

# Deterministic Planning II & Probabilistic Planning I

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# Announcements

- Posted
  - Primavera tutorials
  - Complicated scheduling case
  - Problem set 4 (Scheduling; due Monday April 5)
- Wednesday guest lecture on behavioral managerial issues

# Recall: AON (PDM) Scheduling

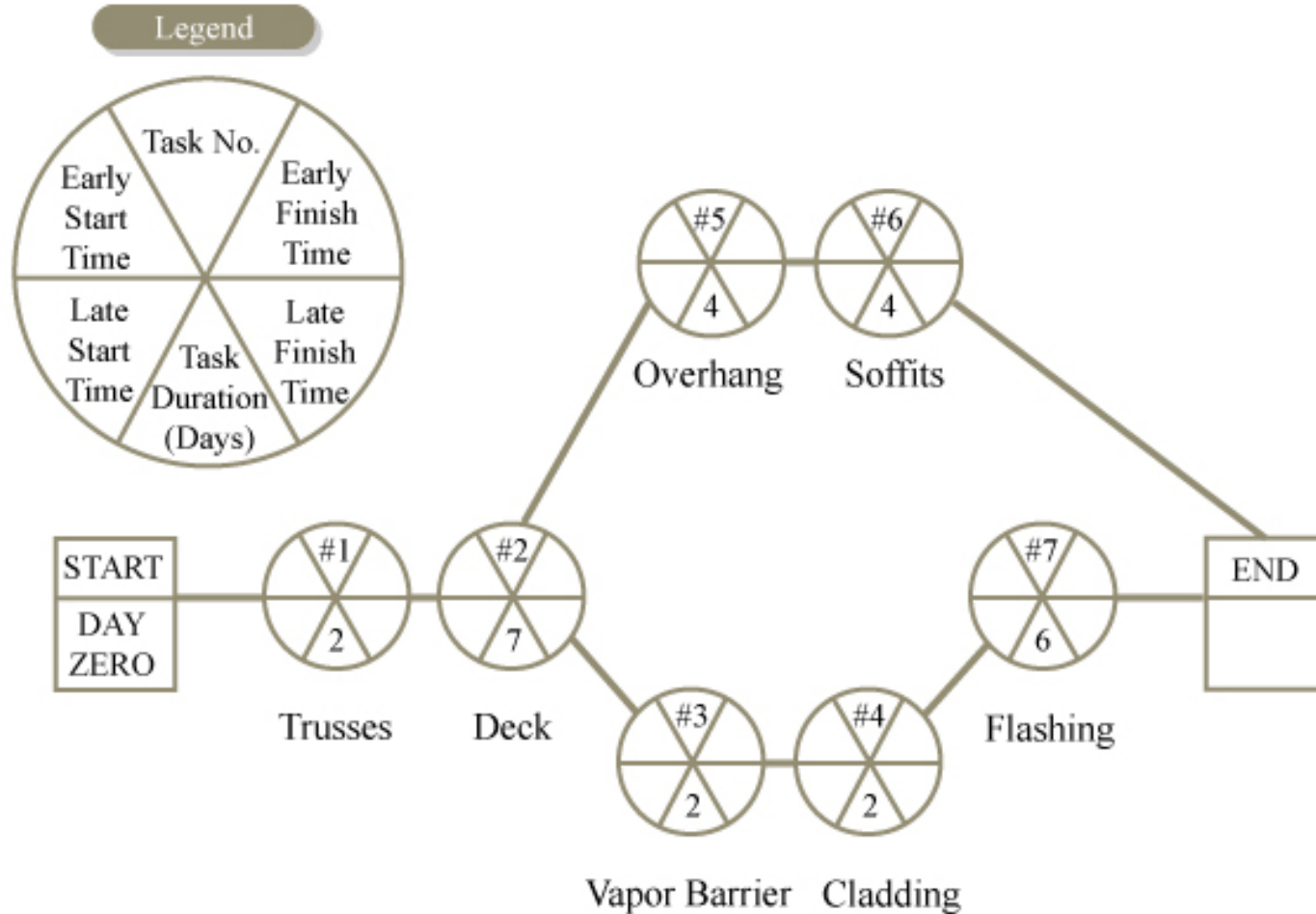
- Activities shown on nodes
- $O(n)$  Forward/backward pass to determine ES/EF/LS/LF
- Multiple types of relationships
  - FS, SS, FF, SF
- No dummy arrows required

# Example Applications

TASK NO.	TASK NAME	DURATION (in days)
1	Place and Secure Trusses	2
2	Install Roof Deck	7
3	Apply Vapor Barrier	2
4	Apply Roof Cladding	2
5	Construct Roof Overhang	4
6	Install Soffits	4
7	Apply Flashing	6

