

# Lecture 9: Navigation II

## Monday:

- I. What do we need to know and do to get around?
- II. The PPA, a region selectively responsive to scenes.
- III. The rest of the “scene network”: PPA, RSC, & OPA

## Today:

- I. Neurons that track your location and heading:  
place, grid, border, and head direction cells.
- II. Reorientation
- III. Not “just” for representing space.....
- IV. Quiz at 12:17

# The Fundamental Problems of Navigation

## I. Where am I?

- Recognize a familiar location  
e.g. this is my living room
- Even if unfamiliar: What *kind* of place is this?  
a living room, a city street, a mountain, a desert
- Layout of current location  
e.g. I am next to long wall of rectangular room

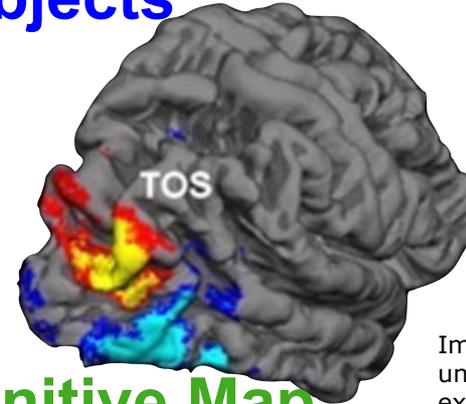
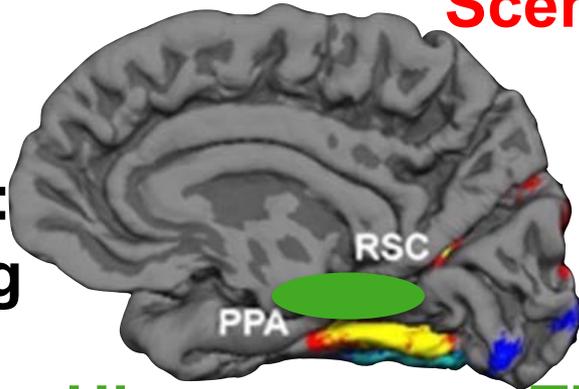
## II. How do I get from here (A) to there (B)?

- If you can see or hear B, go toward it (“beaconing”).  
E.g. head toward lighthouse/foghorn, or landmark.
- **Where am I and where is B in the world?**  
Need mental map of the world (and your loc and destination in it)
- **Also need to know current heading w/ respect to that map**  
to determine necessary heading to get to B
- What routes are possible from here?  
“navigational affordances” like doors and halls, getting around barriers
- **Reset: Regaining bearings when lost (“reorientation”).** <sup>2</sup>

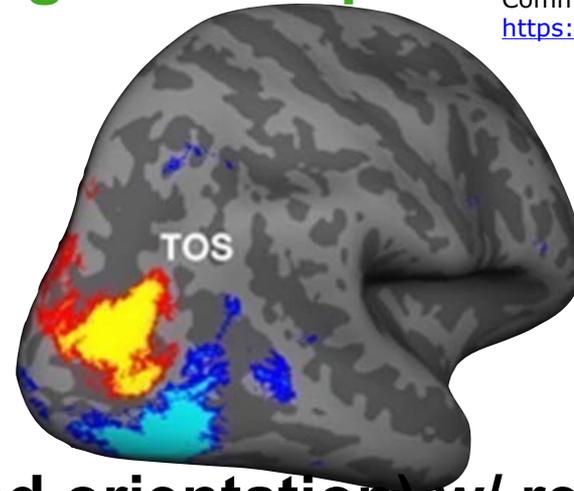
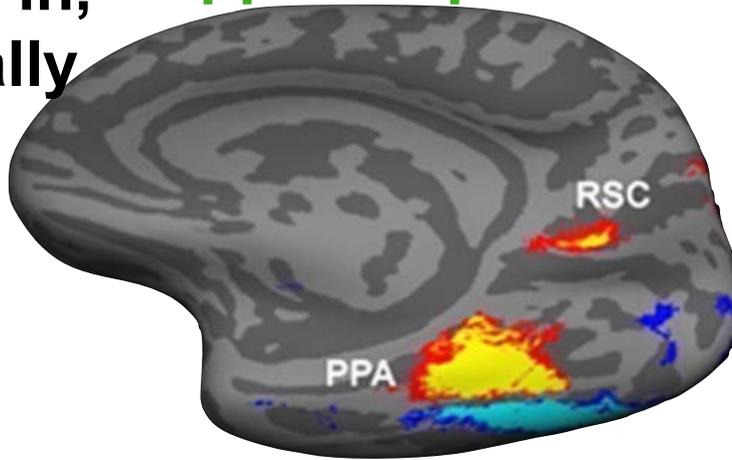
# Multiple Brain Regions Engaged in Scene Perception & Navigation

Scenes > Objects

PPA & OPA/TOS: perceiving the scene you are in, especially spatial layout



Hippocampus: The Cognitive Map



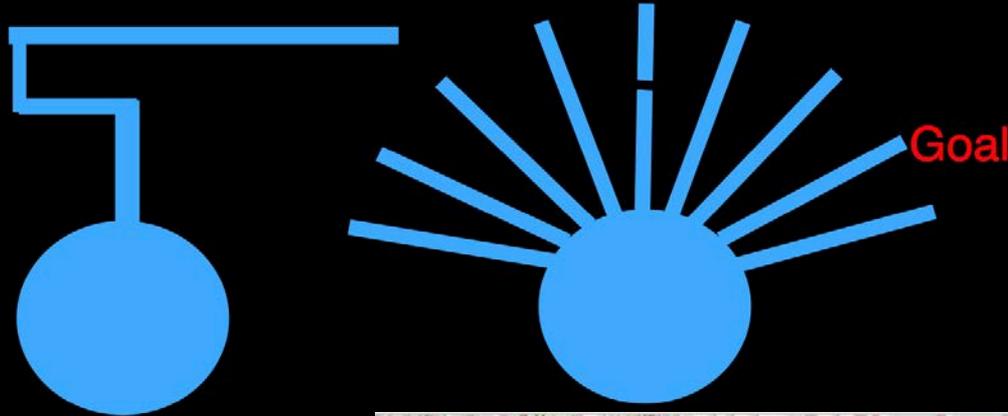
Images of brain scans © unknown. This content is excluded from our Creative Commons license, see <https://ocw.mit.edu/fairuse>.

