

Autonomous Flight Control and Software Literature Review



16.886 - Aircraft Systems Architecting

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Overview

- Guidance Approaches
- String Stability
- Autopilot & Software Capabilities
- References

Guidance Approaches-1

- Leader-Follower Station Keeping
 - Try to maintain position relative to other aircraft.
 - Desired relative static position based on theoretical/experimental vortex calculations.
 - 2 methods:
 - "Leader Mode" [6]
 - "Front Mode" [5,6,8,10,11,13,14,16,17]
- Trajectory Tracking [7, 11]
 - Maintain position relative to a set great circle trajectory.
- Formation Geometry Center [7]
 - Balances deviations from pre-determined formation geometry and planned trajectory.
 - Maintains geometry through FGC.

1. Leader-Follower Station Keeping

This is the standard guidance method that was first presented by Greg Larson earlier this month. There has been a lot of literature written on this method, starting with Hummel and constantly improved upon by others such as Lavretsky, Guilietti with adaptive control methods. Through NASA's AFF program, this is the only guidance method from my list proven to work in actual manned formation flight. In this method the control algorithm tries to maintain a static position relative to another aircraft in the formation. This static position is pre-determined, either by aerodynamic theory (relatively undeveloped) or experimental data (expensive). There are two types of station keeping, "leader mode", where each aircraft maintains a relative position to a designated leader aircraft, and the more commonly investigated "front" mode where relative position is held in the vortex of the wingman (men?) directly ahead of the trailing aircraft. The wingman directly ahead of a trailing aircraft may coincide with the formation leader, but this isn't necessarily so as formation numbers rise above 3. As we are primarily concerned with staying in the vortex of the aircraft directly ahead, "front" mode seems to make a lot of sense. However, [6] makes a valid point in that string stability may become an issue with the "front" mode that is less of a problem than in "leader" mode. More on that later.

2. Trajectory Tracking

This is another method presented by Greg Larson. It's pretty simple and is appropriate if you have a set trajectory with no arbitrary maneuvers. Trajectories are defined ahead of time relative to one another, and the algorithm tries to maintain those set paths. This isn't investigated in the literature too much for some reason, but I can see benefits to using it. It certainly is easy to do from a control standpoint and doesn't require accurate relative position measurements. However, it is also the most inflexible method.

3. Formation Geometry Center

This concept is based off of observation of the natural flight behavior of birds that maintain a defined geometrical shape, but if one or more of the birds loses its position in the formation, the flock waits (or holds back) for those birds to rejoin the formation. The original trajectory is modified to accomplish this. So this algorithm tries to maintain formation geometry (thus, relative positions can be maintained) while at the same time tracking a prescribed path for each aircraft. If an aircraft loses its position, the formation senses it, acts together to restore geometry, then moves back to tracking the correct path. This combines pure trajectory tracking with a variant of the station-keeping concept. The formation geometry center (FGC) is an imaginary point that depends on the integral of the average of formation speeds, headings and flight path angles. The geometry center concept could be implemented independently. Only simulations were done and only with 2 aircraft in standard V-formation, with good results.

Guidance Approaches-2

- Neural Networks [5, 15]
 - Algorithm that is "trained" by presenting it examples of input and corresponding desired output.
 - Example: Train NN to tell you relative position based on wake effects trail aircraft experiences [15].
- Performance/Extremum Seeking [2,4,11,12]
 - Objective to minimize a performance measure such as pitch angle or thrust/drag.
 - Uses dither signal or NN to determine performance gradient.
- Vortex Shaping
 - Change leader's wing configuration to move vortex where trailing aircraft is rather than other way around.
- H-Infinity Methods [5]
 - Frequency response shaping of MIMO systems to meet system performance and stability parameters.
- Control-Configured Vehicles
 - Uses direct lift/side-force to make corrections, no roll/pitch.
 - Makes sure vortex locations don't vary as much over time.

Source: http://www.fl.bs.dlr.de/flugsystemtechnik/history/roadmap_c.htm

1. Neural Networks

Neural Networks are software programs that have the ability to be trained by presenting the program examples of input and the corresponding desired output. NN are receiving a lot of attention in many different areas, primarily NOT in formation flight, but it has been tried in very limited simulation. [15] presents a framework for getting a NN to tell you relative position based upon the wake effects the trail aircraft is feeling and shows that it is possible in practice. Care must be taken to have an excellent training set for good results. Also mentioned in [5] by Boeing as an area for possible development in the NASA AFF project.

2. Performance/Extremum Seeking

The objective of this algorithm is to minimize a performance parameter, in formation flight typically the trailing aircraft's trim pitch angle or thrust. It does not need to know any information about a vortex model. This area is still quite under-developed and most theory [2,4] places the aircraft near the desired position, then moves opposite the gradient of the measured performance function. This requires the introduction of a dither (periodic) signal for the system to sense the gradient, which is highly undesirable. Other methods using neural networks to "sense" the gradient have also been tried [12]. Simulations have been done with 2 F/A-18s [12] and C5s [2] in formation, but no flight tests as yet.