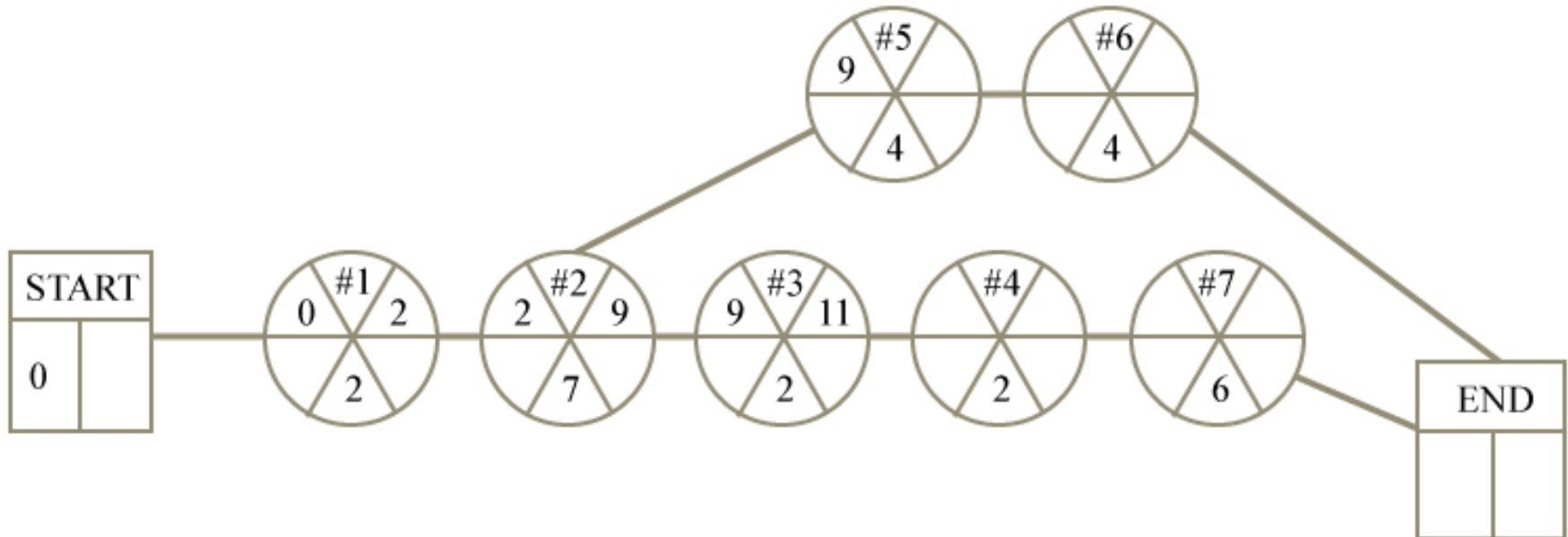
# Example Of CPM Algorithm

## The AON Network for the Roof Construction



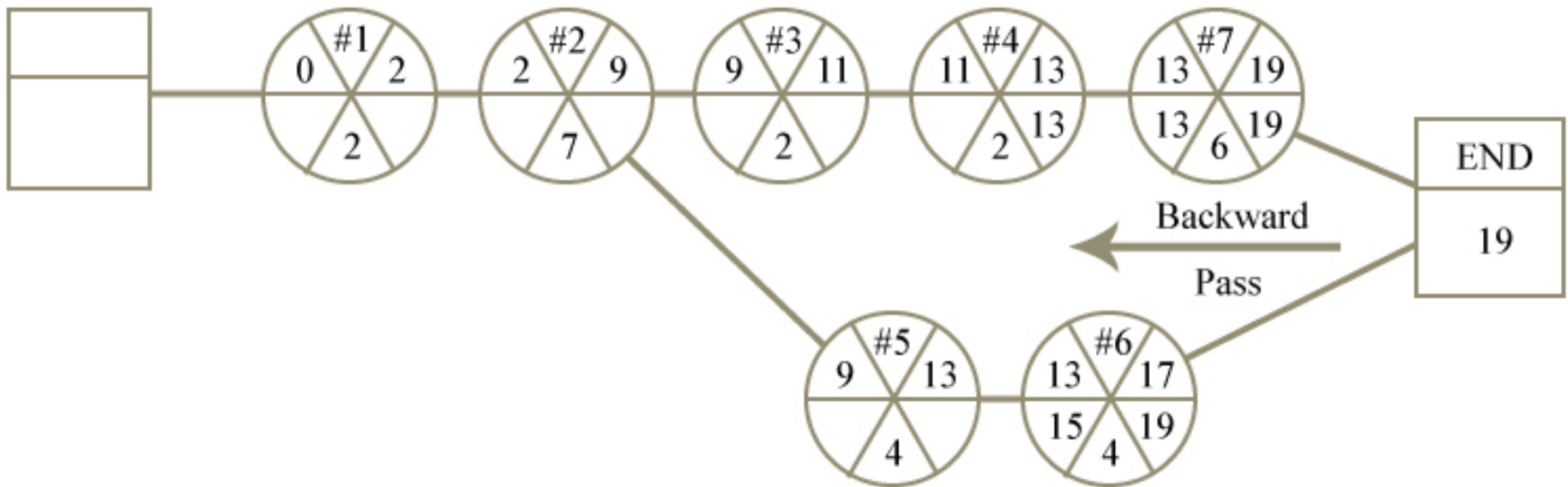
# Forward Pass

Earliest Times from the Forward Pass Calculation



# Backwards Pass

Latest Times from the Backward Pass Calculation



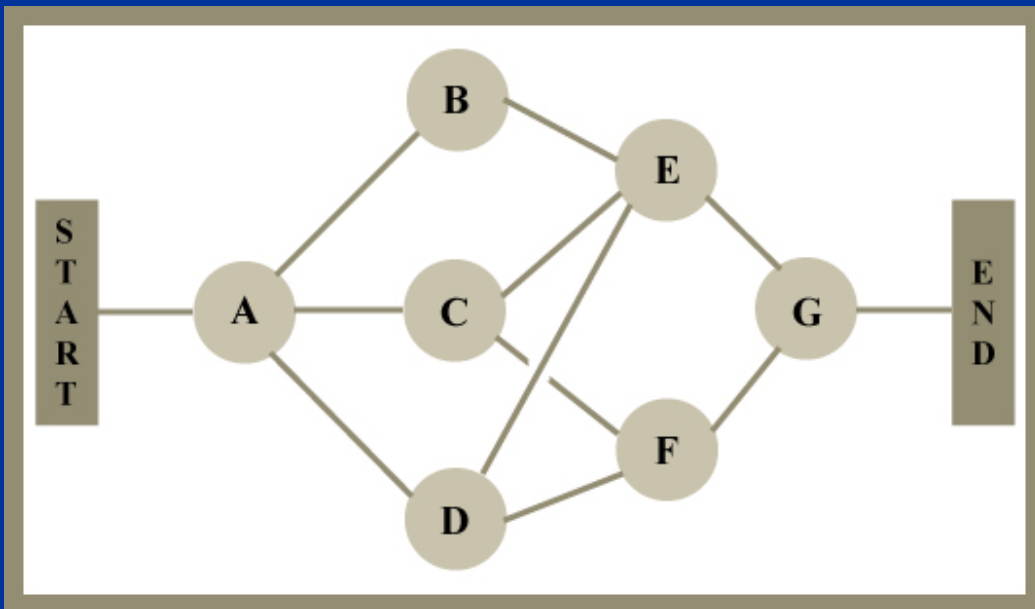
# Recall: PDM Relationships

- PDM Extends CPM to include
  - Multiple relationships (SS, SF, FF) beyond FS
  - Lags (negative as “leads”)
- Consider relationship  $XY$  with lag  $t$  between activities  $A$  and  $B$ 
  - $X, Y \in \{S, F\}$ ,  $t \in \mathcal{R}$
  - Interpretation is that event  $Y$  of activity  $B$  can occur *no earlier than*  $t$  units after event  $X$  occurs for activity  $A$
  - Think of relationships as linking *events*
- Special relationships not needed in AOA
  - Can be placed directly between nodes



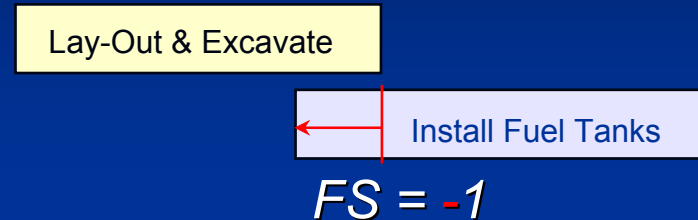
# Notation

- Nodes are no longer simply vertices in graph
  - Arrow on left side of node indicates a start relationship
  - Arrow on right side of node indicates finish relationship
- Non-planar networks may require “jumps”

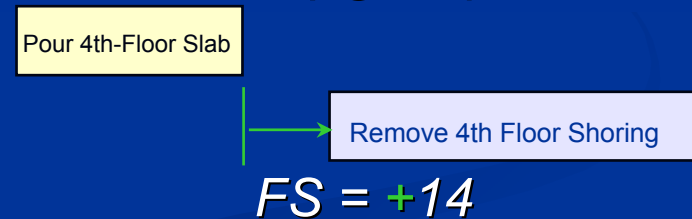


# PDM Activity Relationships

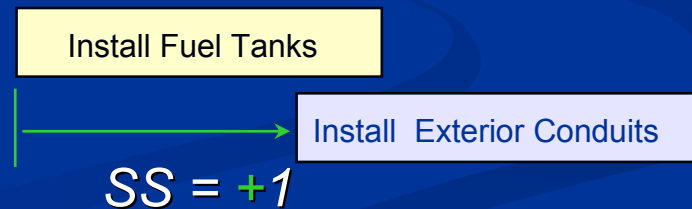
Finish-to-Start **Lead**



Finish-to-Start **Lag**

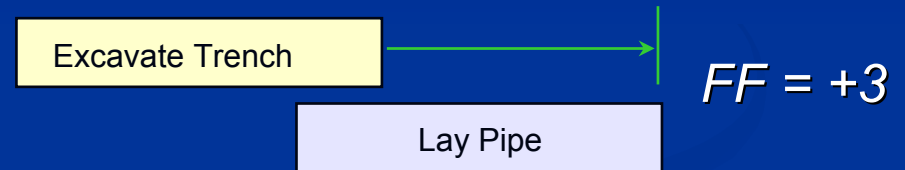


Start-to-Start **Lag**

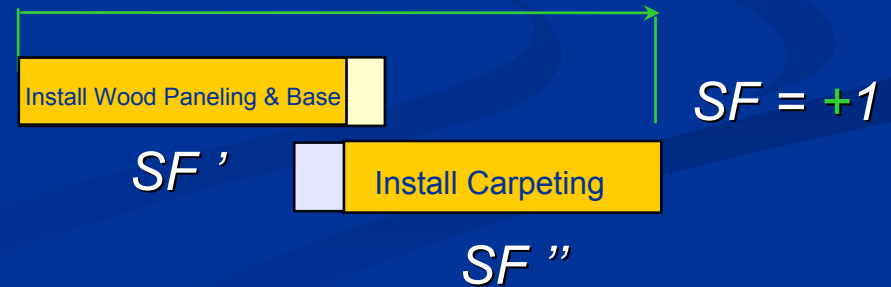


# PDM Activity Relationships (Cont'd)

Finish-to-Finish Lag



Start-to-Finish Lag



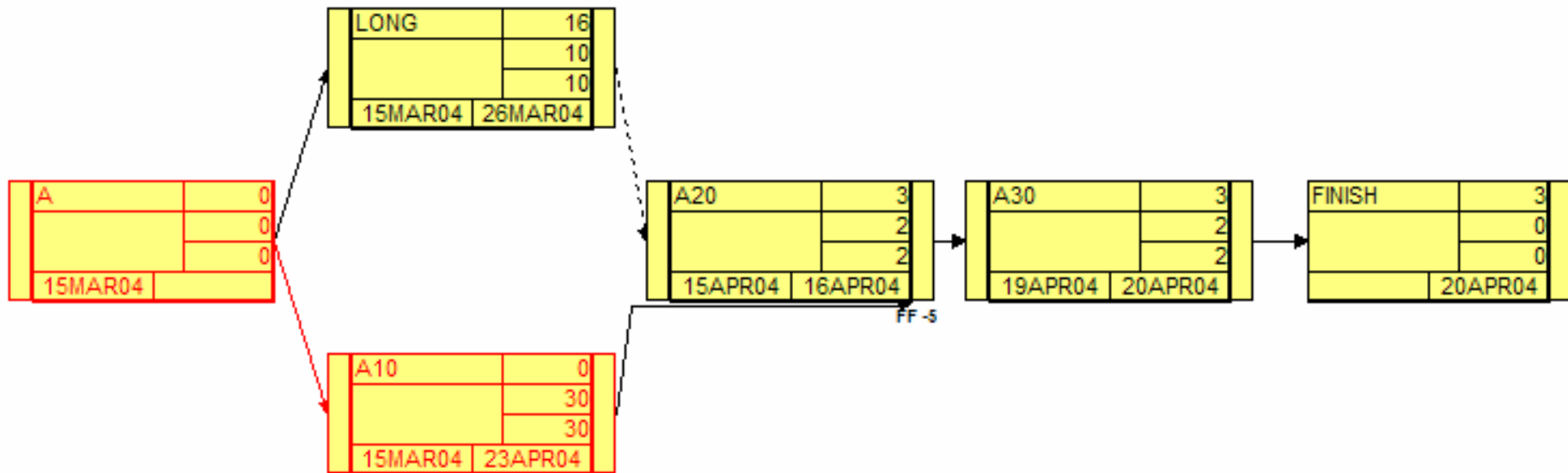
# PDM Caveats

- Can have different semantics, but same result
- Asymmetries complicate reasoning
- Make sure you understand the meaning of relationships – for the software you use!
- “Lag” and “Lead” lack standard definition
- May have different floats for same activity
  - Start float (LS-ES)
  - Finish float (LF-EF)
  - Arises from successors for these events