**RSC: getting bearings (location and orientation) w/ respect to your cognitive map of your environment.**

RSC damage: 'In every case, the patient was able to recognize the landmarks in their neighborhoods and retained a sense of familiarity ...'. Despite this, none of the patients were able to find their way in familiar environments, and all but one were unable to learn new routes.

# Evidence for “Cognitive Maps”

- Tolman, Ritchie, & Kalish (1946): rat must have cog map:

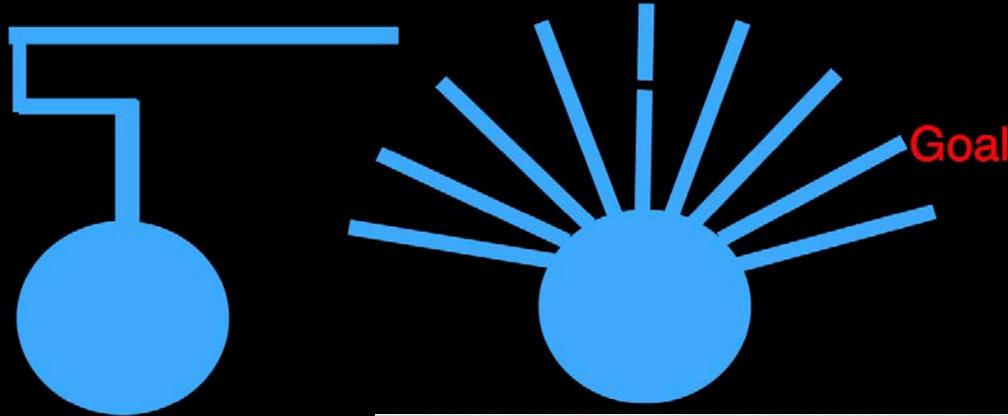


- And so do you:  
and further, you know  
*where you are in this map!*



# Evidence for “Cognitive Maps”

- Tolman, Ritchie, & Kalish (1946): rat must have cog map:



- And so do you:  
and further, you know  
*where you are in this map!*

Specific neurons in your  
hippocampus are  
*representing this information  
right now.*

They are called “place cells”,  
and this is what they do.....



# Place cells in hippocampus



Image from © Grieves, R.M., Jedidi-Ayoub, S., Mishchanchuk, K. et al. Licence: CC BY. Source: The place-cell representation of volumetric space in rats, *Nat Commun* **11**, 789 (2020). <https://doi.org/10.1038/s41467-020-14611-7>

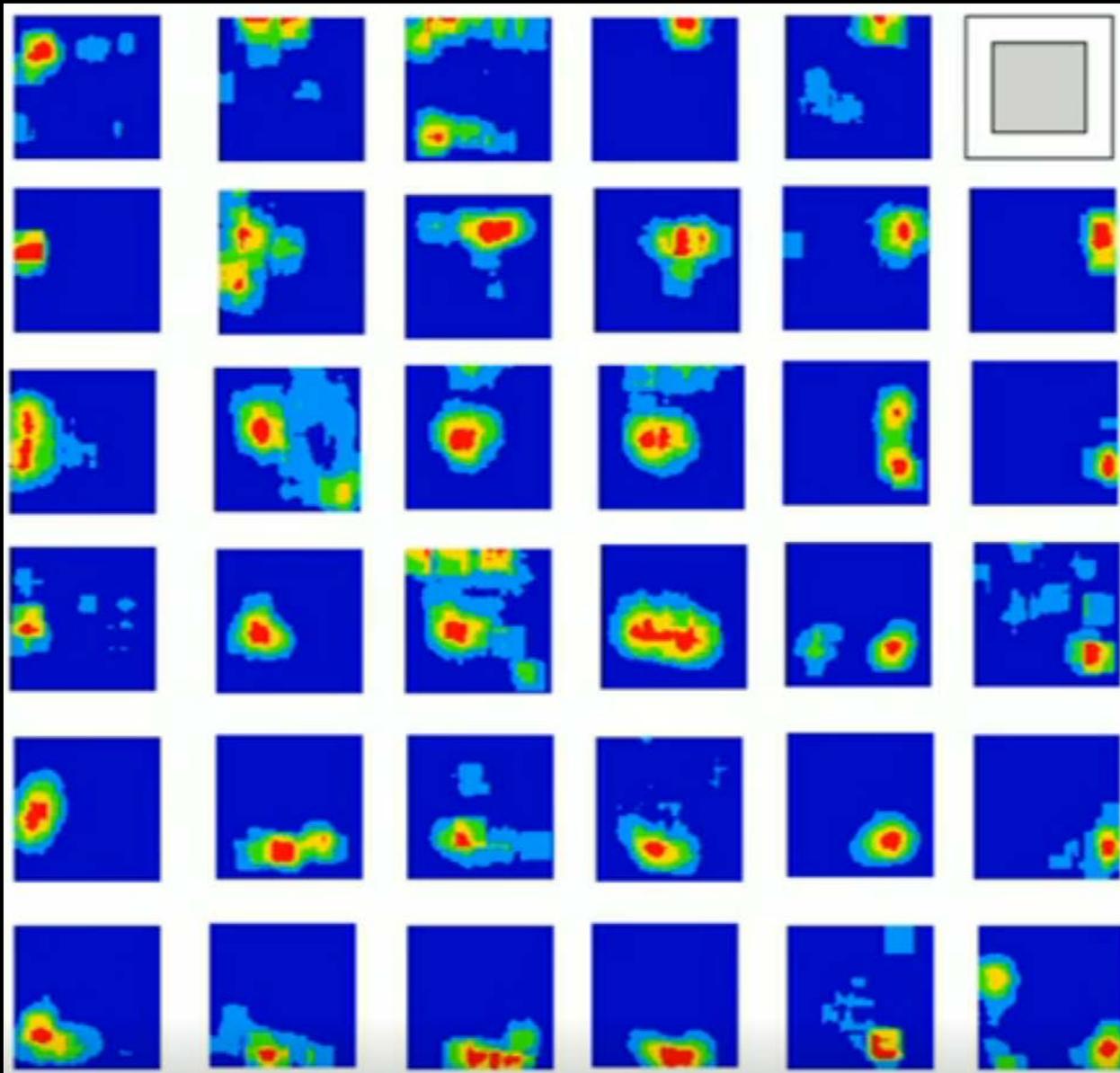
# Place cells in hippocampus

## VIDEO

Roddy Grieves: [Place cell \(rat hippocampus CA1\) activity recorded over 50 minutes of foraging.](#)

YouTube (added Apr 27, 2017)

# Place cells in hippocampus



Place field: the location in space the animal has to be in to make a hippocampal neuron fire.