3. Vortex Shaping

This is an idea that has come up in discussion with MIT & Stanford professors such as Murman, Deyst, etc. but I have not been able to find any literature thus far on this method being investigated. What this would involve would be some sort of manipulation of the wingtips/wings of the aircraft creating the vortices so that the vortices themselves move instead of the trailing aircraft, ie. we bring the vortex to the aircraft instead of the other way around. It's definitely a different way to look at things. Major limitations I can see: Would require non-trivial (structural) changes to the expensive wings on existing aircraft, plus we really don't have a good enough model of the wake of an aircraft to be able to predict with enough accuracy where aircraft changes will move the vortices.

4. H-Infinity Methods

This is a relatively new control method that takes performance and stability goals for the system and translates them into limits on the infinity norm of the transfer function for the MIMO system. The frequency response of the system is manipulated to achieve desired results. I don't know how exactly this applies to formation flight, but I included it as it was mentioned as a possible future direction in [5] for the NASA AFF project.

5. Control-Configured Vehicles

This is not so much it's own separate method of guidance for formation flight as a way to possibly complete in-flight adjustments more efficiently. This would involve utilizing direct lift and side force actuators to accomplish lateral and vertical motions to correct small errors in position. Doing so would mean that trailing vortices would not move up or down due to pitch or roll. We don't yet know the effects of pitching/rolling to correct and how much it is possibly costing in fuel economy as opposed to this method. Using this method, auxiliary engines could be used that are designed for finer adjustments that would use less fuel overall. Control-configured vehicles have been utilized in other applications such as UAVs, but not for formation flight to my knowledge. The picture to the right is Dassault/Dornier Alpha Jet Direct Side Force Control (DSFC) demonstrator aircraft of the German Air Force.

String Stability

- A measure of how errors propagate through a series of interconnected systems.
- In formation flight, string stability is determined by whether position errors get larger as they move down the chain.
- Well explored topic in Intelligent Vehicle Highway Systems (IVHS) [18]. Key is knowing intent.
- NASA AFF project found V formation of 7 F/A-18s string unstable yet had acceptable performance using their derived algorithms [1].
- Limiting factor was ride quality.

String Stability

String stability is a measure of how errors propagate through a series of interconnected systems. In the case of formation flight, string stability is determined by whether position errors in the front of the formation get larger or smaller as they move down the chain. This is a topic that has been well explored in the IVHS program. The results out of that program are that string stability can be achieved with constant separation distance if each vehicle knows the relative velocity or position of the lead vehicle AND the one in front (may be the same). If separation distance can vary with speed, then only the absolute velocity of the vehicle and the relative velocity of the vehicle in front are required. [18] hypothesizes that these same requirements will result in string stability of formation flight as well, though there are complicating factors. [1] experiments with a string unstable system and gets results that say that string instability may be OK, especially for smaller formations. For example, in the graphs to the side demonstrate a simulation of F/A-18 aircraft in light turbulence with the last aircraft still mostly staying within the project goal of within 9ft relative position accuracy. Limitation comes in when you consider the accelerations that the pilots experience. A measure of this is the “ride quality” given by the motion sickness dose values (MSDV) issued by the ISO. MSDV is a frequency-weighted acceleration in the z-direction. It can be seen that with all the more aggressive gain sets we get above the limit set on the graph, which is where 10 percent of the general population would vomit after an hour of flight in those conditions.

Autopilot & Software Capabilities

- Autopilots exist able to perform common formation maintenance tasks
 - Form-up/Break-up
 - Use of large reference position signals, etc.
 - When it is optimal for vehicles to join and leave a formation, or enter into one at all?
 - Aircraft node change and formation reconfiguration [6]
 - "Equal power" formation [3]
 - Aircraft loss or gain
- Mid-air collision avoidance still a concern [5]
 - For now, ultimately up to the pilot to maintain adequate separation.
 - FF autopilot to disengage if separation or rate min/max are exceeded.
- Software must be multi-string (redundant) and generally have tighter restrictions on accuracy than current systems.

Autopilots can do just about everything we want in formation flying. For form up, a pilot could activate a formation flying autopilot which would track to a specific point relative to another aircraft, provided to begin with the two planes were close enough. To leave a formation, pilots could specify a new relative position outside the formation before taking the controls. Rough algorithms in simulation also have been able to perform more dynamical tasks such as switching leaders in a formation (as described in Multhopp for "equal power" formation) and changing formation geometry when the number of aircraft in the formation changes due to one leaving or joining up. On the right you can see a simulation of this sort of thing happening where the leader of the formation drops out the back and the formation adjusts to compensate for this, with another aircraft becoming the new leader.

Software is not up to flight critical standards for formation flight just yet. As such (and even when it is), mid-air collision is always a concern. Warnings can be provided to the pilot and the formation flight autopilot can disengage automatically when minimum separation distances or maximum separation rates passed. The normal airplane autopilot can still be engaged at this point if desired. Indeed, this was exactly the case for the NASA AFF project. In order to prevent system failures, redundancy needs to be build into the software.

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References for further depth on the material that was just presented.