# PDM Caveats II– Critical Path

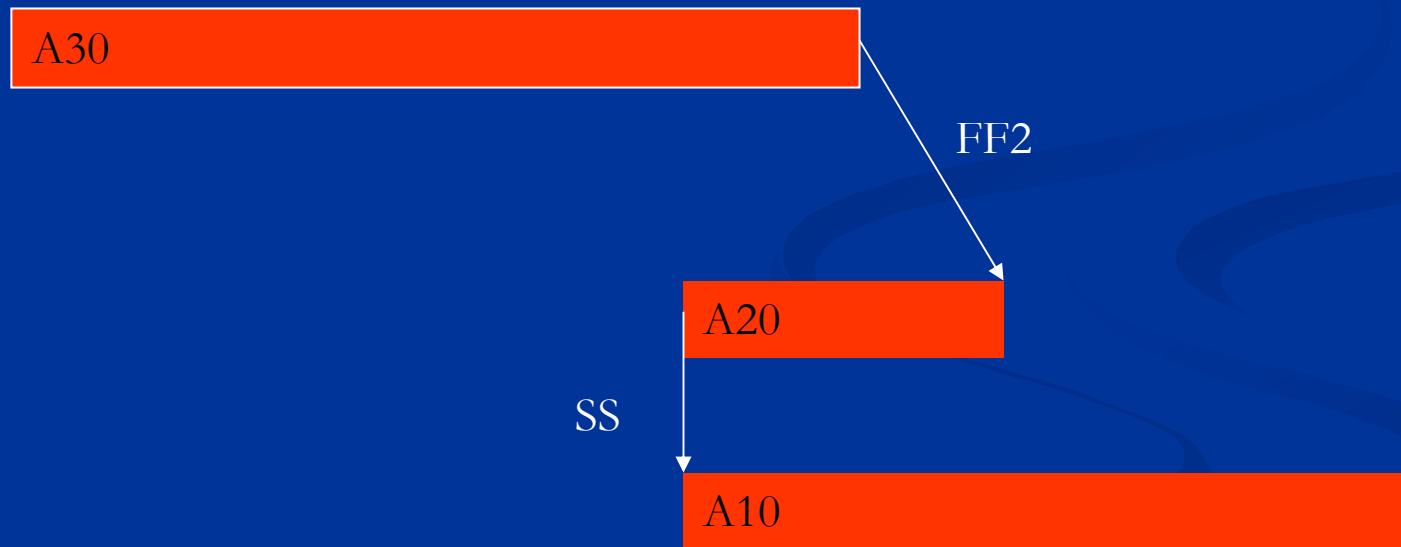
- Choices impact critical path!
  - E.g. Finish-to-start vs. Start-to-start
  - Think of critical path as running through *events*
- Tracing critical path can be difficult
  - Non-critical activity can have critical start/finish
- w/o splitting, can be counter-intuitive (longer duration leads to shorter critical path!)
- Finish-finish constraints with leads can lead to “vanishing” critical path
- How critical path displayed depends on software

# “Vanishing Critical Path”



# Example of Counter-Intuitive

The longer A20 is, the smaller the critical path duration – and quicker can complete!



# Equivalent Timing Results

A20	0
Trench	0
	10
15MAR04	26MAR04

SS 2

A30	0
Lay pipe	0
	10
15MAR04	26MAR04

Vs.

A20	0
Trench	0
	10
15MAR04	26MAR04

FS 3

A30	0
Lay pipe	0
	10
15MAR04	26MAR04

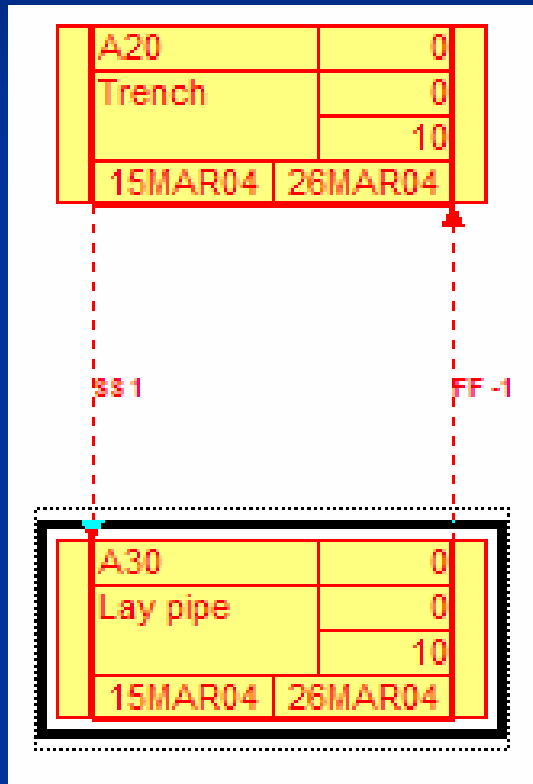
Meaning is different  
Critical path may be different



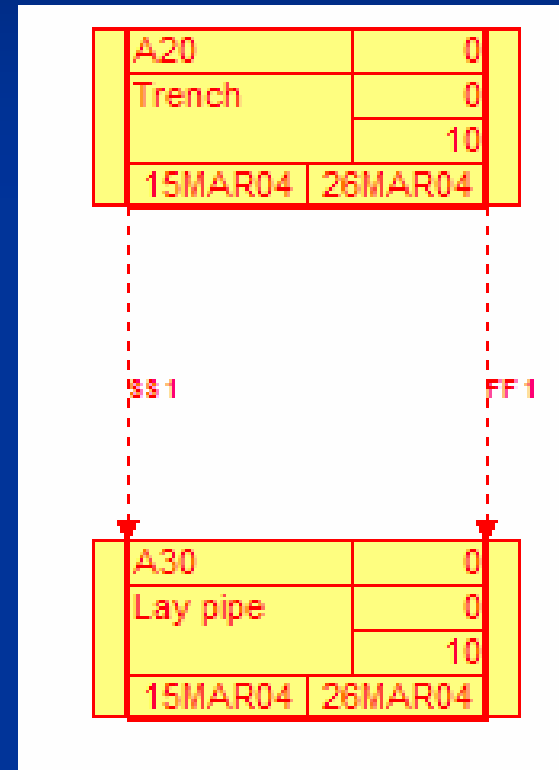
# Reasoning about Relationships

- Key Point: PDM relationships often represent relationships between particular parts of an activity. Think about
  - On what *portion* of an activity the other activity depends
  - On how dependency would change if target activity duration changed
- If unclear, think about unbundling activity

# Multiple Relationships



Vs.



# Asymmetries

A20	0
Trench	0
	10
15MAR04	26MAR04

SS 1

A30	0
Lay pipe	0
	10
16MAR04	29MAR04

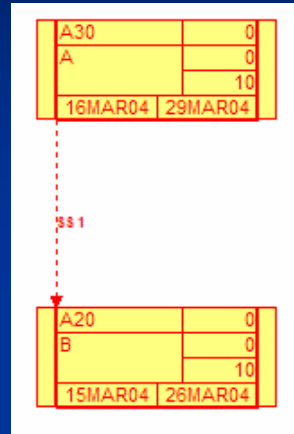
Vs.