(vs receptive field: the location in visual field where a stimulus must be to make as visual neurons fire)

What about animals that don't operate in 2D?



Left photo © unknown. Right photo © Yartsev Lab, Berkeley. All rights reserved. This content is excluded from our Creative Commons license, see <https://ocw.mit.edu/fairuse>.

- Bats maintain their sense of direction, even over 30-50 miles of flight each night.
- And even after they do backflips and land upside down on a cave's ceiling.

# Place cells in hippocampus

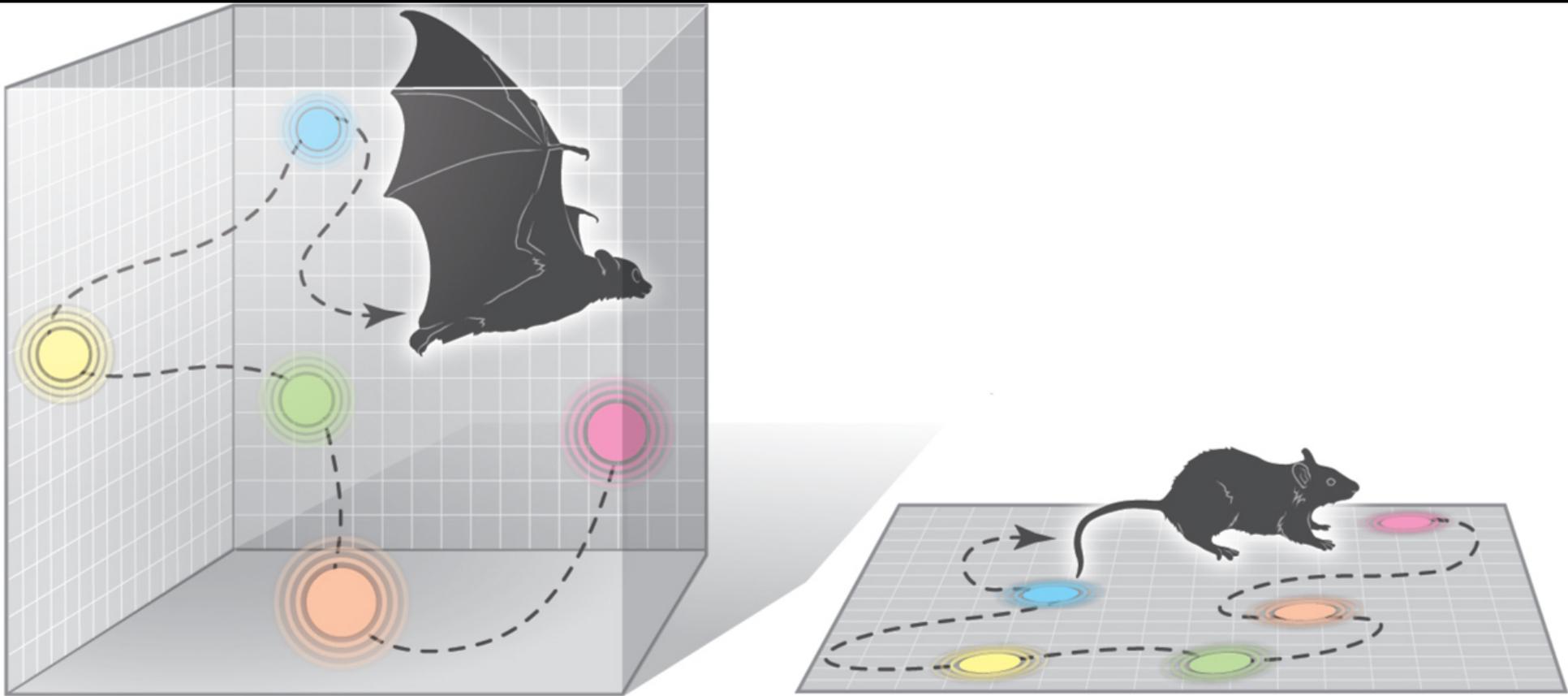


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**Place cells in hippocampus**

**Do humans have these?**

# Place Cells in Human Hippocampus

Ekstrom et al (2003)

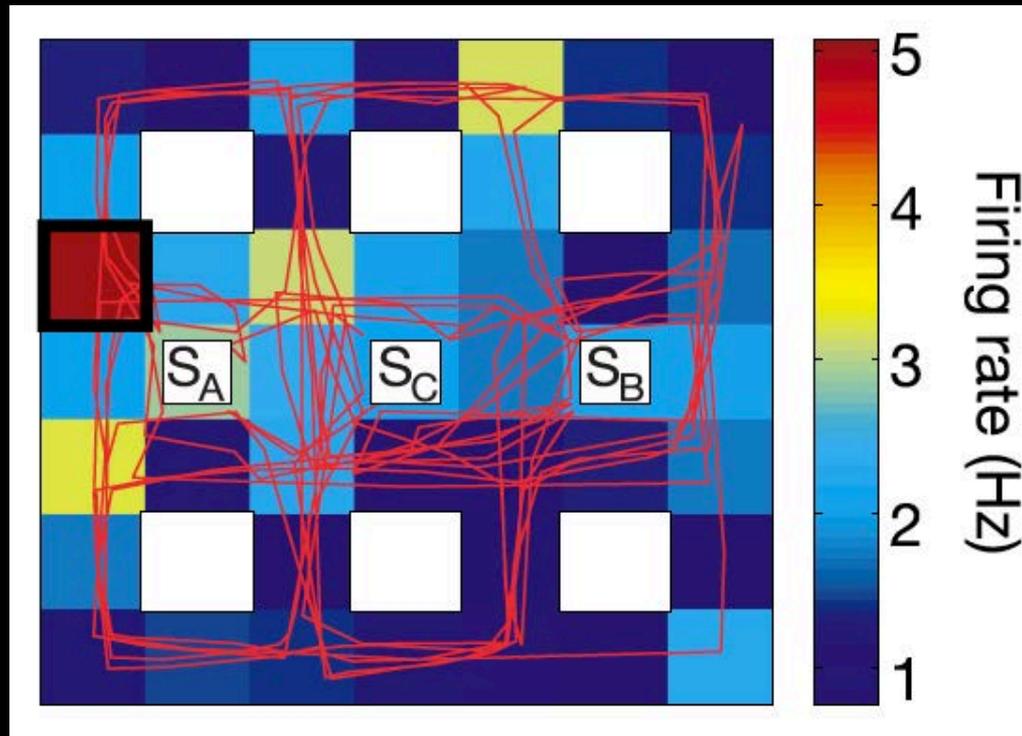
- Recorded from individual neurons human neurosurgery patients while they navigated a virtual space.



