

18.404/6.840 Lecture 25

Last time:

- Schwartz-Zippel Theorem
- $EQ_{ROBP} \in BPP$

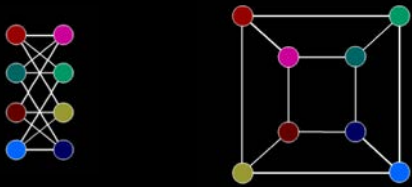
Today: (Sipser §10.4)

- Interactive Proof Systems
- The class IP
- Graph isomorphism problem
- $coNP \subseteq IP$ (part 1)

Interactive Proofs – Introduction

Illustration: Graph isomorphism testing

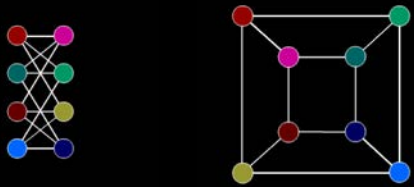
Defn: Undirected graphs G and H are isomorphic if they are identical except for a permutation (rearrangement) of the nodes.



Interactive Proofs – Introduction

Illustration: Graph isomorphism testing

Defn: Undirected graphs G and H are isomorphic if they are identical except for a permutation (rearrangement) of the nodes.



Defn: $ISO = \{\langle G, H \rangle \mid G \text{ and } H \text{ are isomorphic graphs}\}$

$ISO \in NP$

$ISO \in P ?$

ISO is NP-complete ?

$\overline{ISO} \in NP ?$

$ISO \in NP$ therefore a Prover can convince a poly-time Verifier that G and H are isomorphic (if true).

Even though $\overline{ISO} \in NP$ is unknown,

a Prover can still convince a poly-time Verifier that G and H are not isomorphic (if true).

Requires *interaction* and a *probabilistic* Verifier.

Interactive Proofs – informal model



Probabilistic
polynomial time TM

© Sesame Workshop. All rights reserved. This content is excluded from our Creative Commons license. For more information, see <https://ocw.mit.edu/fairuse>.

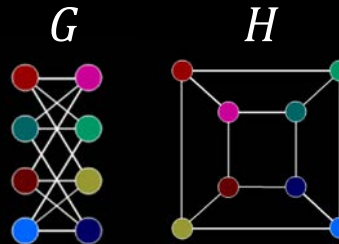
Professor = Verifier (V)



Unlimited
computation

Graduate Students = Prover (P)

© Source unknown. All rights reserved. This content is excluded from our Creative Commons license. For more information, see <https://ocw.mit.edu/fairuse>.



Professor wants to know if graphs G and H are isomorphic.

- He asks his Students to figure out the answer.
- But he doesn't trust their answer. He must be convinced.

If the Students claim that G and H are isomorphic, they can give the isomorphism and convince him.

But what if they claim that G and H are not isomorphic?

- The Professor randomly and secretly picks G or H and permutes it, then sends the result to the Students.
- If Students can identify which graph the Professor picked reliably (repeat this 100 times), then he's convinced.

Interactive Proofs – formal model

Two interacting parties

Verifier (V): Probabilistic polynomial time TM

Prover (P): Unlimited computational power

Both P and V see input w .

They exchange a polynomial number of polynomial-size messages.

Then V *accepts* or *rejects*.

Defn: $\Pr[(V \leftrightarrow P) \text{ accepts } w] =$ probability that V accepts when V interacts with P, given input w .

Defn: $IP = \{A \mid \text{for some } V \text{ and } P \text{ (This } P \text{ is an "honest" prover)}$

$$w \in A \rightarrow \Pr[(V \leftrightarrow P) \text{ accepts } w] \geq 2/3$$

$$w \notin A \rightarrow \text{for any prover } \tilde{P} \Pr[(V \leftrightarrow \tilde{P}) \text{ accepts } w] \leq 1/3$$

Think of \tilde{P} as a “crooked” prover trying to make V accept when it shouldn’t.

An amplification lemma can improve the error probability from $1/3$ to $1/2^{\text{poly}(n)}$

$\overline{ISO} \in IP$

Theorem: $\overline{ISO} \in IP$

Proof: Protocol for V and (the honest) P on input $\langle G, H \rangle$

- 1) Repeat twice:
- 2) $\forall P$ Randomly choose G or H and permute to get K , then send K
- 3) $P \rightarrow V$ Compare K with G and H . Send “ G ” or “ H ” (V 's choice in step 2)
- 4) V accepts if P was correct both times. Otherwise V rejects.

Check-in 25.1

Suppose we change the model to allow the Prover access to the Verifier's random choices. Now consider the same protocol as described above. What language does it describe?

- (a) $\{\langle G, H \rangle \mid G \neq H\}$
- (b) $\{\langle G, H \rangle \mid G \text{ and } H \text{ are not isomorphic}\}$
- (c) $\{\langle G, H \rangle \mid G \text{ and } H \text{ are any two graphs}\}$
- (d) \emptyset

Facts about IP – Checkin 25.2

Which of the following is true?