A20	0
Trench	0
	10
15MAR04	26MAR04

SS -1

A30	0
Lay pipe	0
	10
16MAR04	29MAR04

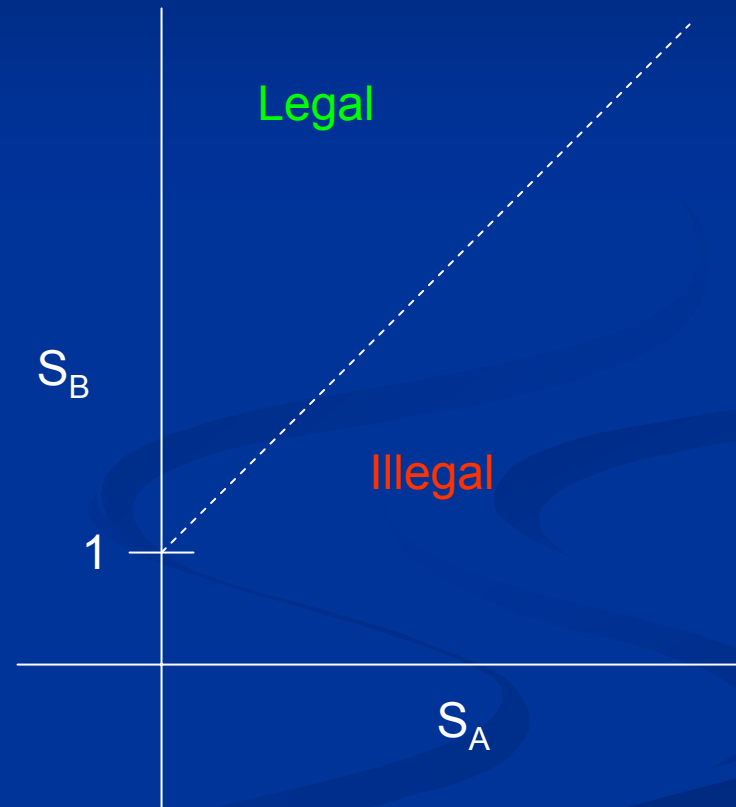
# Bases for Formal Analysis



A30

A20

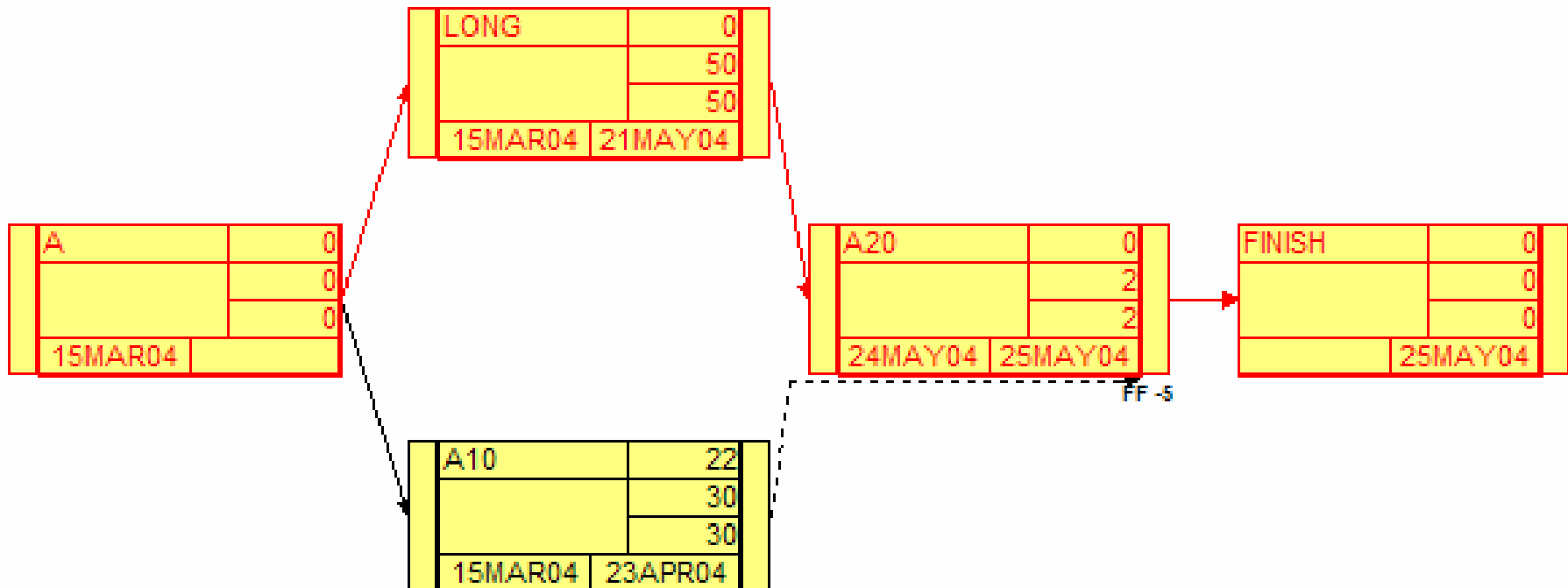
Method 1



Method 2

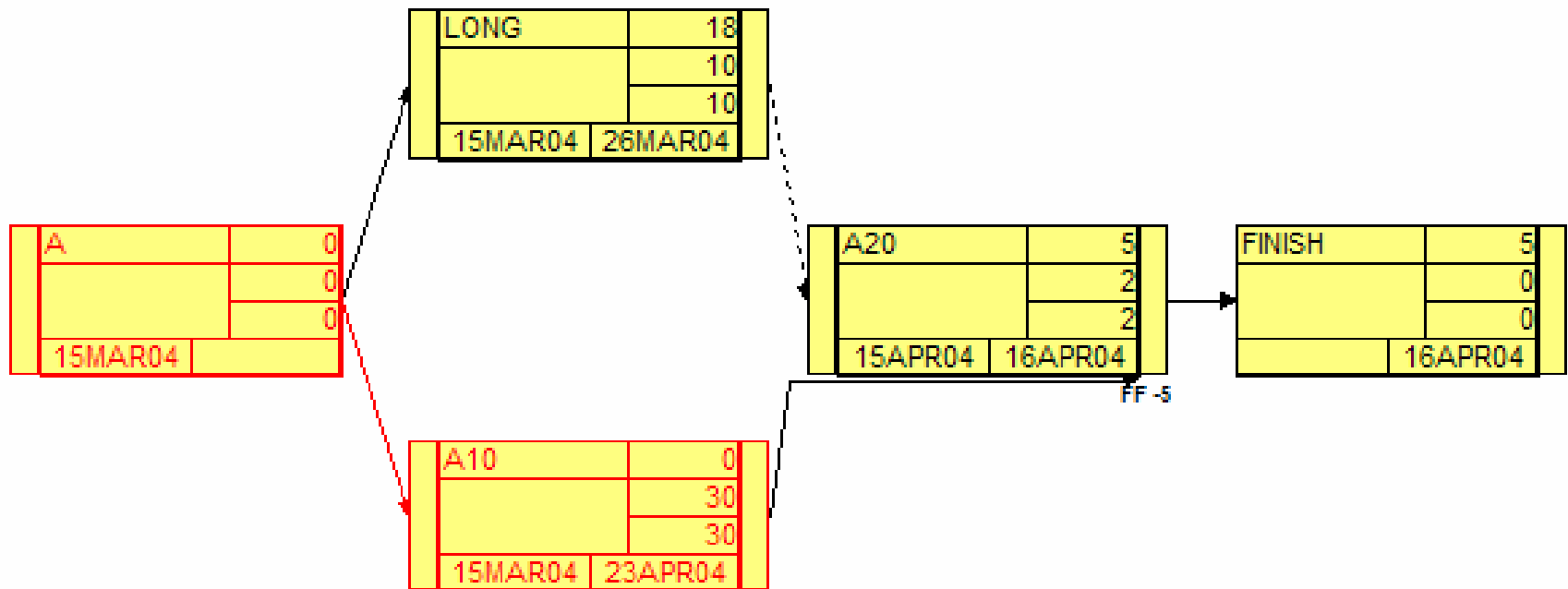
# Distinguishing F-F Interpretations

## Non-Binding; A10 Time Unaffected



# Distinguishing F-F Interpretations

## Binding; A20 Waits for A10

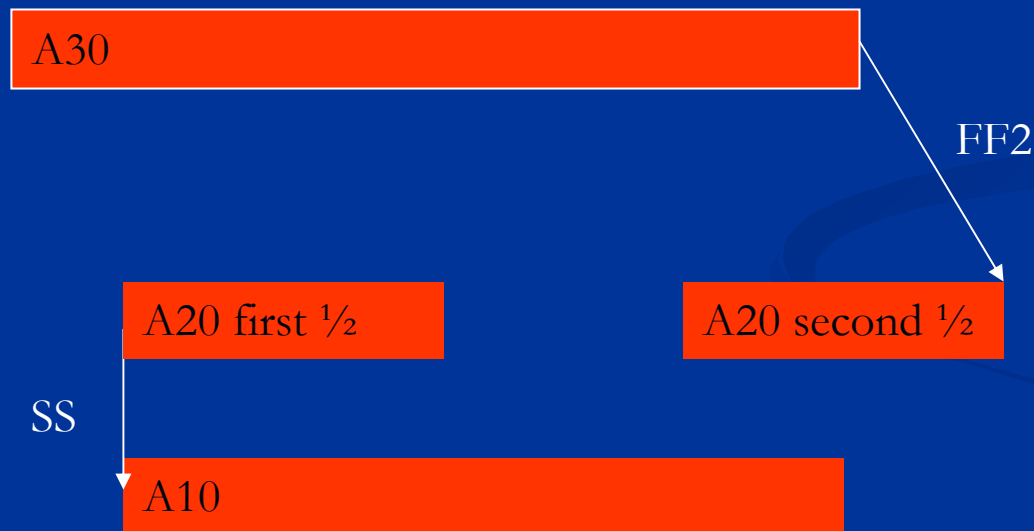


# Activity Splitting I: Non-Sequential

- Some algorithms allow division of an activity into two non-sequential pieces
- Advantages: Allows more flexibility in time, resource demands
  - Permits shorter critical paths
  - Eliminates counter-intuitive cases where prefer longer activity
  - Allows predecessor activities connected via SF and SS relationships to begin
  - Allows successor activities connected via SF or FF relationships to begin bulk of work early, and then just wait for event to finish

# Example of Counter-Intuitive

The longer A20 is, the smaller the critical path duration – and quicker can complete!



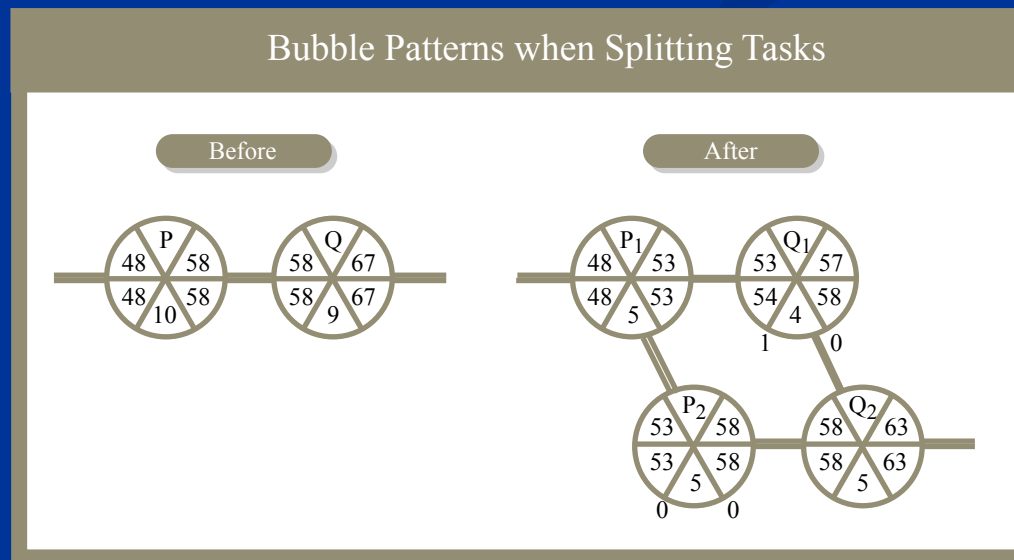


# Example

- Because of executive offices, can't *finish* carpeting until wood panelling starts
- Problem: Want carpenters for other work
- Answer: Split wood paneling
  - Do all carpeting except executive offices
  - Allow carpenters to work on executive offices
  - Finish carpeting work for the executive offices
  - Carpenters back to finish job once available

# Activity Splitting 2: Pipelining

- Turns monolithic tasks into sub-tasks that operate in parallel
- Typically increases resource demand
- Typically done manually (generally not enough information to permit automation)
- Often represent with S-S constraint



# Activity Windows

- Mechanism for imposing time constraints on absolute activity times
- Can impose constraint for any of times
  - ES, EF, LS, LF
  - By set  $WES=WLS$ , fix exact timing
- Particularly useful for time-critical milestones

# Forward Pass for node k (no splits; no leads)

$$ES_k = \text{Max}_{\text{all } p} \left\{ \begin{array}{l} \text{INITIAL TIME} \\ WES_k \\ WEF_k - D_k \\ EF_p + FS_{pk} \\ ES_p + SS_{pk} \\ EF_p + FF_{pk} - D_k \\ ES_p + SF_{pk} - D_k \end{array} \right. \quad EF_k = ES_k + D_k$$

Moder

Key factor: Cannot start until all predecessors ready!  
Must take maximum of predecessors' values

# Backward Pass

(node k, no splitting; no leads)

$$LF_k = \text{Min}_{\text{all } s} \left\{ \begin{array}{l} \text{TERMINAL TIME} \\ WLF_k \\ WLS_k + D_k \\ LS_s - FS_{ks} \\ LF_s - FF_{ks} \\ LS_s - SS_{ks} + D_k \\ LF_s - SF_{ks} + D_k \end{array} \right. , LS_k = LF_k - D_k$$