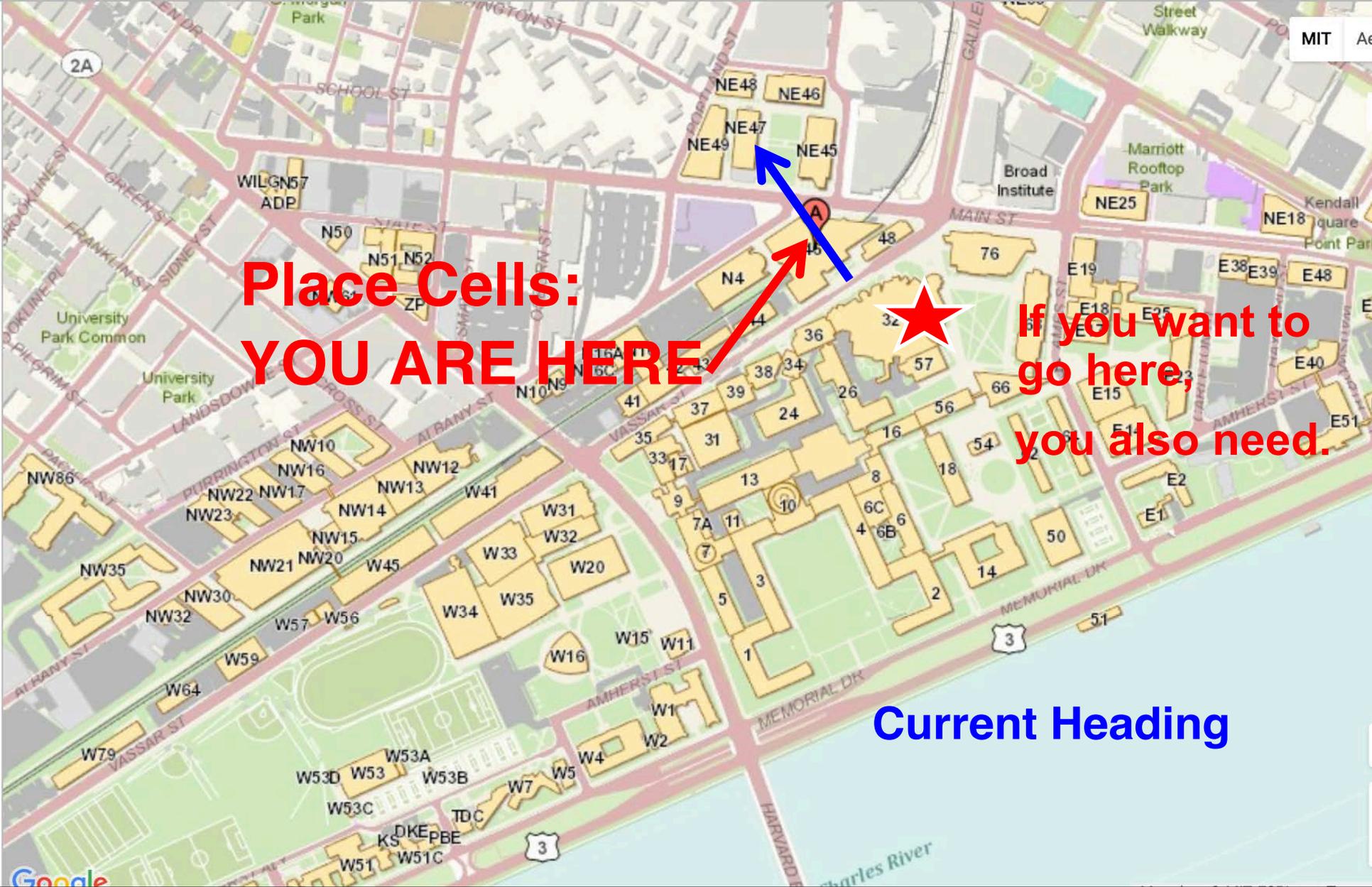
# Place Cells in Human Hippocampus

Ekstrom et al (2003)

- Recorded from individual neurons human neurosurgery patients while they navigated a virtual space.
- Here is an example place cell in human hippocampus:



a, Firing-rate map of a right hippocampal cell showing significant place selectivity. Letters (S<sub>A</sub>, S<sub>B</sub>, S<sub>C</sub>) indicate shop locations, white boxes indicate non-target buildings, grey boxes indicate unoccupied areas, red lines indicate the subject's trajectory, and black squares indicate regions of significantly high firing rate.



