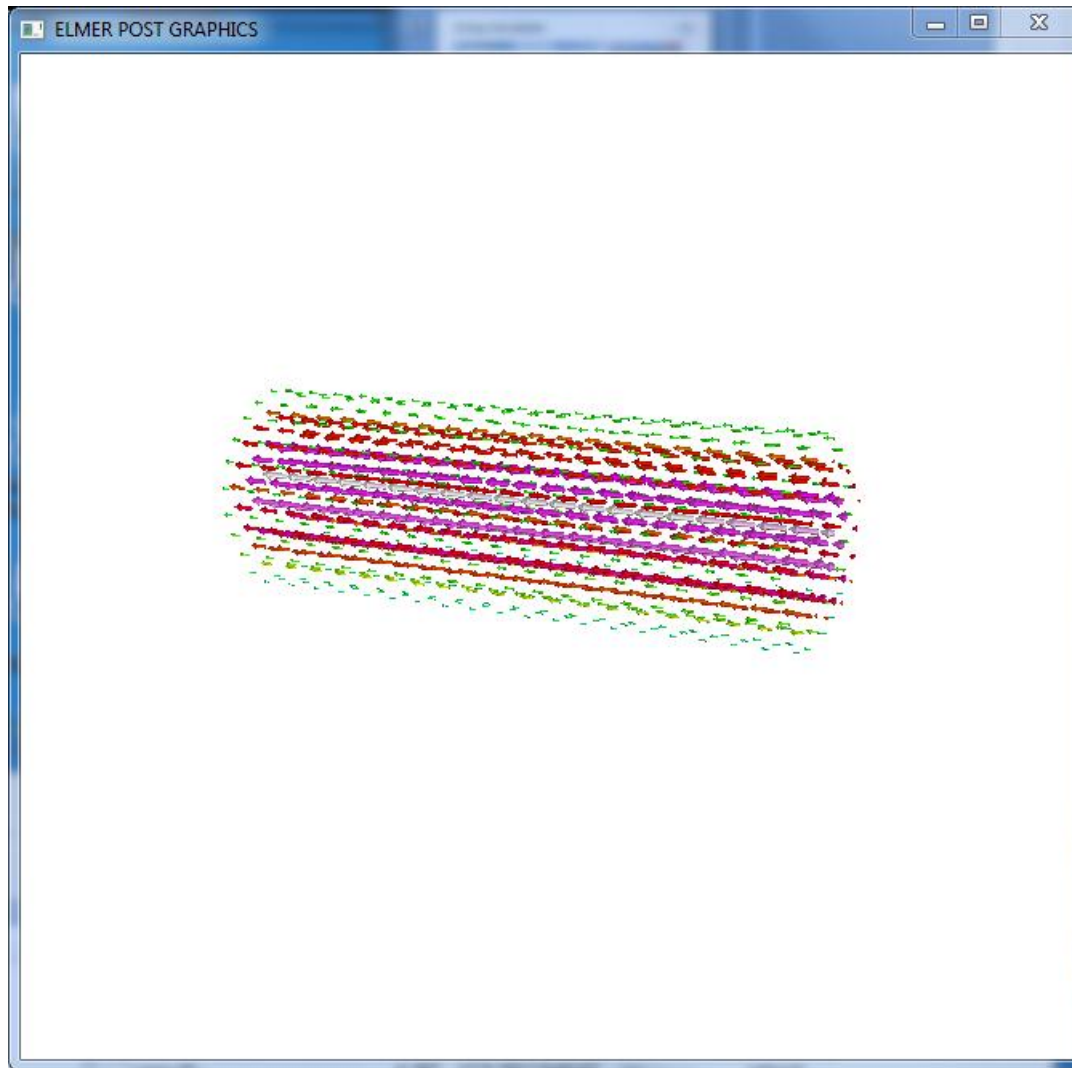
Using clip planes



Isosurface + surface plot + clip planes



Vector plots

The "vector" dialog box in ELMER POST GRAPHICS contains the following settings:

- Vector Length Scale: 1.00
- Line Style: Line Solid
- Line Quality: 1
- Width Scale: 1
- Threshold Variable: none
- Min: 0.0 (range 0.0 to 100.0)
- Max: 1.0 (range 0.0 to 100.0)
- Color Variable: Velocity_abs
- Length Variable: Velocity_abs
- Arrow Variable: Velocity
- Buttons: Apply, Close

Vector plot + solid surface

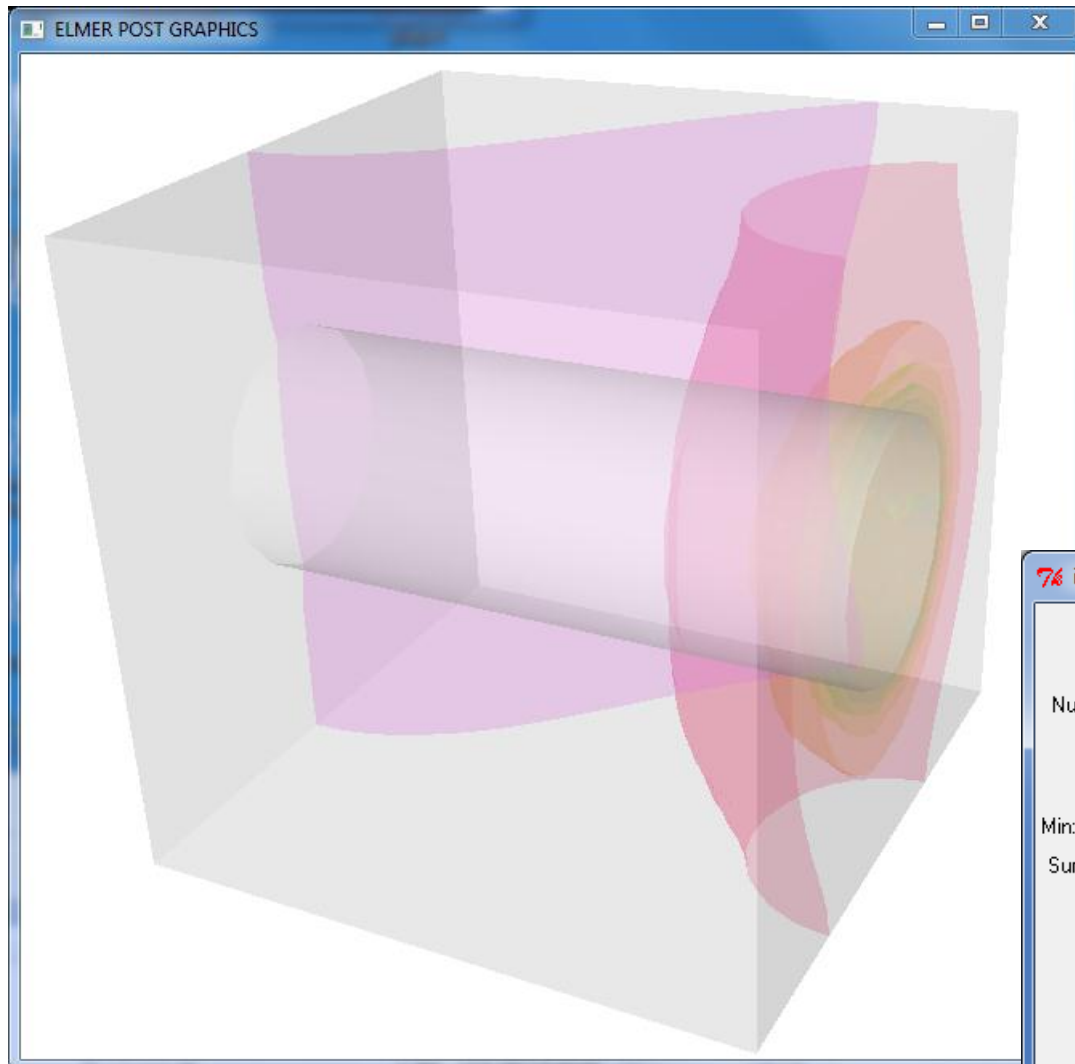


The screenshot displays the ELMER POST PROCESSING software interface. The main window shows a 3D visualization of a cylinder with a vector field plot overlaid on it. The cylinder is colored with a gradient from purple to red. The surrounding volume is pink. The software interface includes a menu bar (File, Edit, Display, Help), a toolbar with various visualization options (Isocontours, Isosurfaces, Vectors, Particles, Color Scale), and a 'clip_edit' dialog box for adjusting clipping planes.