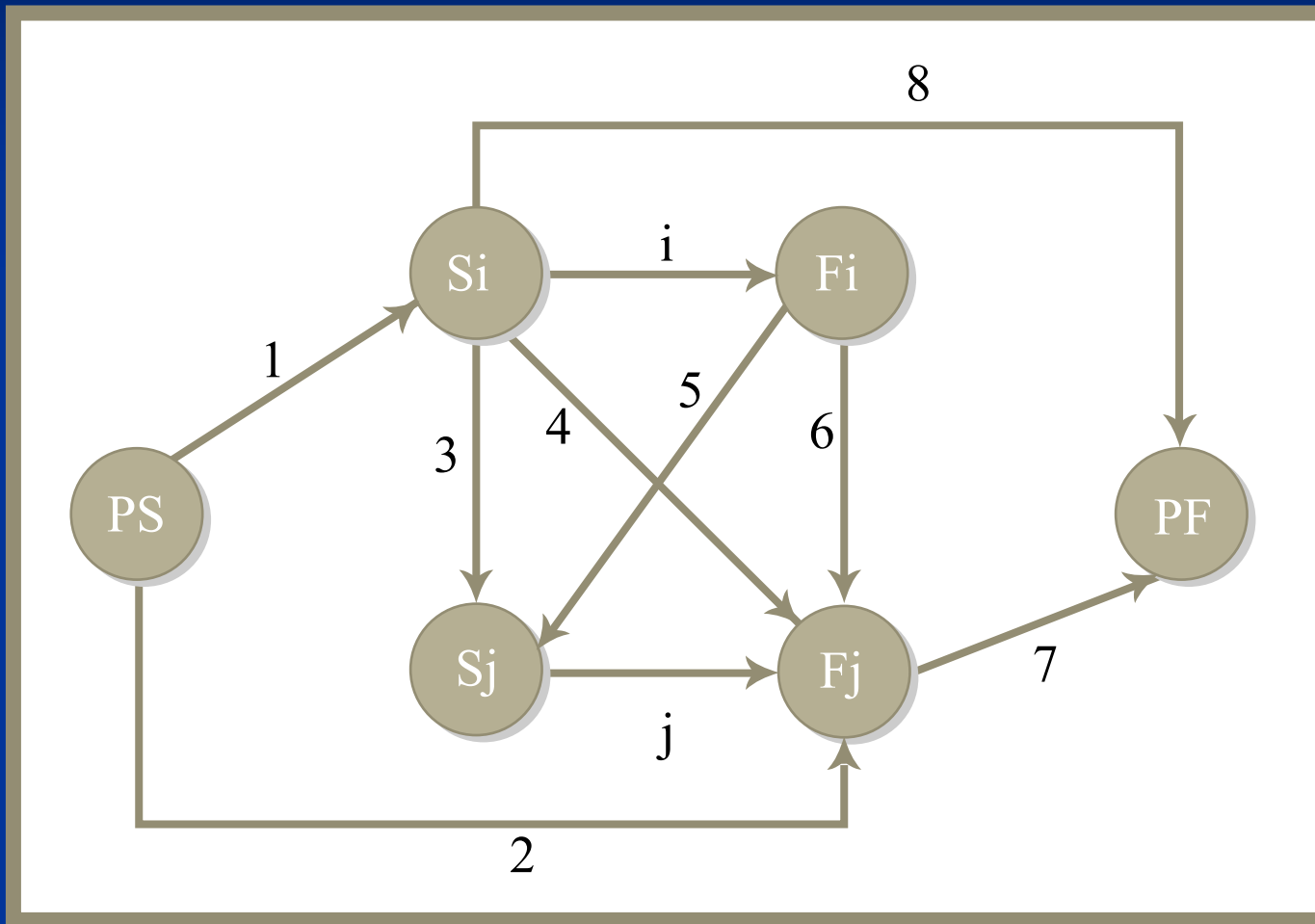
Moder

Key factor: Must finish in time for *all successors* to start in time!  
Otherwise will delay project completion time  
=> Must take min of successors' values.

# Dealing with Leads

- Dealing with *leads* (“negative lags”) requires more general algorithm
  - Two  $O(n)$  passes may no longer be sufficient
- Be careful about meaning!
- Basic approach: Convert AON into AOA-like form
  - Start/Finish Nodes explicit for every activity
  - Very helpful for thinking through meaning
- Use Dijkstra’s algorithm to solve  $O(V \lg V + E)$

# Example Translated Diagram



# Unified Algorithm

## Calculations for the Unified Network Model with Negative Link Durations

### Forward Pass:

**Step 1:** Set  $PL(i) = -\infty$  and  $TL(i) = -\infty$ , where  $\infty$  is a number larger than any link duration.  
Set  $TL(PS) = 0$   
where  $PS$  = the project start node  
 $PL(i)$  = the maximum distance from  $PS$  to node  $i$   
 $TL(i)$  = the maximum distance from  $PS$  to node  $i$  found at intermediate stages

**Step 2:** Select node  $i$  for which  $TL(i)$  is the maximum among all nodes.  
Set  $PL(i) = TL(i)$  and  $TL(i) = -\infty$   
For each link originating at node  $i$ ,  
If  $PL(j) = -\infty$  and  $PL(i) + D(i, j) > TL(j)$ ,  
then set  $TL(j) = PL(i) + D(i, j)$ .  
If  $PL(j) = -\infty$  and  $PL(i) + D(i, j) \leq TL(j)$ ,  
then do not change the labels on  $j$ .  
If  $PL(j) > -\infty$  and  $PL(i) + D(i, j) > PL(j)$ ,  
then set  $PL(j) = -\infty$  and  $TL(j) = PL(i) + D(i, j)$ .  
If  $PL(j) > -\infty$  and  $PL(i) + D(i, j) > PL(j)$ ,  
then do not change the label on  $j$ .

**Step 3:** Repeat step 2 until  $PL(PF) > -\infty$ , where  $PF$  is the project finish node.

**Step 4:** Set the earliest event time for each node,  $E(i) = PL(i)$ .

### Backward Pass:

Repeat application of the algorithm with the following changes:

1. Reverse each link direction.
2. Start with the project finish node  $PF$  with  $TL(PF) = 0$ .
3. At the end of step 3, set the latest event time,  $L(i) = E(PF) - PL(i)$  for all nodes  $i$ .



# Motivations for Dealing with Uncertainty

- Schedules exhibit much uncertainty
  - Weather occurrences, design duration, productivity, delivery times, subcontractor quality, regulatory changes, etc...
- Clients, community may want to know milestones, finish date with confidence
  - Tenant move-in dates
  - Traffic planning
  - Event planning
- Reasoning about schedule constraints such as weather, seasonal traffic
- Extensions may be much worse than early completion

# Case 1: Logan International Terminal

- Firm date required by
  - Vendors
  - Airlines
- Sought probabilistic scheduling to quantify uncertainty

# Case 2: Philadelphia Children's Hospital

- Described in “Modern Steel Construction” article (posted on STELLAR site)
- Accounting for
  - Emergency helicopter usage
  - Patient area activity
  - Limited time windows for work (2-4am)
  - Contingencies regarding telephone switch relocation

# Informal Ways of Handling Uncertainty

- Most common: Ignore!
  - Assume expected duration
  - Hope errors cancel
- Apply contingency factors
- “What if” scenario analysis to examine
  - Optimistic scenario
  - Most likely scenario
  - Pessimistic scenario

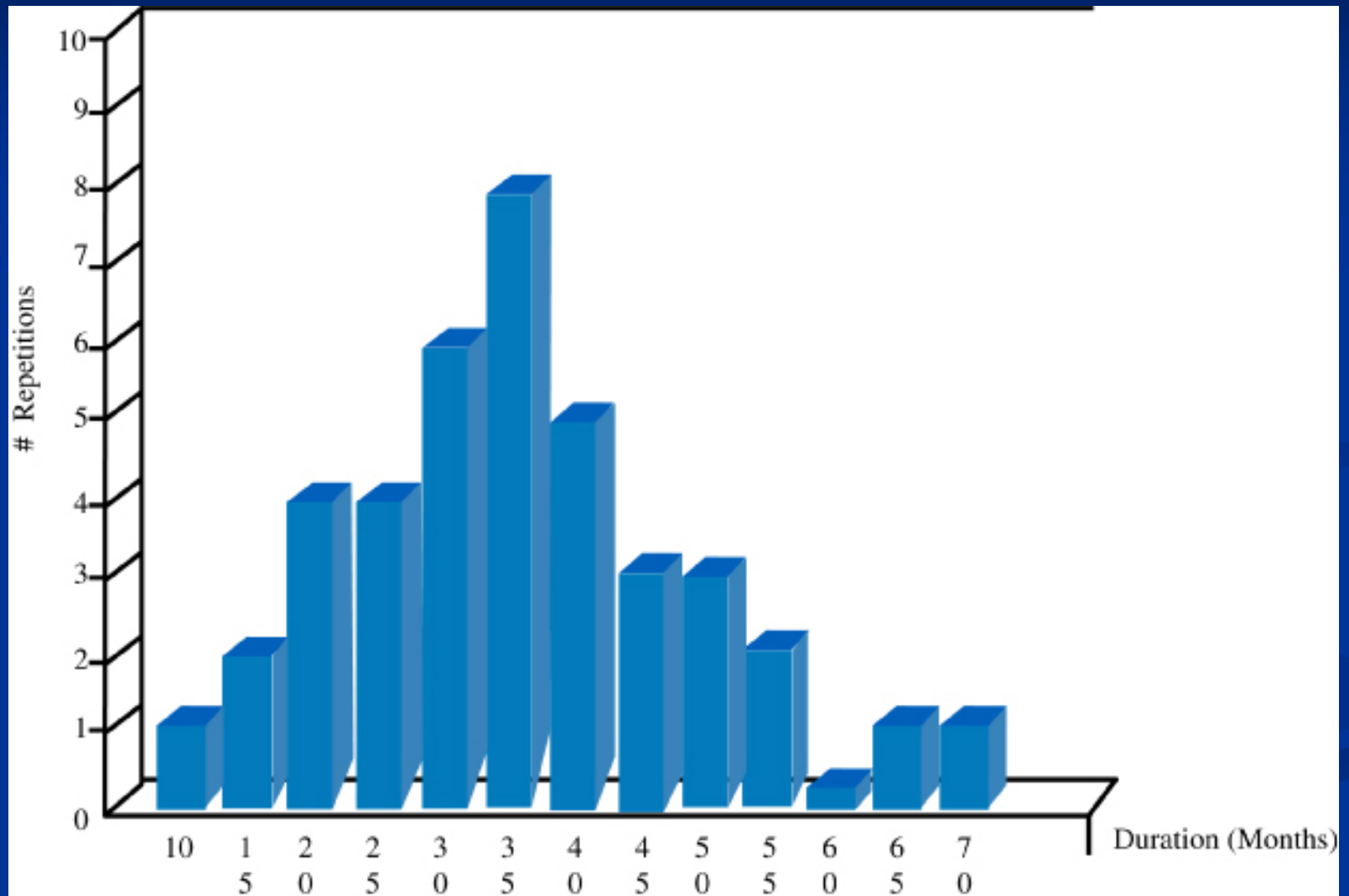
# Program Evaluation and Review Technique (PERT)