**Place Cells:  
YOU ARE HERE**

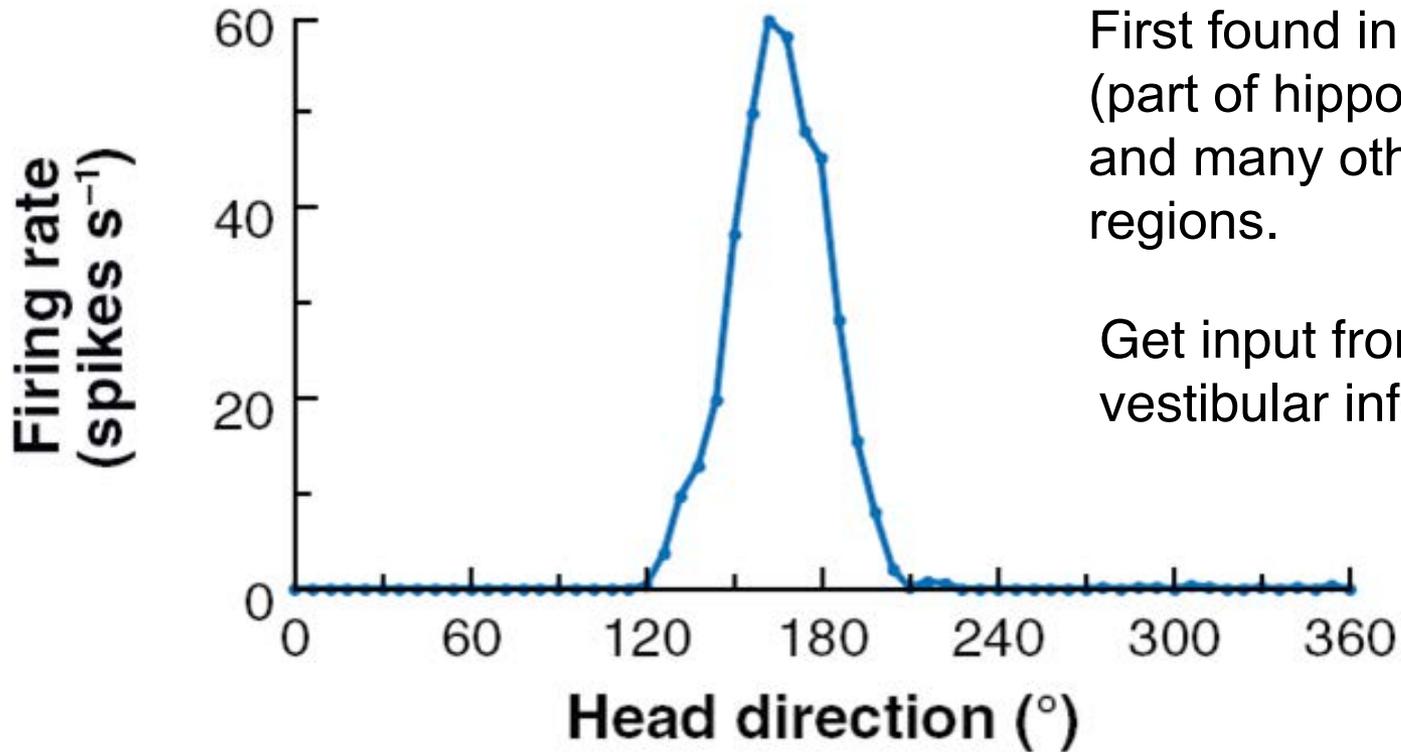
**If you want to  
go here,  
you also need.**

**Current Heading**

**How is that coded?**

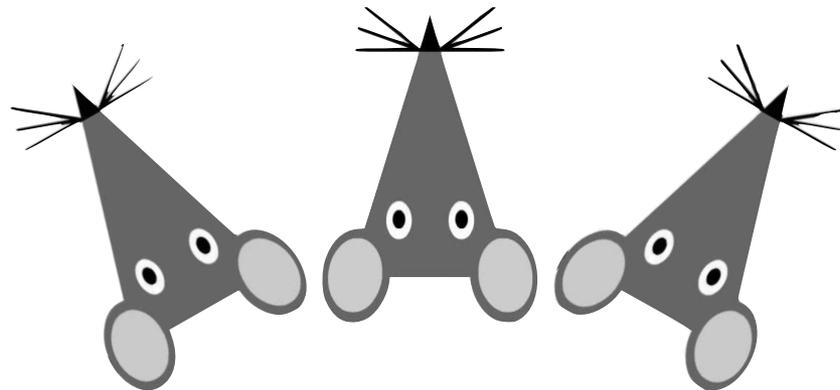
# Head direction cells

~the brain's compass.



First found in subiculum (part of hippocampus), and many other brain regions.

Get input from vision, vestibular info, etc.



Each cell tuned to a diff direction; A population of these cells can represent any direction of the 360° range.

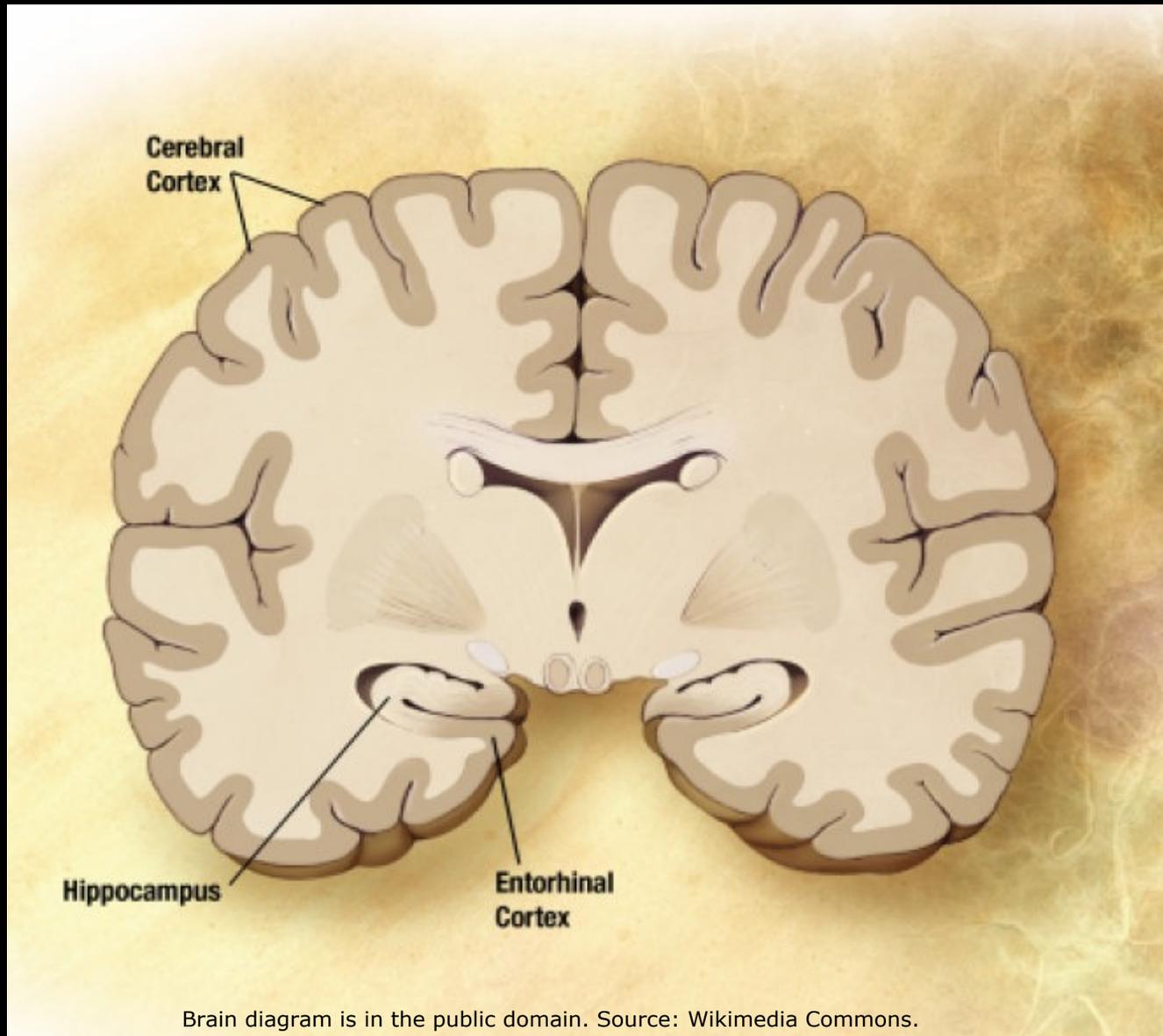
Heading direction cells:  
you are facing this way.

