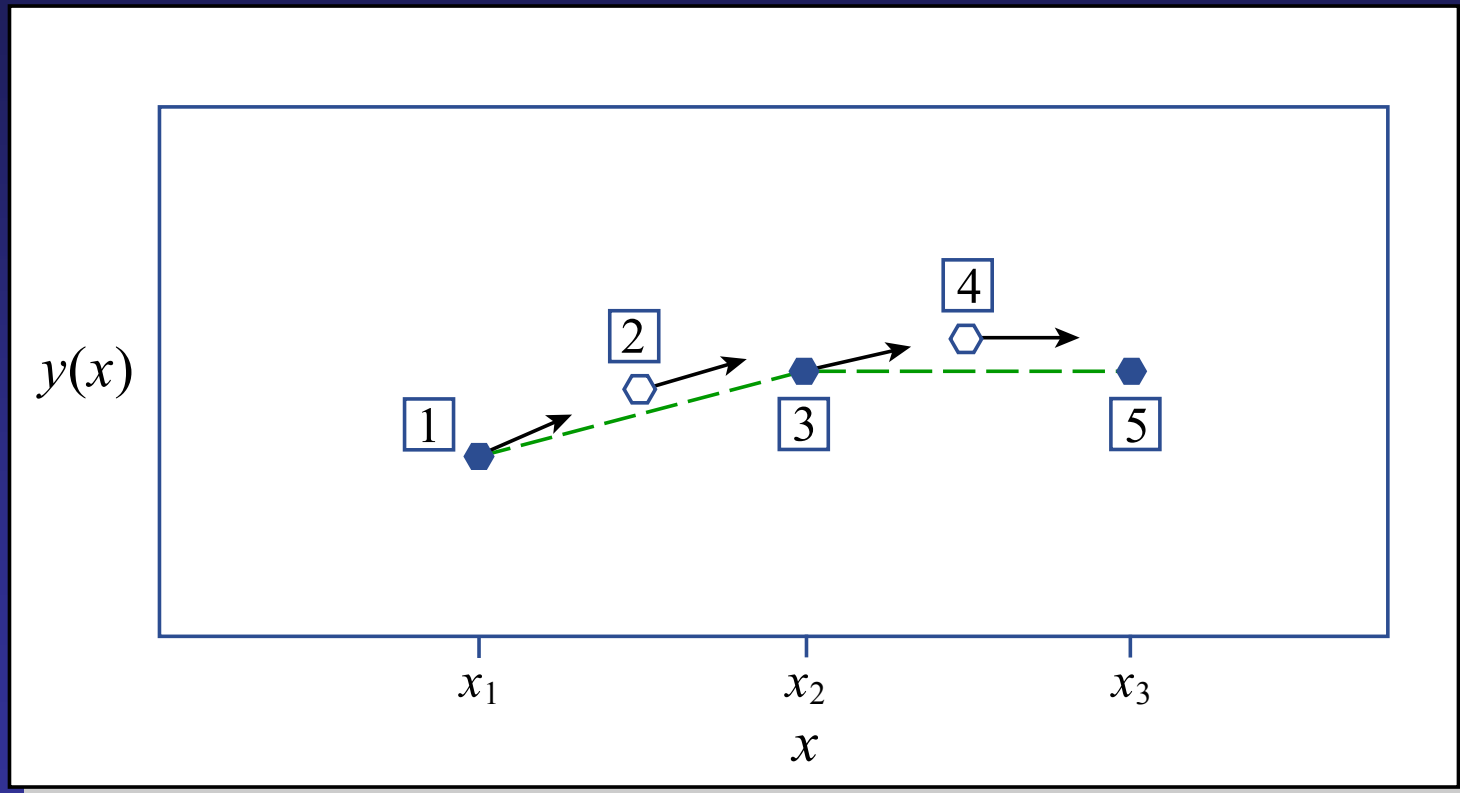


# MatLab Programming – Algorithms to Solve Differential Equations



Adapted from Figure 16.1.2. In *Numerical Recipes in C: The Art of Scientific Computing*.  
2nd Ed. W. H. Press, S. A. Teukolsky, W. T. Vetterling, and B. P. Flannery.  
Cambridge, UK: Cambridge University Press, 1992. p. 711. ISBN: 9780521431088. Figure by MIT OCW.

Revisit the task of recovering the motion of a dynamical system from its equation of motion

Consider the simplest 1<sup>st</sup> order system:

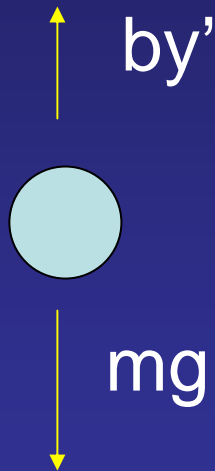
$$b\dot{x} + kx = 0$$

What does this system corresponds to?