- Developed by US Navy, Booz-Allen Hamilton and Lockheed Corporation
  - Polaris Missile/Submarine (1958)
- Captures probabilistic activity durations
- Allows analytic solution for
  - Schedule duration
  - Schedule variance

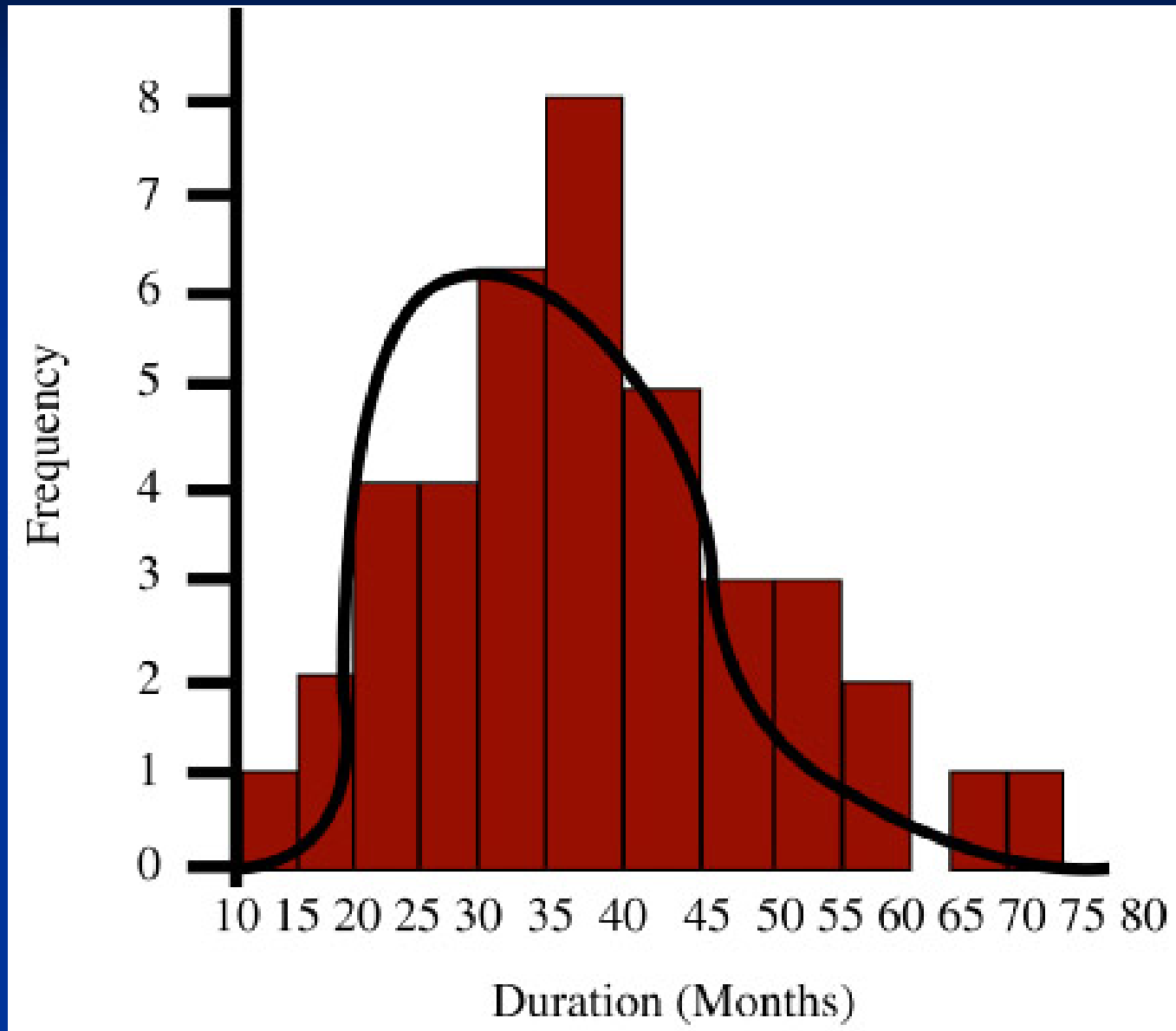
# PERT Basics

- Beta Distribution for Activity Duration
- Assume normally distributed project duration
  - Project Duration Tends to be Normally Distributed (approx. sum of random variables)
  - Assumes Independent Activity Durations - Not Always Satisfied

# Activity Duration Frequency

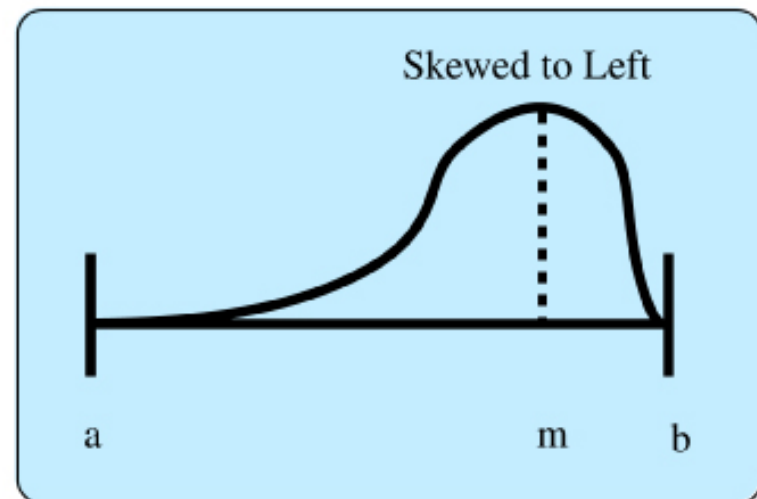
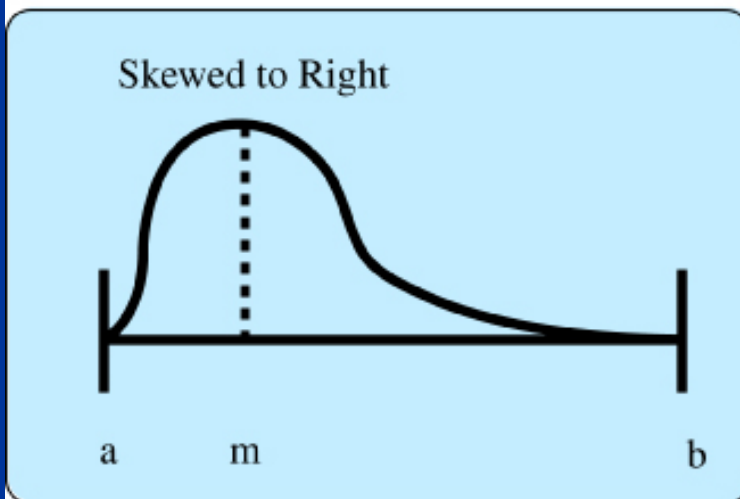
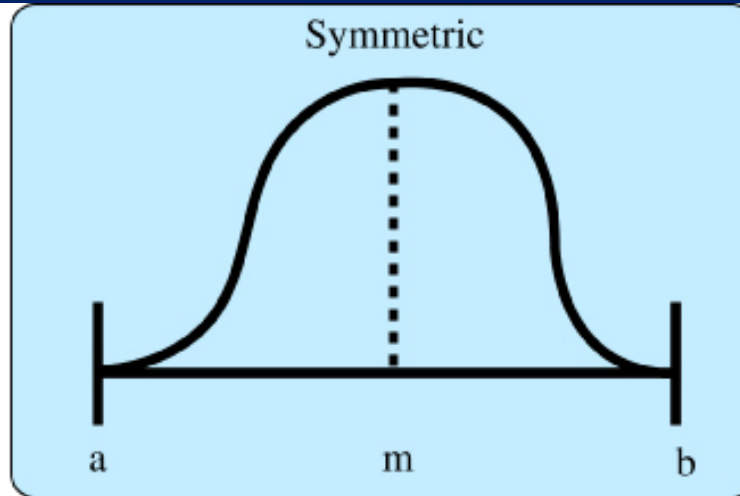