Check all that apply

- a) $NP \subseteq IP$
- b) $BPP \subseteq IP$
- c) $IP \subseteq PSPACE$

Surprising Theorem: $PSPACE \subseteq IP$ so $IP = PSPACE$

We will prove only a weaker statement: $coNP \subseteq IP$

#SAT problem

Defn: $\#SAT = \{\langle \phi, k \rangle \mid \text{Boolean formula } \phi \text{ has exactly } k \text{ satisfying assignments}\}$

Let $\#\phi =$ the number of satisfying assignments of Boolean formula ϕ .

So $\#SAT = \{\langle \phi, k \rangle \mid k = \#\phi\}$

Defn: Language B is NP-hard if $A \leq_p B$ for every $A \in \text{NP}$.

(Note: B is NP-complete if B is NP-hard and $B \in \text{NP}$.)

Theorem: $\#SAT$ is coNP-hard

Proof: Show $\overline{SAT} \leq_p \#SAT$

$$f(\langle \phi \rangle) = \langle \phi, 0 \rangle$$

To show $\text{coNP} \subseteq \text{IP}$ we will show $\#SAT \in \text{IP}$

#SAT ∈ IP – notation

#SAT = {⟨ϕ, k⟩ | Boolean formula ϕ has exactly k satisfying assignments}

Theorem: #SAT ∈ IP

Proof: First some notation. Assume ϕ has m variables x_1, \dots, x_m .

Let ϕ(0) be ϕ with $x_1 = 0$ (0 substituted for x_1) 0 = FALSE and 1 = TRUE.

Let ϕ(01) be ϕ with $x_1 = 0$ and $x_2 = 1$.

Let ϕ($a_1 \dots a_i$) be ϕ with $x_1 = a_1, \dots, x_i = a_i$ for $a_1, \dots, a_i \in \{0,1\}$.

Call a_1, \dots, a_i presets. The remaining x_{i+1}, \dots, x_m stay as unset variables.

Let #ϕ = the number of satisfying assignments of ϕ.

Let #ϕ(0) = the number of satisfying assignments of ϕ(0).

Let #ϕ($a_1 \dots a_i$) = the number of satisfying assignments of ϕ($a_1 \dots a_i$)

Equivalently:
$$\# \phi(a_1 \dots a_i) = \sum_{\substack{a_{i+1}, \dots, a_m \\ \in \{0,1\}}} \phi(a_1 \dots a_m)$$

Check-in 25.3

If #ϕ = 9 and #ϕ(0) = 6 then what do we know?

- a) #ϕ(1) = 3 c) #ϕ(00) ≤ 5
b) #ϕ(1) = 15 d) none of these

1. $\# \phi(a_1 \dots a_i) = \# \phi(a_1 \dots a_i 0) + \# \phi(a_1 \dots a_i 1)$
2. $\# \phi(a_1 \dots a_m) = \phi(a_1 \dots a_m)$

#SAT ∈ IP – 1st attempt

Theorem: #SAT ∈ IP

Proof: Protocol for V and (the honest) P on input $\langle \phi, k \rangle$

0) P sends $\#\phi$; V checks $k = \#\phi$

1) P sends $\#\phi(0), \#\phi(1)$; V checks $\#\phi = \#\phi(0) + \#\phi(1)$

2) P sends $\#\phi(00), \#\phi(01), \#\phi(10), \#\phi(11)$; V checks $\#\phi(0) = \#\phi(00) + \#\phi(01)$

$\#\phi(1) = \#\phi(10) + \#\phi(11)$

⋮

m) P sends $\#\phi(\overbrace{0 \dots 0}^m), \dots, \#\phi(\overbrace{1 \dots 1}^m)$; V checks $\#\phi(\overbrace{0 \dots 0}^m) = \#\phi(\overbrace{0 \dots 00}^{m-1}) + \#\phi(\overbrace{0 \dots 01}^{m-1})$

⋮

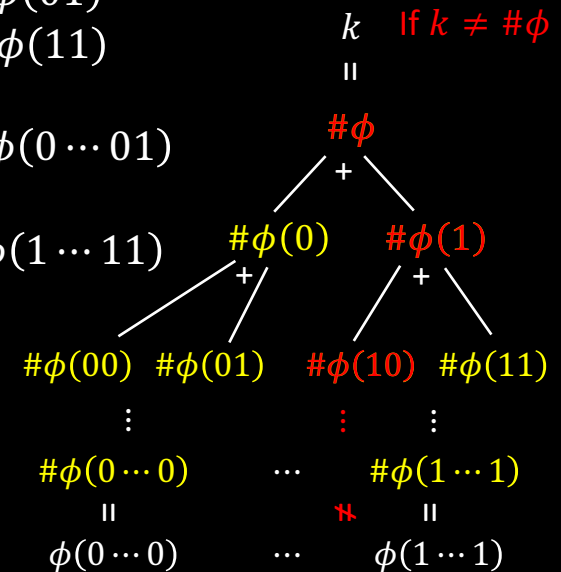
m + 1) V checks $\#\phi(\overbrace{0 \dots 0}^m) = \phi(0 \dots 0)$