Place Cells:  
**YOU ARE HERE**

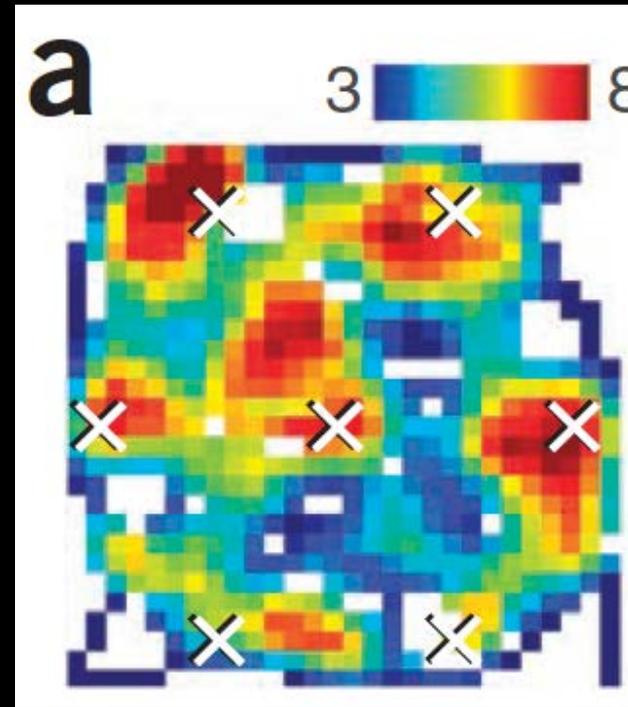
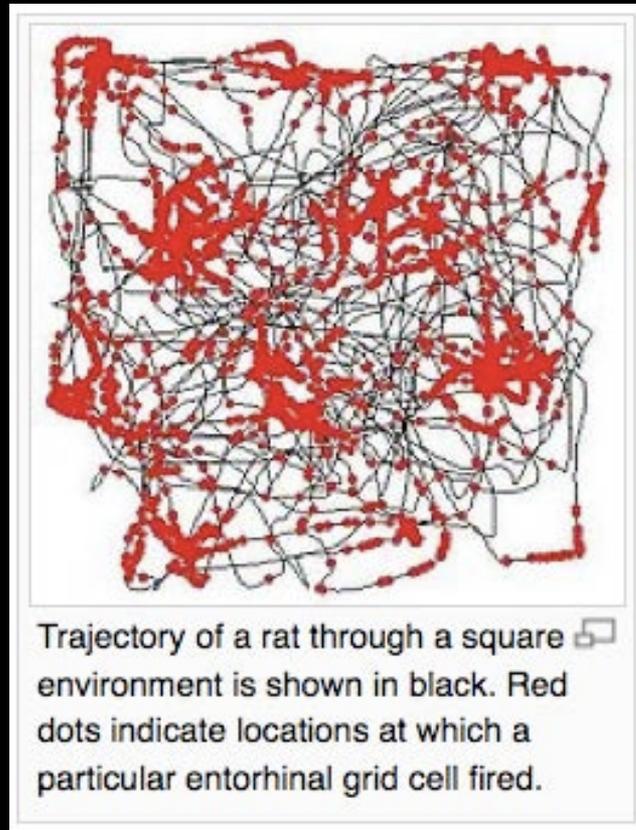


But the *coolest* navigation-related cells are.....

# Grid cells in entorhinal cortex



# Hexagonal “Grid Cells” in Entorhinal Cortex



The 2014 Nobel prize for the work on place cells and grid cells:  
**O'Keefe and the Mosers**

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- Thought to support the coding of metric distance as an animal moves around in its environment.
- Especially important for path integration” or “dead reckoning”: use HD cells and grid cells to calculate a displacement vector.

