

TR_1D_model1_SS\shift_discretization_matrix

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```

% TR_1D_model1_SS\shift_discretization_matrix.m
%
% function [A_shifted,iflag] = shift_discretization_matrix(...
%   num_pts,num_fields,A_operator,ifield);
%
% This procedure takes a square dimension num_pts
% matrix that discretizes a transport term in a PDE
% on a given computational domain, and the number of
% the field to which it is to be applied, and returns
% the square dimension num_DOF
% (where num_DOF = num_fields*num_pts)
% matrix containing these elements in the proper
% position for the selected field. The convention is
% used that with multiple PDE's, first the values of
% field 1 are stored at each grid point, then the
% values of field 2, field 3, etc.
%
% INPUT :
% =====
% num_pts      INT
%              this is the number of grid points in the
%              computational domain
% num_fields   INT
%              this is the number of fields in the PDE system
% A_operator   REAL(num_pts,num_pts)
%              This is the discretization matrix for a spatial
%              operator defined on the computational domain
% ifield       INT
%              This is the number of the field to which the
%              discretized operator is to be applied.
%
% OUTPUT :
% =====
% A_shifted   REAL(num_DOF,num_DOF) where
%              num_DOF = num_fields*num_pts
%              This is the matrix A_operator that is shifted
%              for application to field # ifield.
%
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% Massachusetts Institute of Technology
% Department of Chemical Engineering
% 7/2/2001
% Version as of 7/23/2001

```

```

function [A_shifted,iflag] = shift_discretization_matrix(...

```

```
num_pts,num_fields,A_operator,ifield);
```

```
iflag = 0;
```

```
func_name = 'shift_discretization_matrix';
```

```
% This integer flag controls what action to take in the
% case of an assertion or called routine error.
```

```
i_error = 2;
```

```
% Check the input.
```

```
% num_pts
```

```
check_real=1; check_sign=1; check_int=1;
assert_scalar(i_error,num_pts,'num_pts', ...
    func_name,check_real,check_sign,check_int);
```

```
% num_fields
```

```
check_real=1; check_sign=1; check_int=1;
assert_scalar(i_error,num_fields,'num_fields', ...
    func_name,check_real,check_sign,check_int);
```

```
% A_operator
```

```
num_rows=num_pts; num_columns=num_pts;
check_real=1; check_sign=0; check_int=0;
assert_matrix(i_error,A_operator,'A_operator', ...
    func_name,num_rows,num_columns, ...
    check_real,check_sign,check_int);
```

```
% ifield
```

```
check_real=1; check_sign=1; check_int=1;
assert_scalar(i_error,ifield,'ifield', ...
    func_name,check_real,check_sign,check_int);
```

```
%PDL> Check to ensure that ifield is a valid field number
```

```
if(ifield > num_fields)
```

```
    iflag = -1;
```

```
    message = [ func_name, ': ', ...
        'Input ifield > num_fields'];
```

```
    if(i_error ~= 0)
```

```
        if(i_error > 1)
```

```
            save dump_error.mat;
```

```
        end
```

```
        error(message);
```

```
    else
```

```
        return;
```

```
end  
end
```

```
%PDL> Calculate num_DOF = num_fields*num_pts  
% calculate the total number of degrees of freedom  
% of the system that sets the dimension of the  
% square output matrix A_shifted.
```

```
num_DOF = num_fields*num_pts;
```

```
%PDL> Initialize A_shifted to all zeros  
% the number of non-zero elements is the same in  
% A_shifted as it is in A_operator.
```

```
max_nonzero = nnz(A_operator);  
A_shifted = spalloc(num_DOF,num_DOF,max_nonzero);
```

```
%PDL> Set pos_offset = (ifield-1)*num_pts  
% Set the integer offset that tells where the ifield  
% values start in the master state vector.
```

```
pos_offset = (ifield-1)*num_pts;
```

```
%PDL> FOR EVERY non-zero element (m,n) of matrix A_operator  
%   PDL> Set A_shifted(pos_offset+m,pos_offset+n) =  
%   A_operator(m,n)  
%PDL> ENDFOR  
% Rather than a FOR loop, we use the MATLAB ability to  
% operate with submatrices to use a single assignment  
% statement.
```

```
A_shifted(pos_offset+1:pos_offset+num_pts, ...  
pos_offset+1:pos_offset+num_pts) = A_operator;
```

```
iflag = 1;
```

```
return;
```