# Beta Distribution

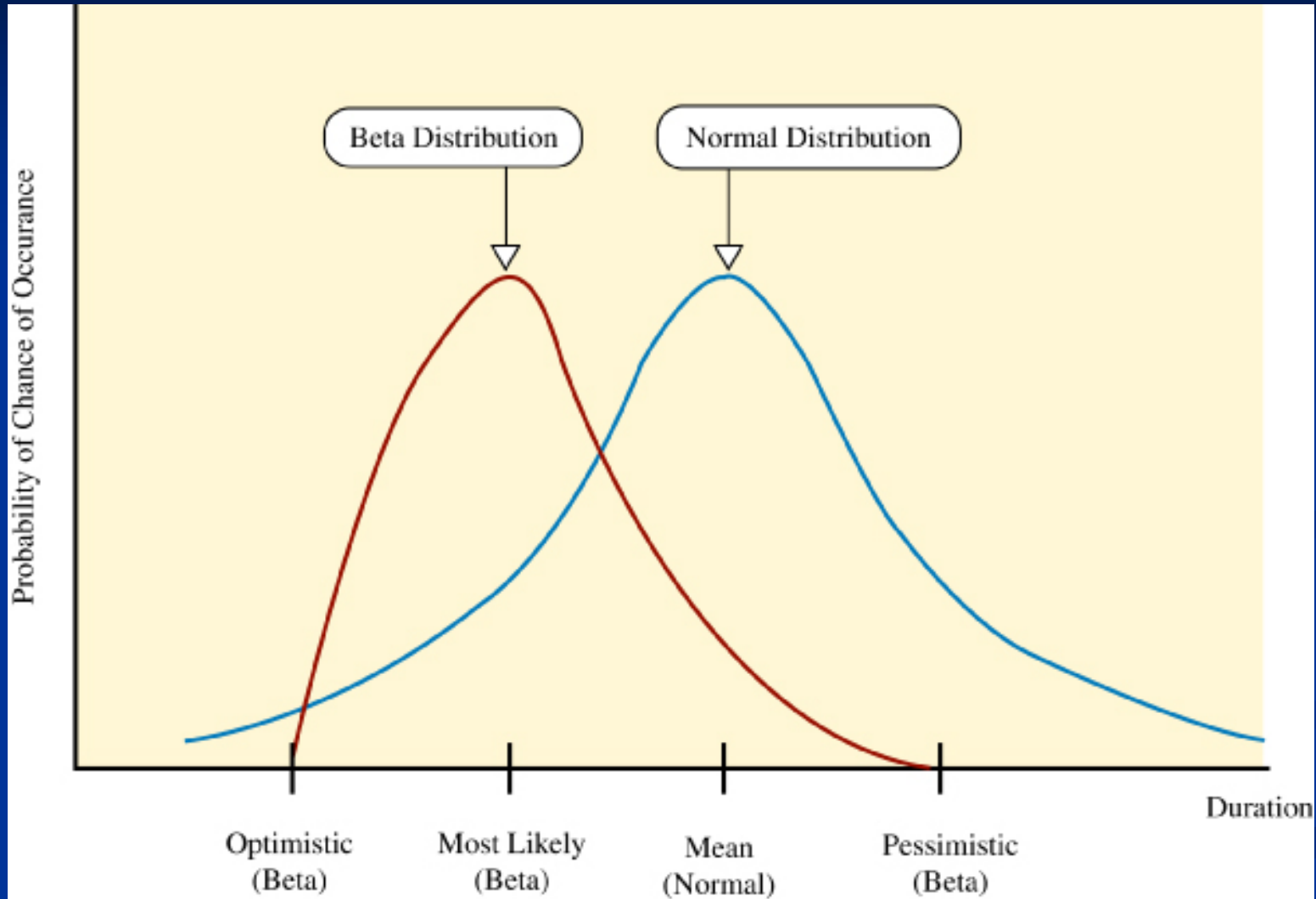




# Three Cases of Beta Distribution

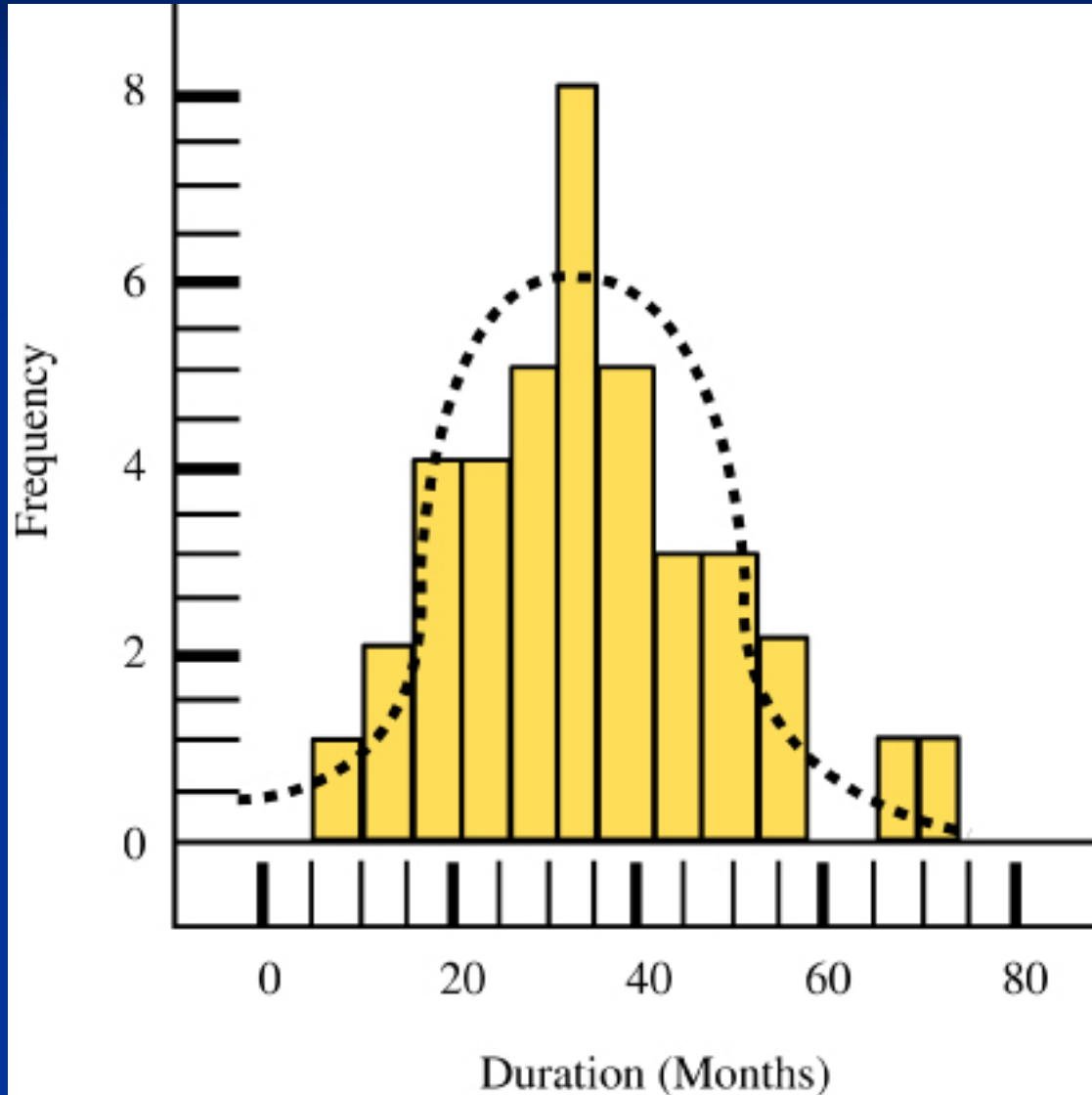


# Beta vs. Normal



Can guarantee Beta non-negative

# Normal Distribution Assumed for Schedule



# Stochastic Approach

- Optimistic a
- *Most Likely (mode – not mean)* m
- Pessimistic b
- Expected Duration
- Variance
- Standard Deviation

$$\bar{d} = \frac{1}{3} \left[ 2m + \frac{1}{2}(a+b) \right] = \frac{a+4m+b}{6}$$

$$v = s^2$$

$$s = \frac{b-a}{6}$$

# Steps in PERT Analysis

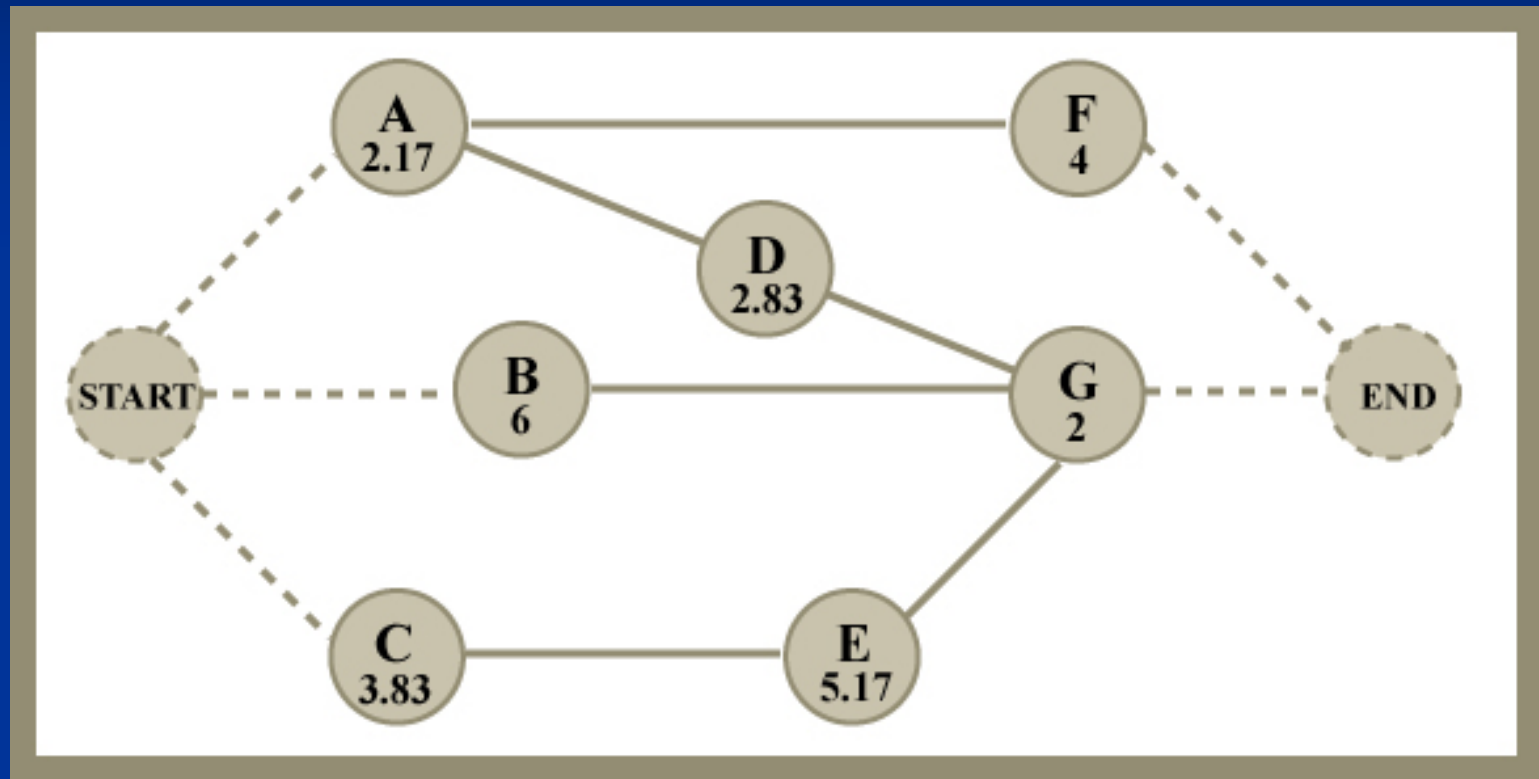
- For each activity  $k$ 
  - Obtain  $a_k$ ,  $m_k$  (mode) and  $b_k$
  - Compute expected activity duration (mean)  $d_k = t_e$
  - Compute activity variance  $v_k = s^2$
- Compute expected project duration  $D = T_e$  using standard CPM algorithm
- Compute Project Variance  $V = S^2$  as sum of critical path activity variance (*this assumes independence!*)
  - In case of multiple critical paths use the one with the largest variance
- Calculate probability of completing the project
  - Assuming project duration normally distributed