# Place, Direction, & Grid cells

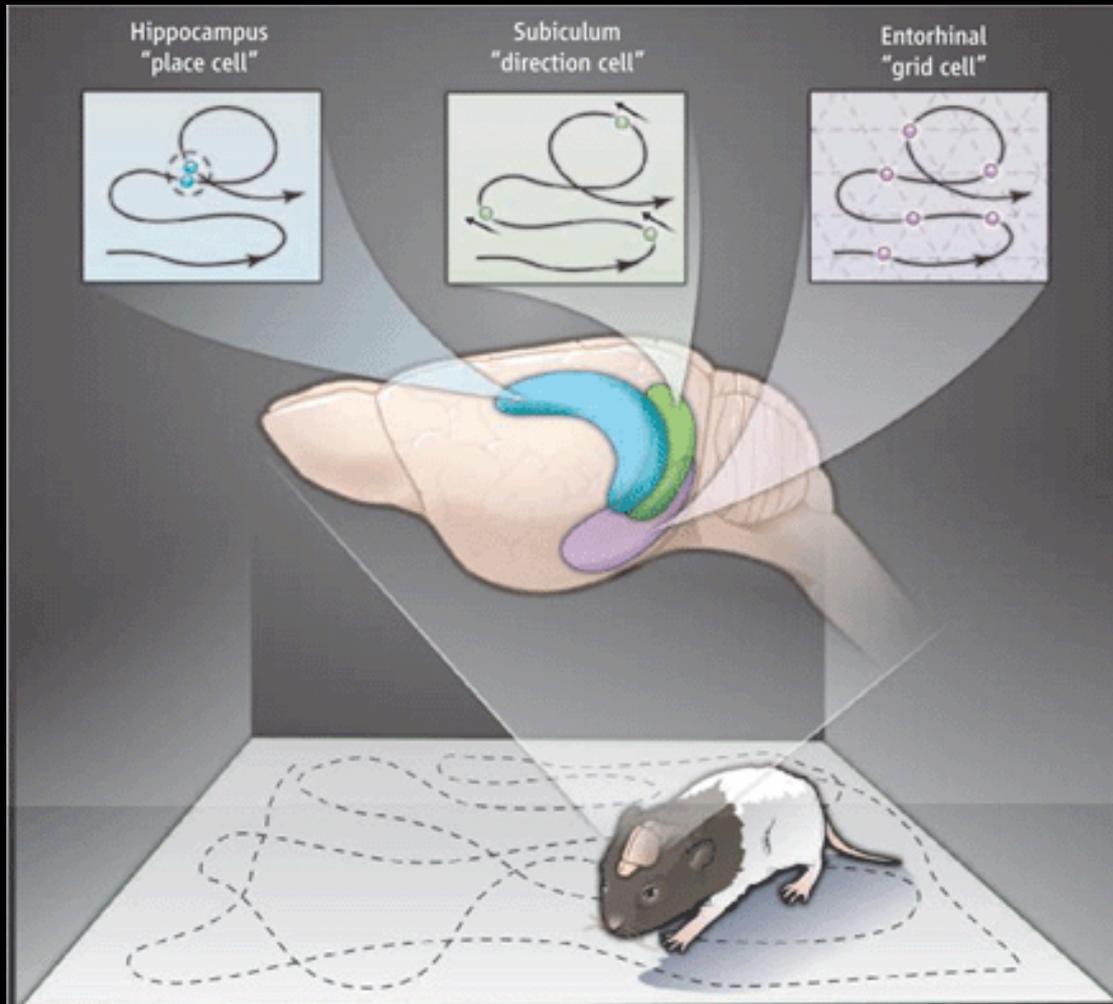


Figure © American Association for the Advancement of Science. All rights reserved. This content is excluded from our Creative Commons license, see <https://ocw.mit.edu/fairuse>. Source: DOI: 10.1126/science.1188210

- And there is one more kind of cell....

# Border cells

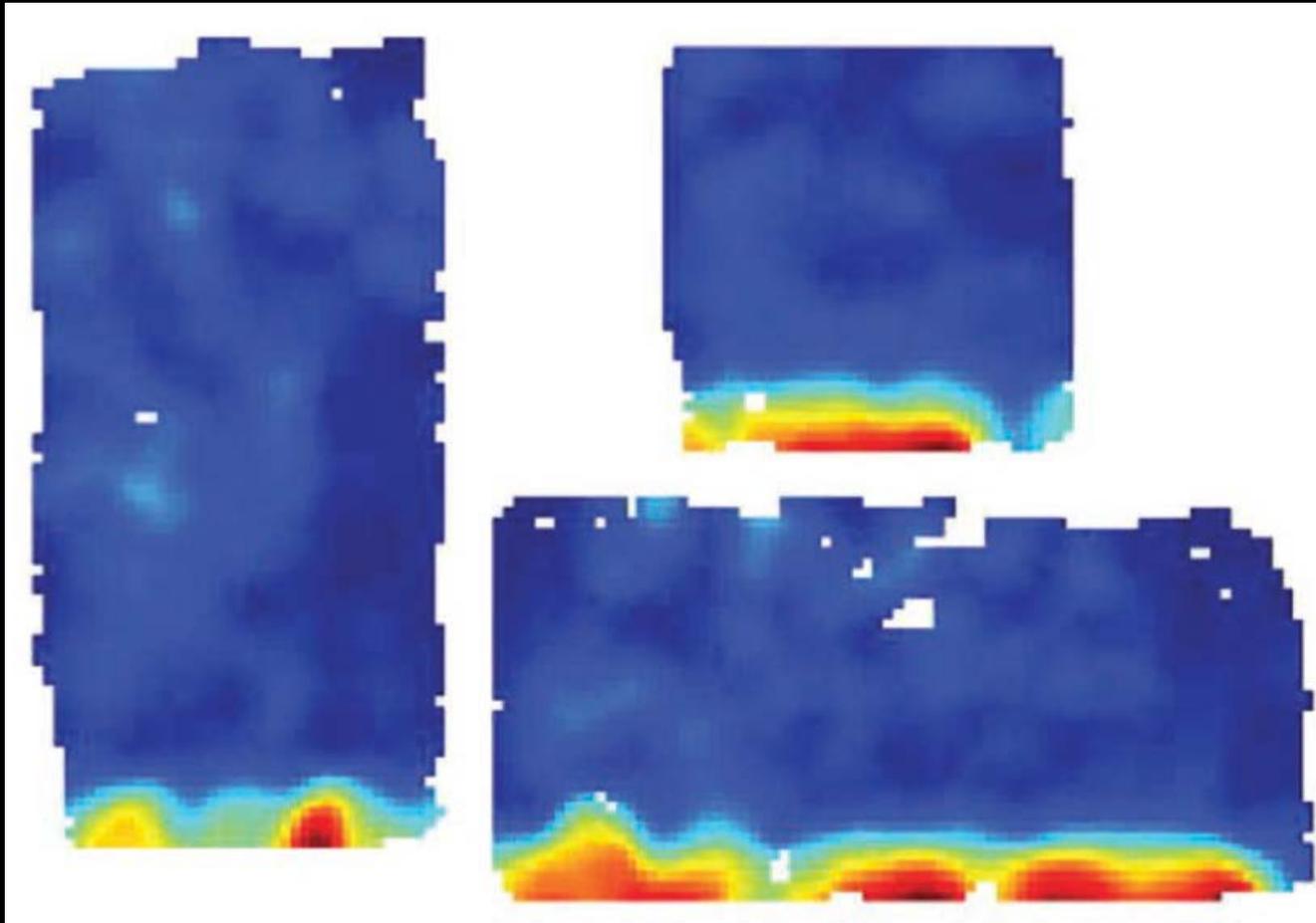


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What are these cells doing?