The 'clip_edit' dialog box contains the following settings:

Plane	Low Value	High Value
Low X Plane	-1.250	-1.250
High X Plane	0.000	0.000
Low Y Plane	-1.250	-1.250
High Y Plane	1.250	1.250
Low Z Plane	-1.250	-1.250
High Z Plane	0.945	0.945

Surface plot + Isosurfaces + Opaque



7% isosurface

13.4734079143
16.9468158286
20.4202237426
23.8936316572
27.3670395714
30.8404474857

Number Of Isosurfaces:

Min: Max: Keep

Surface Style: Line Surface Both

Line Style: Line Solid

Line Quality:

Width Scale:

Contour Variable:

Color Variable:

Min: Max: Keep

Surface Normal Variable:

7% Material

Apply-To

Ambient & Diffuse Specular

Shininess

0.0 32.0 64.0 96.0 128.0

Opacity (%)

90.0

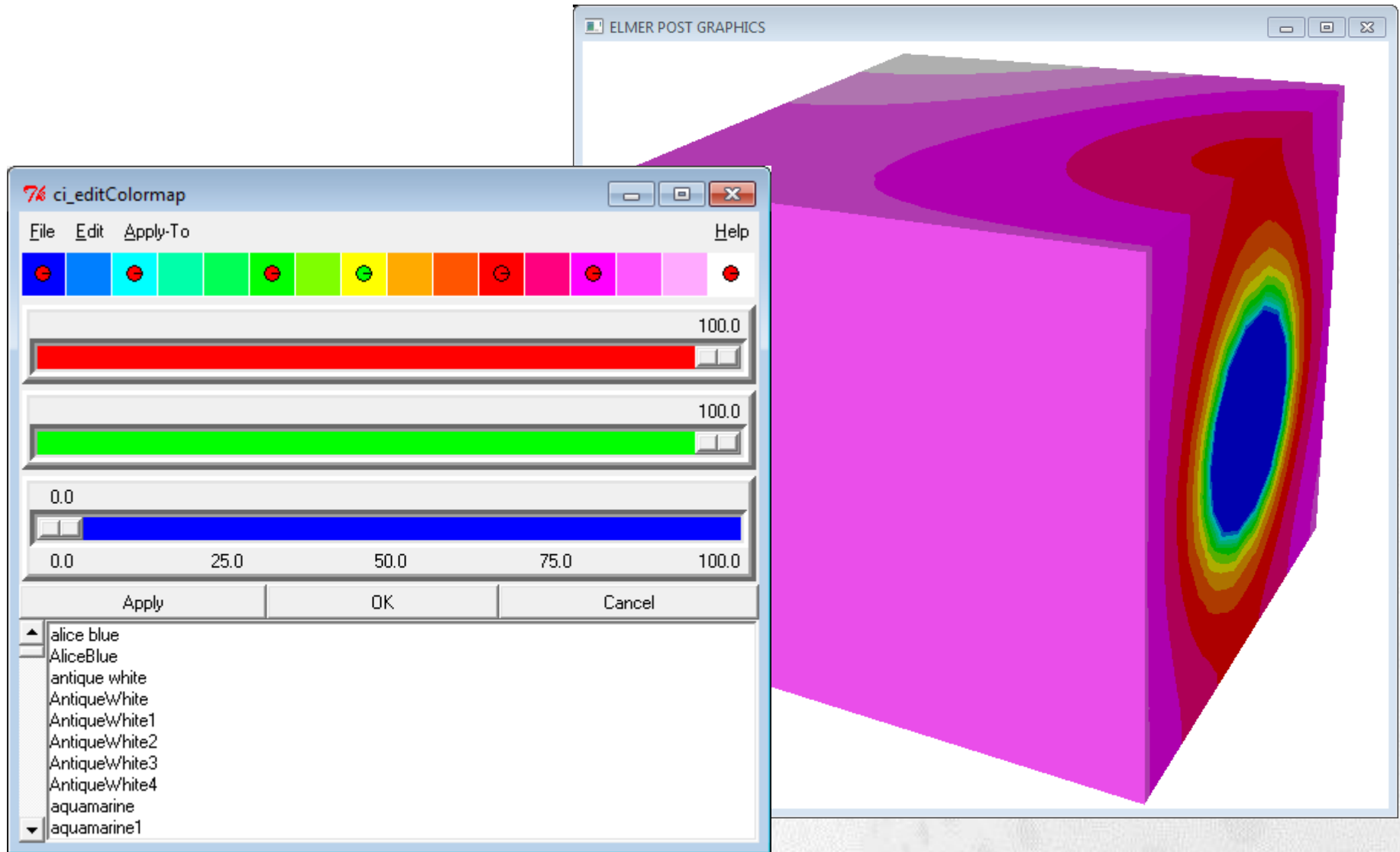
90.0

90.0

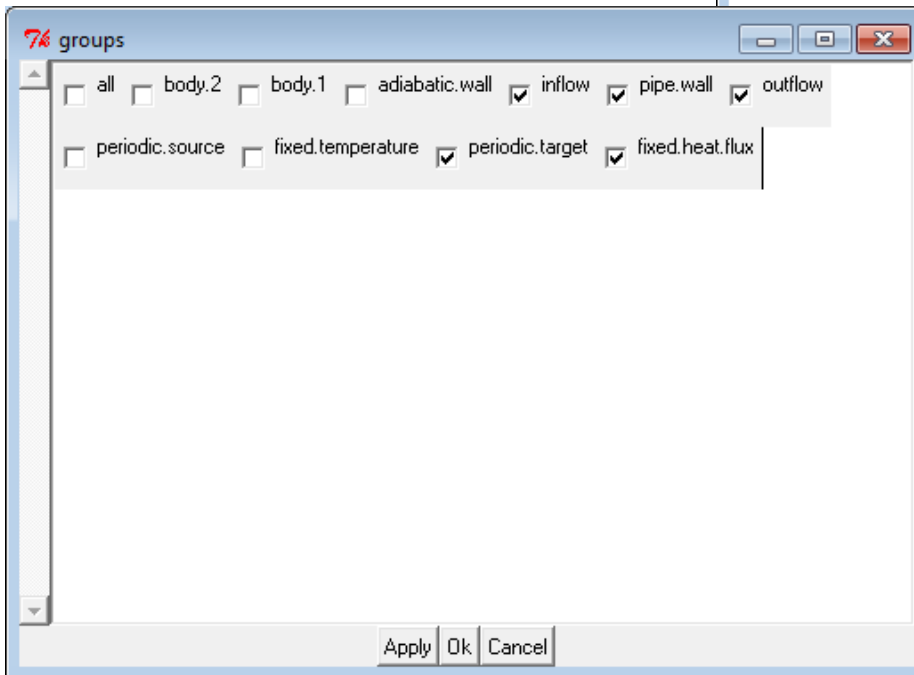
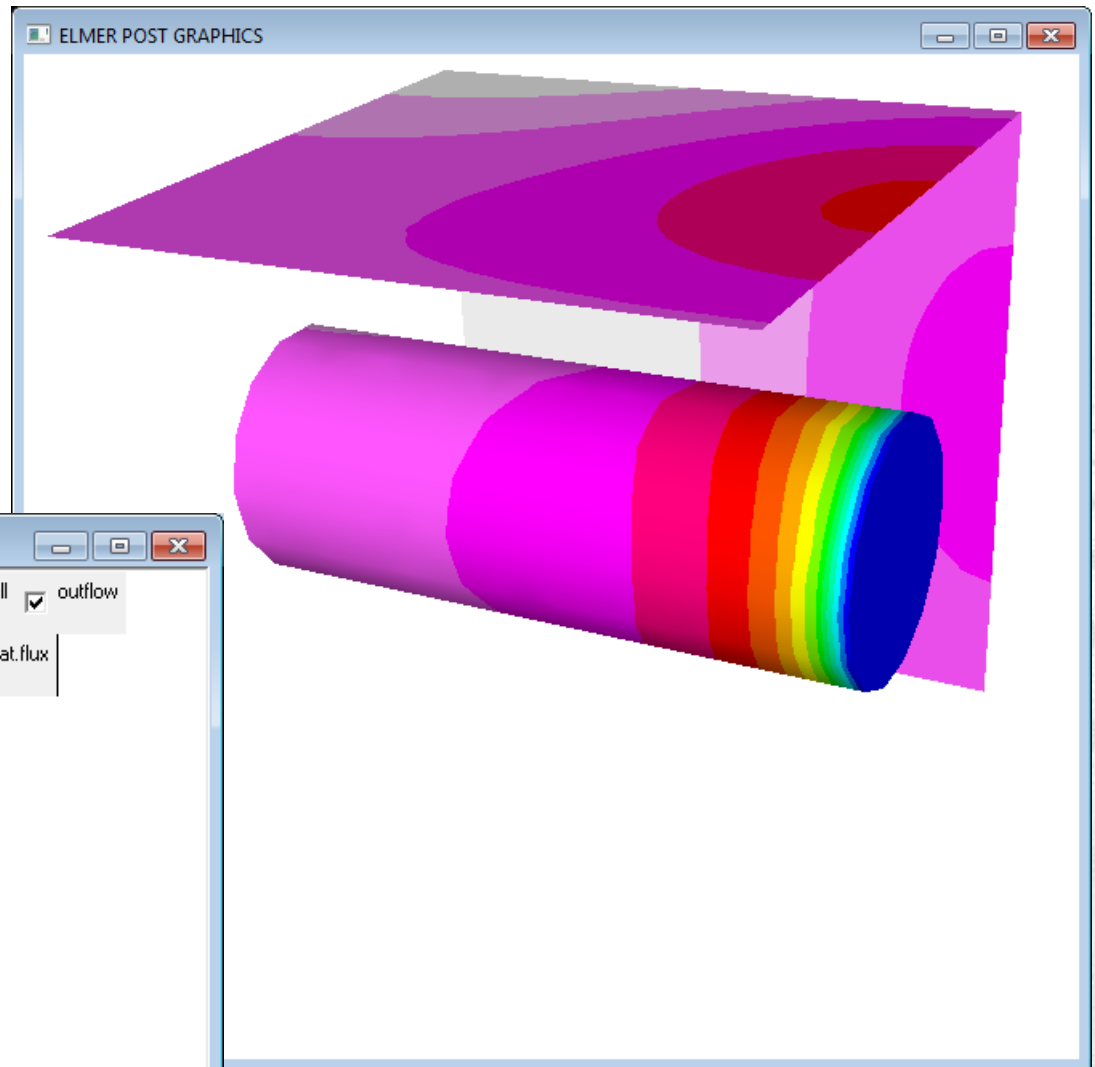
0.0 25.0 50.0 75.0 100.0

alice blue
AliceBlue
antique white
AntiqueWhite
AntiqueWhite1
AntiqueWhite2
AntiqueWhite3
AntiqueWhite4
aquamarine
aquamarine1