# PERT Example

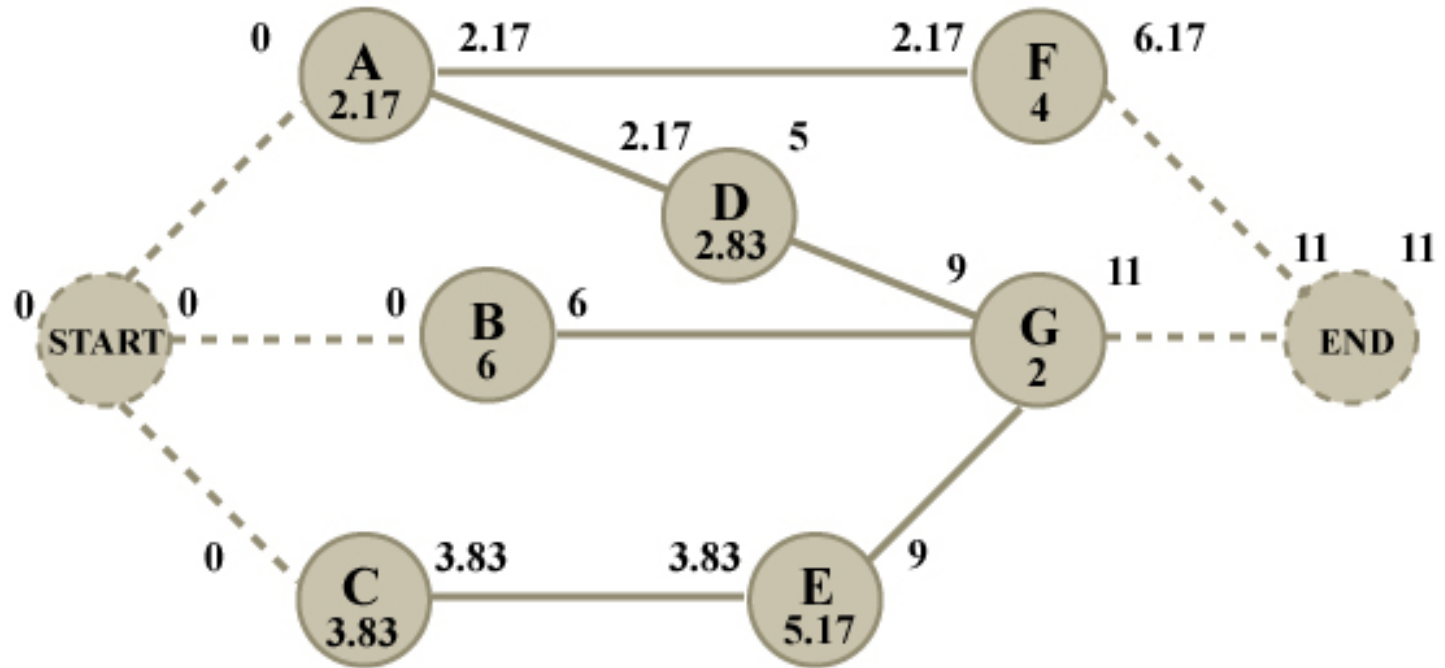
Calculated

Activity	Predecessor	a	m	b	d	v
<b>A</b>	-	<b>1</b>	<b>2</b>	<b>4</b>	<b>2.17</b>	<b>0.25</b>
<b>B</b>	-	<b>5</b>	<b>6</b>	<b>7</b>	<b>6.00</b>	<b>0.11</b>
<b>C</b>	-	<b>2</b>	<b>4</b>	<b>5</b>	<b>3.83</b>	<b>0.25</b>
<b>D</b>	<b>A</b>	<b>1</b>	<b>3</b>	<b>4</b>	<b>2.83</b>	<b>0.25</b>
<b>E</b>	<b>C</b>	<b>4</b>	<b>5</b>	<b>7</b>	<b>5.17</b>	<b>0.25</b>
<b>F</b>	<b>A</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>4.00</b>	<b>0.11</b>
<b>G</b>	<b>B,D,E</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>2.00</b>	<b>0.11</b>

# Activity on Node Example

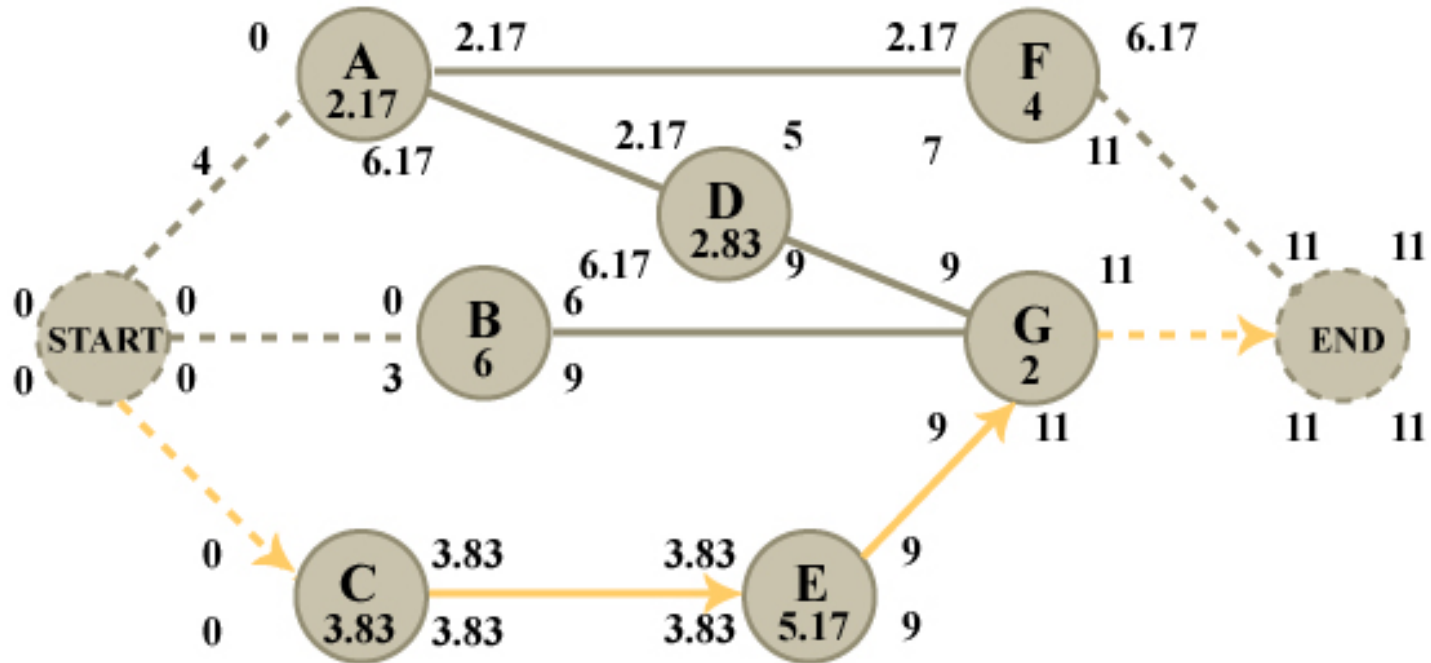


# Forward Pass





# Backward Pass



# PERT Example-Standard Deviation

$$T_e = 11$$

$$S^2 = V[C] + V[E] + V[G]$$

$$= 0.25 + 0.25 + 0.1111$$

$$= 0.6111$$

$$S = \sqrt{0.6111}$$

$$= 0.7817$$

# PERT Analysis-Probability of Ending before 10 (Critical Path Only)

$$\begin{aligned}P(T \leq T_d) &= P(T \leq 10) \\&= P\left(z \leq \frac{10 - T_e}{S}\right) \\&= P\left(z \leq \frac{10 - 11}{0.7817}\right) \\&= P(z \leq -1.2793) \\&= 1 - P(z \leq 1.2793) \\&= 1 - 0.8997 \\&= 0.1003 \\&= 10\%\end{aligned}$$

# PERT Analysis - Probability of Ending before 13 (Critical Path Only)

$$\begin{aligned}P(T \leq 13) &= P\left(z \leq \frac{13 - 11}{0.7817}\right) \\&= P(z \leq 2.5585) \\&= 0.9948\end{aligned}$$

# PERT Analysis - Probability of Ending between 9 and 11.5(CP Only)

$$\begin{aligned}P(T_L \leq T \leq T_U) &= P(9 \leq T \leq 15) \\&= P(T \leq 11.5) - P(T \leq 9) \\&= P\left(z \leq \frac{11.5 - 11}{0.7817}\right) - P\left(z \leq \frac{9 - 11}{0.7817}\right) \\&= P(z \leq 0.6396) - P(z \leq -2.5585) \\&= P(z \leq 0.6396) - [1 - P(z \leq 2.5585)] \\&= 0.7389 - [1 - 0.9948] \\&= 0.7389 - 0.0052 \\&= 0.7337\end{aligned}$$