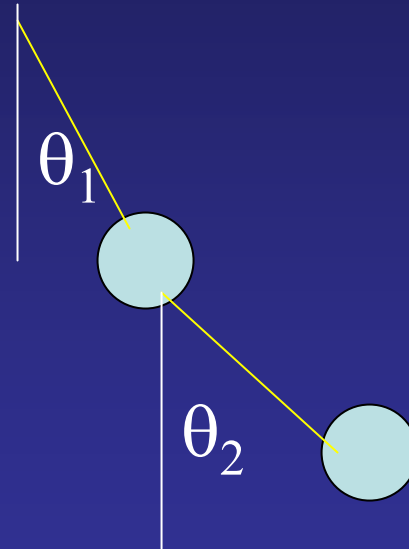
The solution of this system can of course be obtained analytically but also simply numerically by a single integration

# Limitation of Simple Integration: Quad

Simple integration is very limited and does not solve a large class of dynamic problems. As examples:

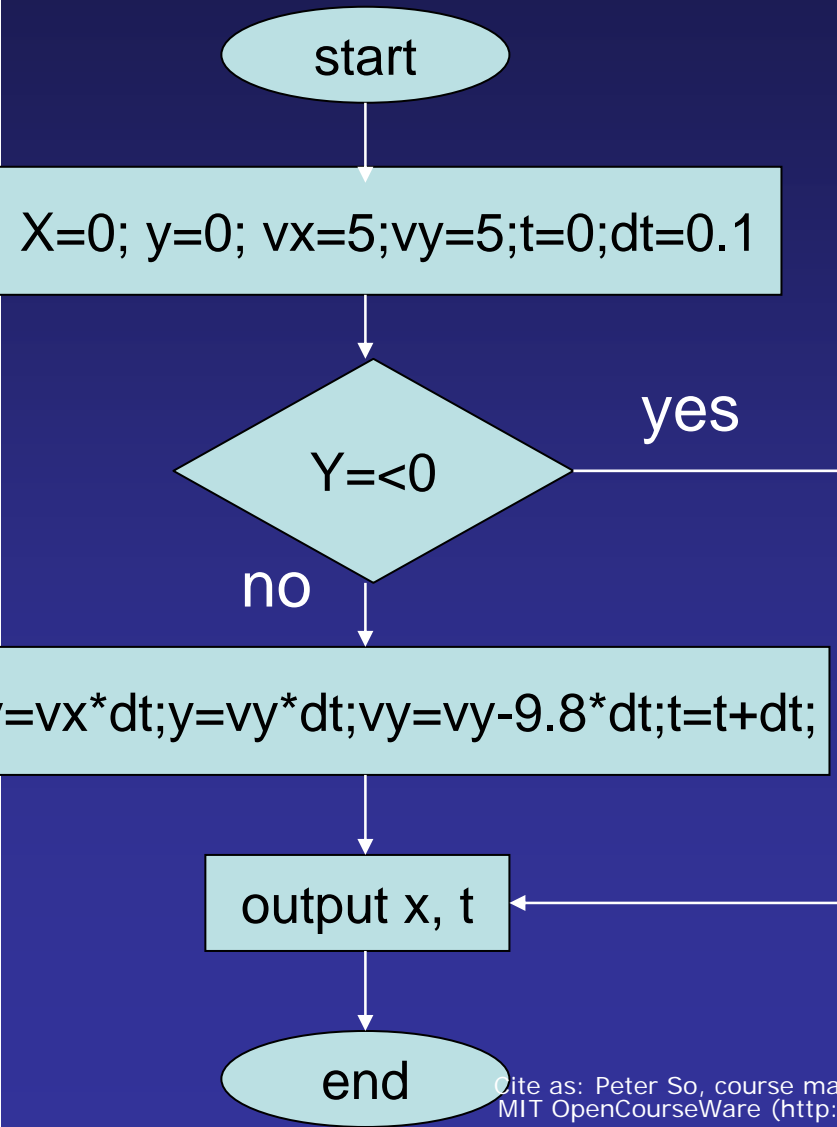
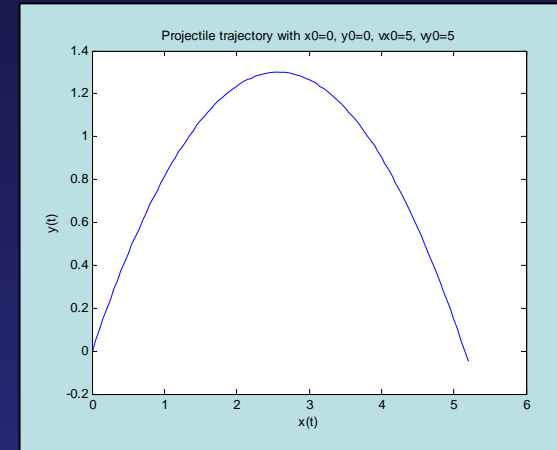


Falling ball –  
2<sup>nd</sup> order



Coupled multiple degree  
of freedom system

How did we solve this class of problems?  
We use a very simple straight forward approach of  
doing numerical integration:



Actually, this simple approach  
Has a name – it is called  
Euler Method

In general, you should NEVER  
ever use Euler Method.  
People uses it only if  
they don't know any better.