Change of colormap



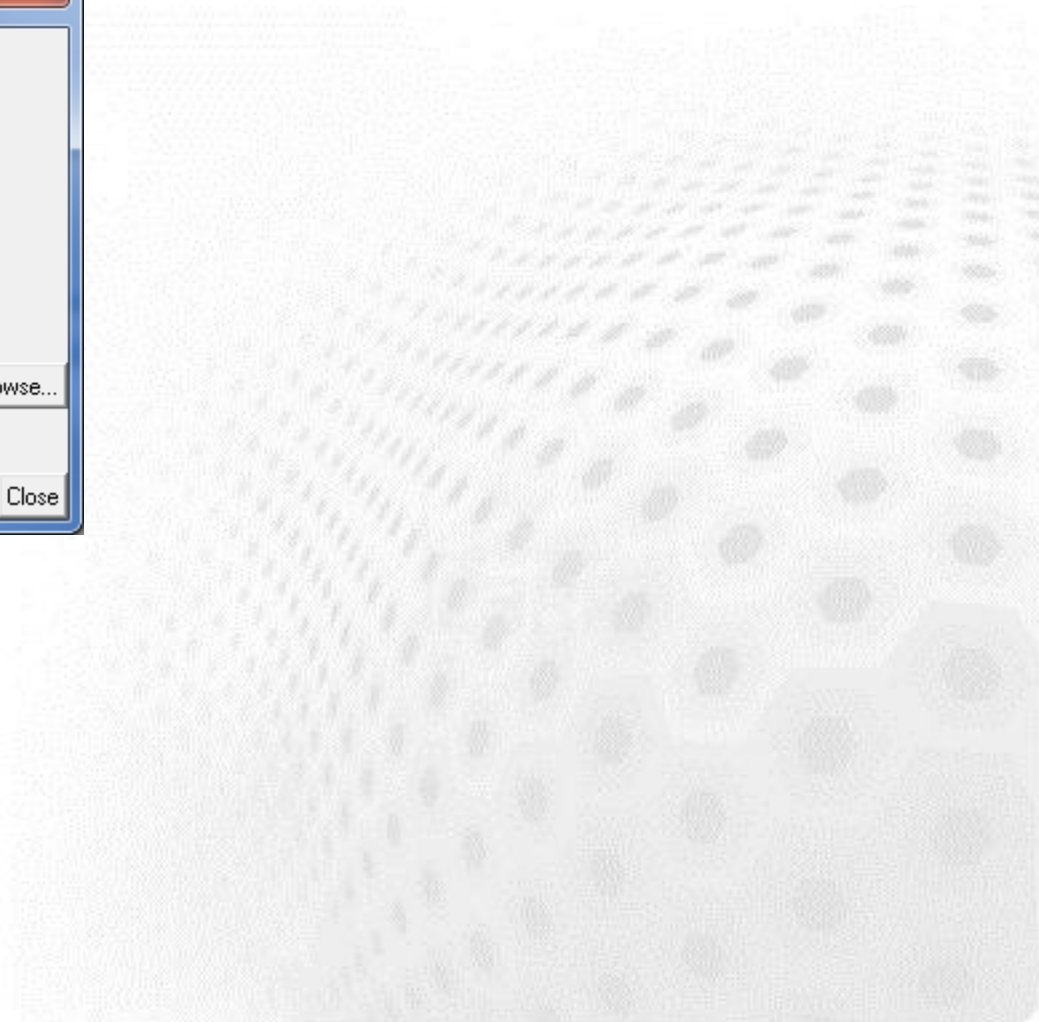
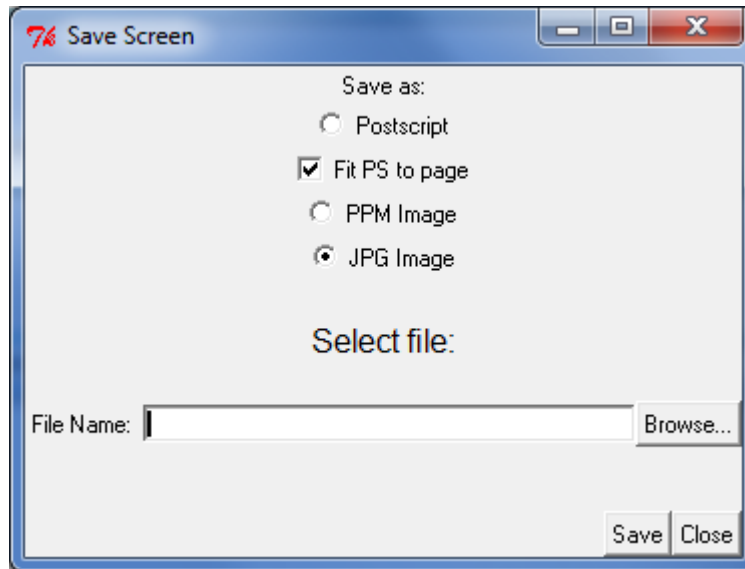
Selecting active geometric entities