⋮

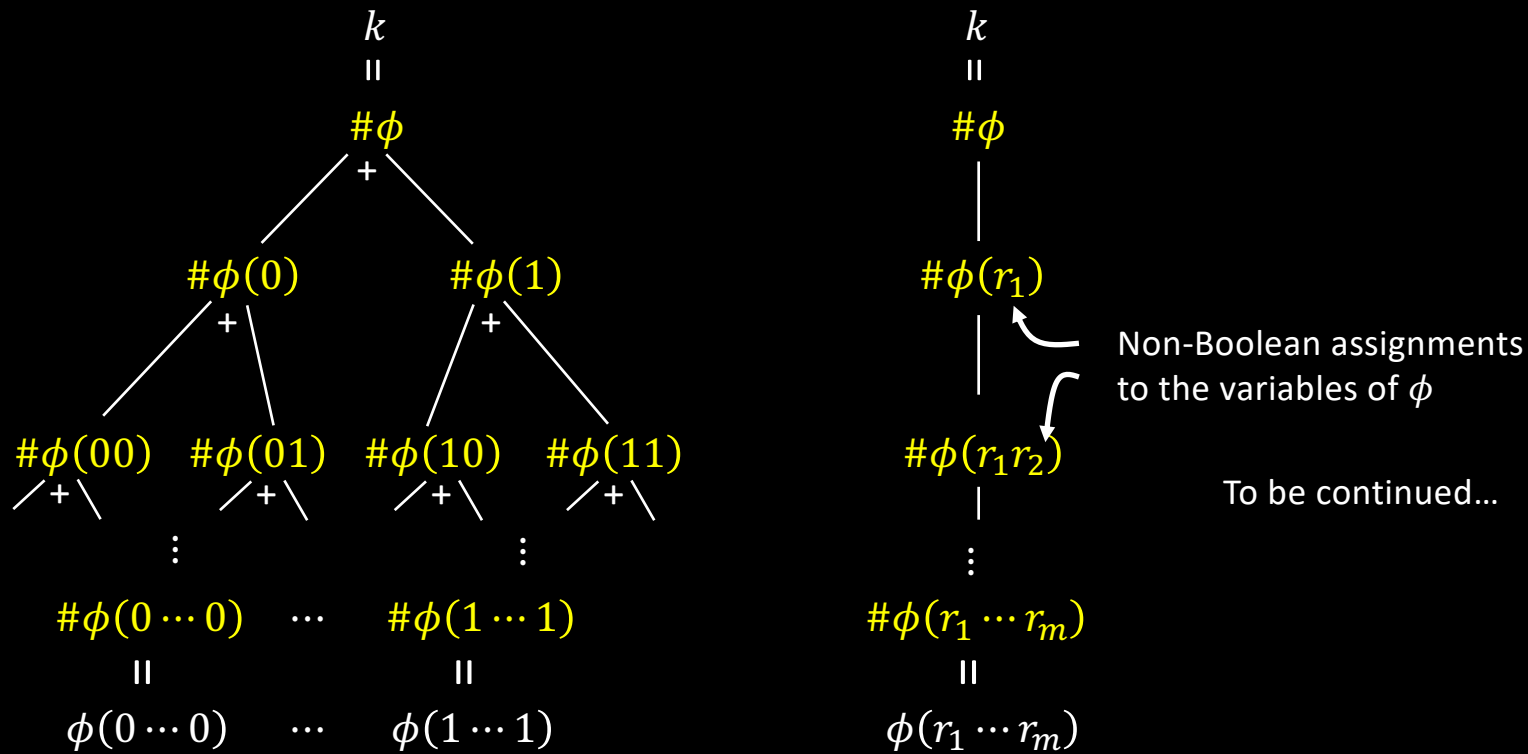
$\#\phi(\overbrace{1 \dots 1}^m) = \phi(1 \dots 1)$

V *accepts* if all checks are correct. Otherwise V *rejects*.

Problem: Exponential. How to fix?



Idea for fixing #SAT \in IP protocol



Quick review of today

1. Introduced the interactive proof system model
2. Defined the class IP
3. Showed $\overline{ISO} \in IP$
4. Started showing $\#SAT \in IP$ to prove that $coNP \subseteq IP$

MIT OpenCourseWare

<https://ocw.mit.edu>

18.404J / 18.4041J / 6.840J Theory of Computation

Fall 2020

For information about citing these materials or our Terms of Use, visit: <https://ocw.mit.edu/terms>.