# The General Numerical Problem of Solving Ordinary Differential Equations (ODEs)

$$y^{(n)} = f(y^{(n-1)}, \dots, y', y, t)$$

Note that  $y$  does not have to be a scalar but can be a vector as in the case for multiple degrees of freedom systems

$$y = (y_1, y_2, \dots, y_m)$$

# Converting higher order differential equation to a system of first order differential equation

Consider probably the most important case:

$$y'' = f(t)y' + g(t)y + h(t)$$

This can be readily converted to a system of first order differential equations

$$y_2 = y' \quad y_1 = y$$

$$y_1' = y_2$$

$$y_2' = f(t)y_2 + g(t)y_1 + h(t)$$

# General equivalence between higher order differential equation and a system of first order equations

$$y^{(n)} = f(y^{(n-1)}, \dots, y', y, t)$$

$$y_1 = y; y_2 = y'; \dots, y_{n-1} = y^{(n-2)}; y_n = y^{(n-1)}$$

$$y_n' = f(y_n, \dots, y_2, y_1, t)$$

The problem of solving all higher order ordinary differential equation is thus reduced to solving a system of linear differential equations

# Solving linear first order differential equation by Euler Method

In general, the system of equations look like:

$$y_i'(t) = f_i(y_1, y_2, \dots, y_n, t) \quad i = 1 \dots n$$

Euler Method says:

$$y_i(j\Delta t) = y_i((j-1)\Delta t) + f_i(y_1((j-1)\Delta t), \dots, y_n((j-1)\Delta t), (j-1)\Delta t)\Delta t$$
$$i = 1 \dots n$$

This equation can be solved if we have the  
initial conditions:

$$y_1(0) = y_{10}, y_2(0) = y_{20}, \dots, y_n(0) = y_{n0}$$



# What is the accuracy of the Euler Method?

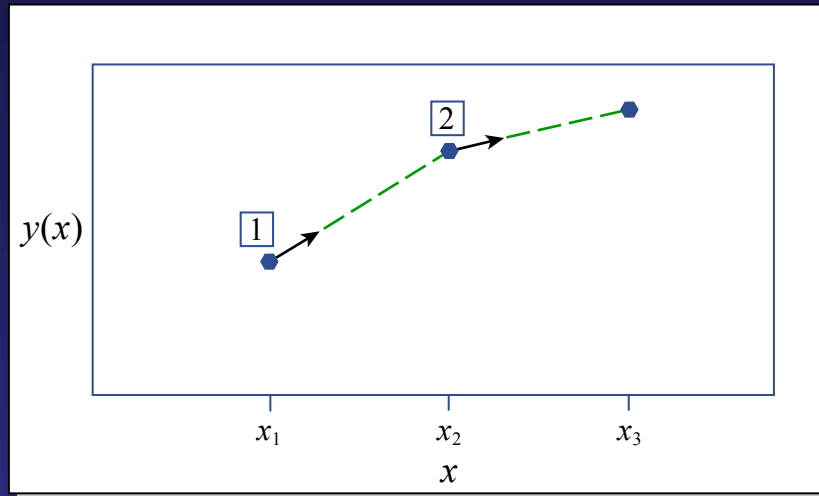
Euler method is equivalent to taking the 1<sup>st</sup> order Taylor series expansion for  $y_i(t)$ ; it is unsymmetric and uses only the derivative information at the start of the time step

$$y_i(j\Delta t) = y_i((j-1)\Delta t) + f_i(y_1((j-1)\Delta t), \dots, y_n((j-1)\Delta t), (j-1)\Delta t)\Delta t + O(\Delta t^2)$$