Saving figures



➡ File -> Save Image -> jpg

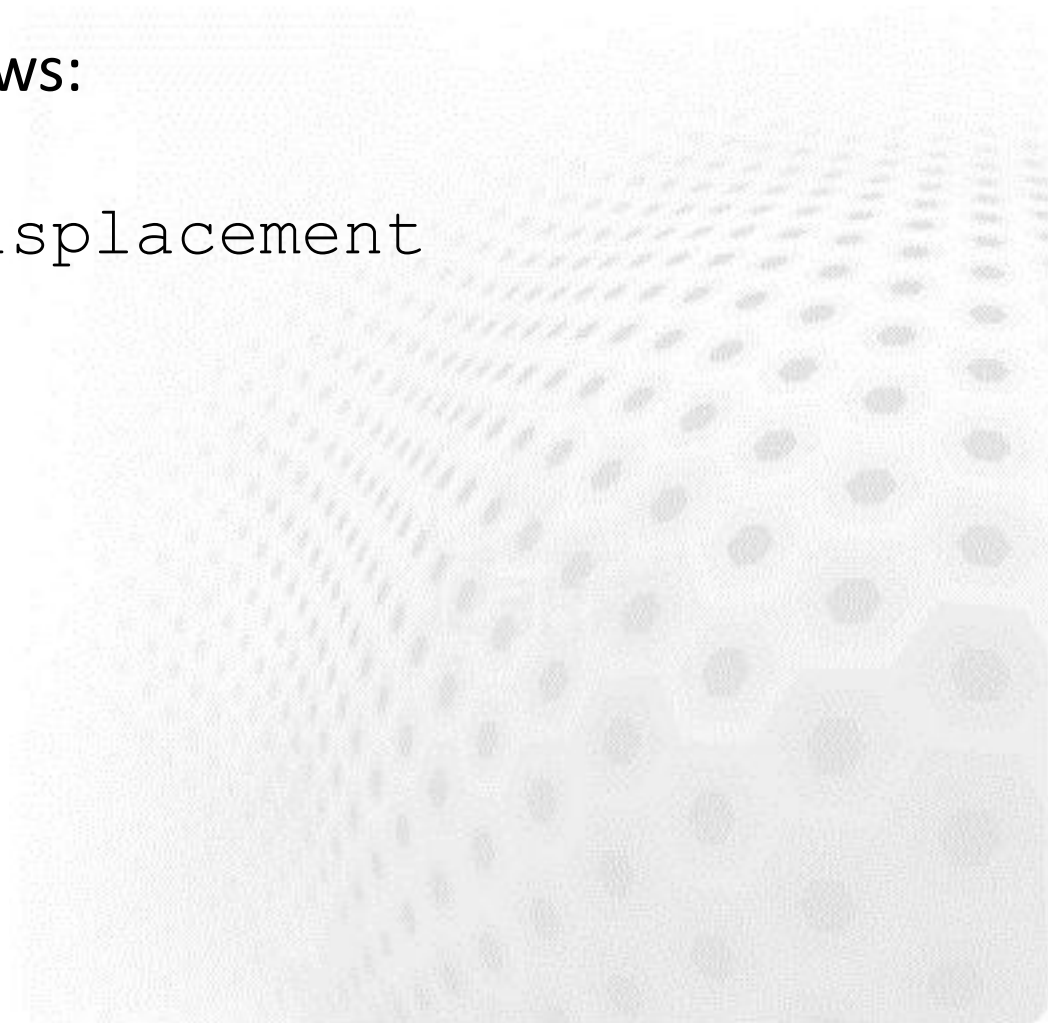


Deformation in geometry



- Assume displacement field in variable "Displacement"
- Set in command windows:

```
math n0=nodes  
math nodes=n0+Displacement
```
- Replot



Conclusions



- Use Paraview and VTU format
- For large visualizations ViSiT could be an option