$i = 1 \dots n$

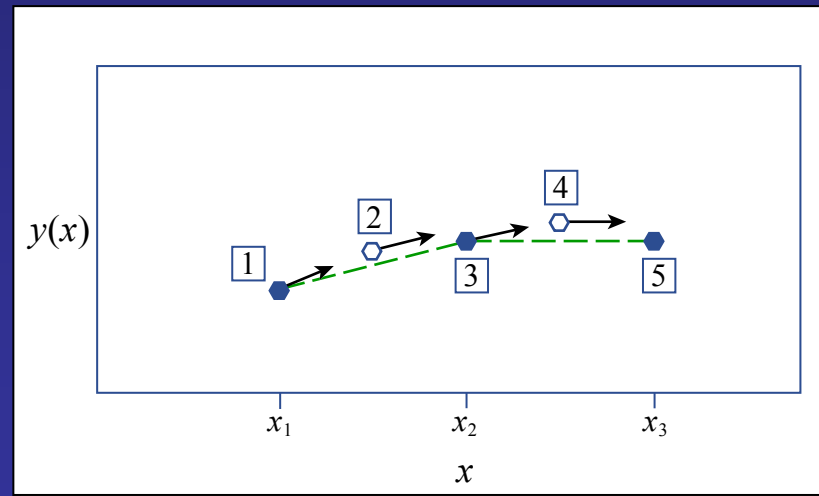
Correction is only one less order than the correction term.  
How do we get better accuracy?

# Schematically, the differences between Euler and 2<sup>nd</sup> order Runge-Kutta are fairly clear



## Euler Method

Adapted from Figure 16.1.1. In *Numerical Recipes in C: The Art of Scientific Computing*. 2nd Ed. W. H. Press, S. A. Teukolsky, W. T. Vetterling, and B. P. Flannery. Cambridge, UK: Cambridge University Press, 1992. p. 711. ISBN: 9780521431088. Figure by MIT OCW.



## 2<sup>nd</sup> order Runge-Kutta

Adapted from Figure 16.1.1. In *Numerical Recipes in C: The Art of Scientific Computing*. 2nd Ed. W. H. Press, S. A. Teukolsky, W. T. Vetterling, and B. P. Flannery. Cambridge, UK: Cambridge University Press, 1992. p. 711. ISBN: 9780521431088. Figure by MIT OCW.

## From Numerical Recipe in C

# A working ODE solver – Runge-Kutta Method

Estimate where the mid-point for  $y_i$  is first. Then, Evaluate the slope at the mid-point to estimate the next value of  $y_i$ .

$$k1_i = f_i(y_1((j-1)\Delta t), \dots, y_n((j-1)\Delta t), (j-1)\Delta t)\Delta t$$

$$k2_i = f_i(y_1((j-1)\Delta t) + k1_1/2, \dots, y_n((j-1)\Delta t + k1_n/2), (j-1/2)\Delta t)\Delta t$$

$$y_i(j\Delta t) = y_i((j-1)\Delta t) + k2_i$$

$$i = 1 \dots n$$

Because of symmetry, this method is good to  $O(\Delta t^3)$

This is called the 2<sup>nd</sup> order Runge-Kutta method.

# Higher Order Runge-Kutta Method

Just like Simpson method can be extended to higher order estimate, Runge-Kutta also has straightforward Higher order analog. The most commonly used one is the 4<sup>th</sup> order Runge-Kutta method

$$k1_i = f_i(y_1((j-1)\Delta t), \dots, y_n((j-1)\Delta t), (j-1)\Delta t)\Delta t$$

$$k2_i = f_i(y_1((j-1)\Delta t) + k1_1/2, \dots, y_n((j-1)\Delta t + k1_n/2), (j-1/2)\Delta t)\Delta t$$

$$k3_i = f_i(y_1((j-1)\Delta t) + k2_1/2, \dots, y_n((j-1)\Delta t + k2_n/2), (j-1/2)\Delta t)\Delta t$$

$$k4_i = f_i(y_1((j-1)\Delta t) + k3_1, \dots, y_n((j-1)\Delta t + k3_n), j\Delta t)\Delta t$$

$$y_i(j\Delta t) = y_i((j-1)\Delta t) + k1_i/6 + k2_i/3 + k3_i/3 + k4_i/6 + O(\Delta t^5)$$

$$i = 1 \dots n$$

Runge-Kutta methods are implemented in MatLab as ODE23 and ODE45 functions

# Using MatLab to solve a system of differential equations

Consider solving the following system of ODE:

$$\begin{array}{ll} y'_1 = y_2 y_3 & y_1(0) = 0 \\ y'_2 = -y_1 y_3 & y_2(0) = 1 \\ y'_3 = -0.51 y_1 y_2 & y_3(0) = 1 \end{array}$$

Adapted from MATLAB Help Sections. Figure by MIT OCW.

# Using MatLab to solve a system of differential equations

(1) First define the system of ODEs as a function:

```
function dy = system(t,y)
dy = zeros(3,1);    % a column vector
dy(1) = y(2) * y(3);
dy(2) = -y(1) * y(3);
dy(3) = -0.51 * y(1) * y(2);
```

(2) Call ODE45 or ODE23 using the function handle

```
[T,Y] = ode45(@system,[0 12],[0 1 1]);
```

(3) Plot result

```
plot(T,Y(:,1),'-',T,Y(:,2),'-.',T,Y(:,3),'.')
```