- They are coding your position relative to navigational obstacles.
- They care about the shape of surrounding space  
sound familiar?

it turns out the shape of space plays a special role in navigation...<sup>20</sup>..

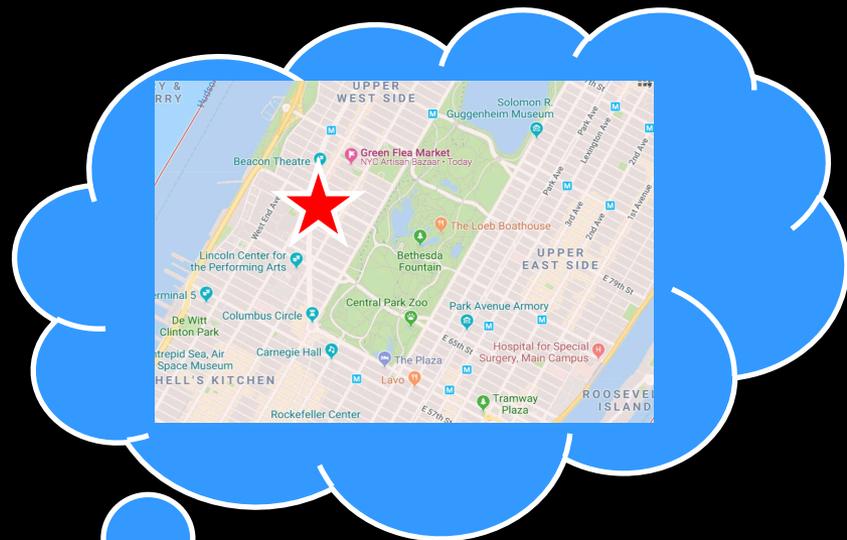
# Reorienting

(after becoming disoriented in a known environment)

- You come up from the subway in Manhattan, and you know what stop you are at, but you don't know *which way is which!*
- The modern human version of a classic problem animals face.....

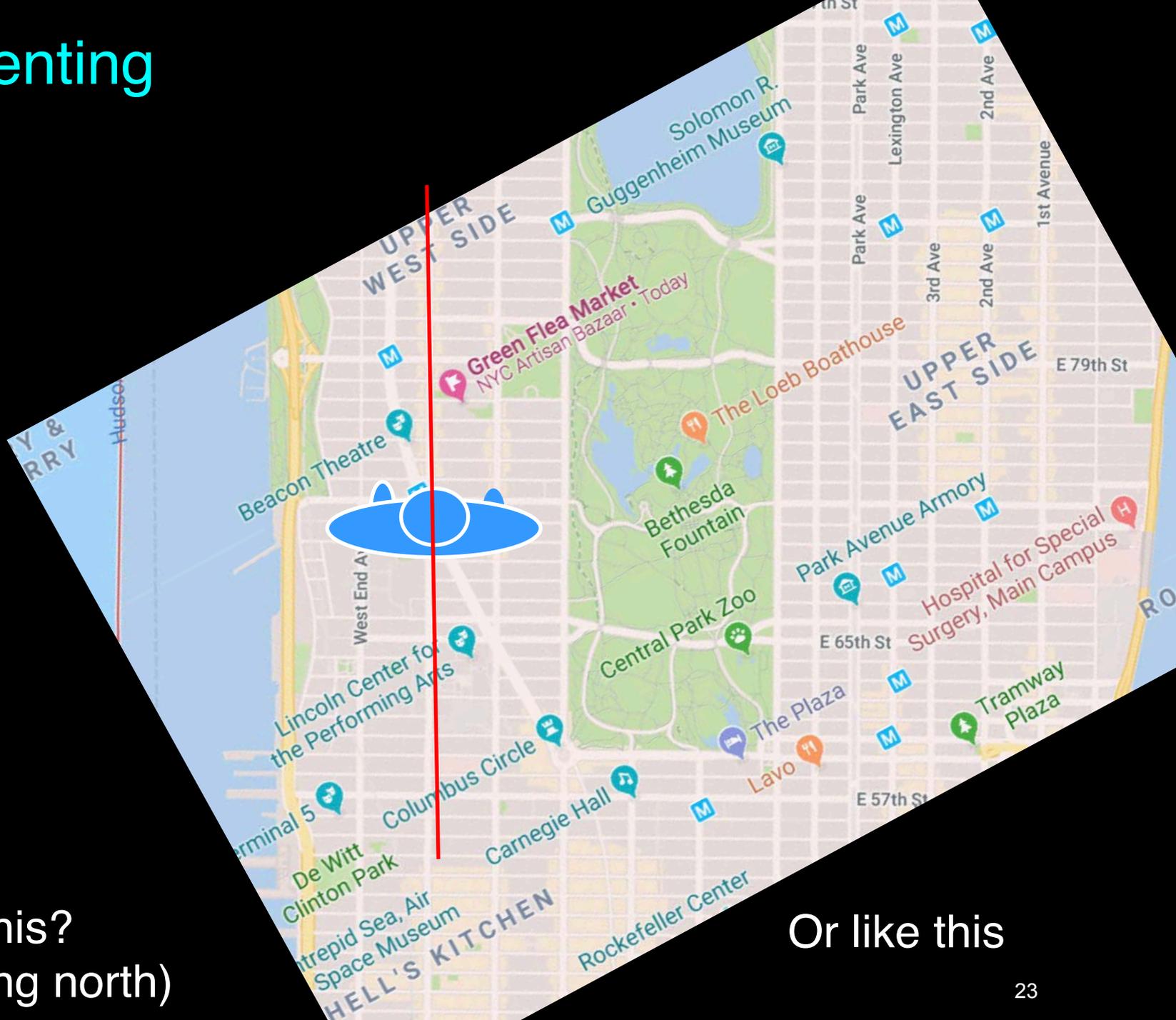
# Reorienting

You are standing there.  
You have a cognitive map



And you know your location in it .  
And you are looking down a street.  
But how should your mental map be aligned with the street?  
Is it like this?

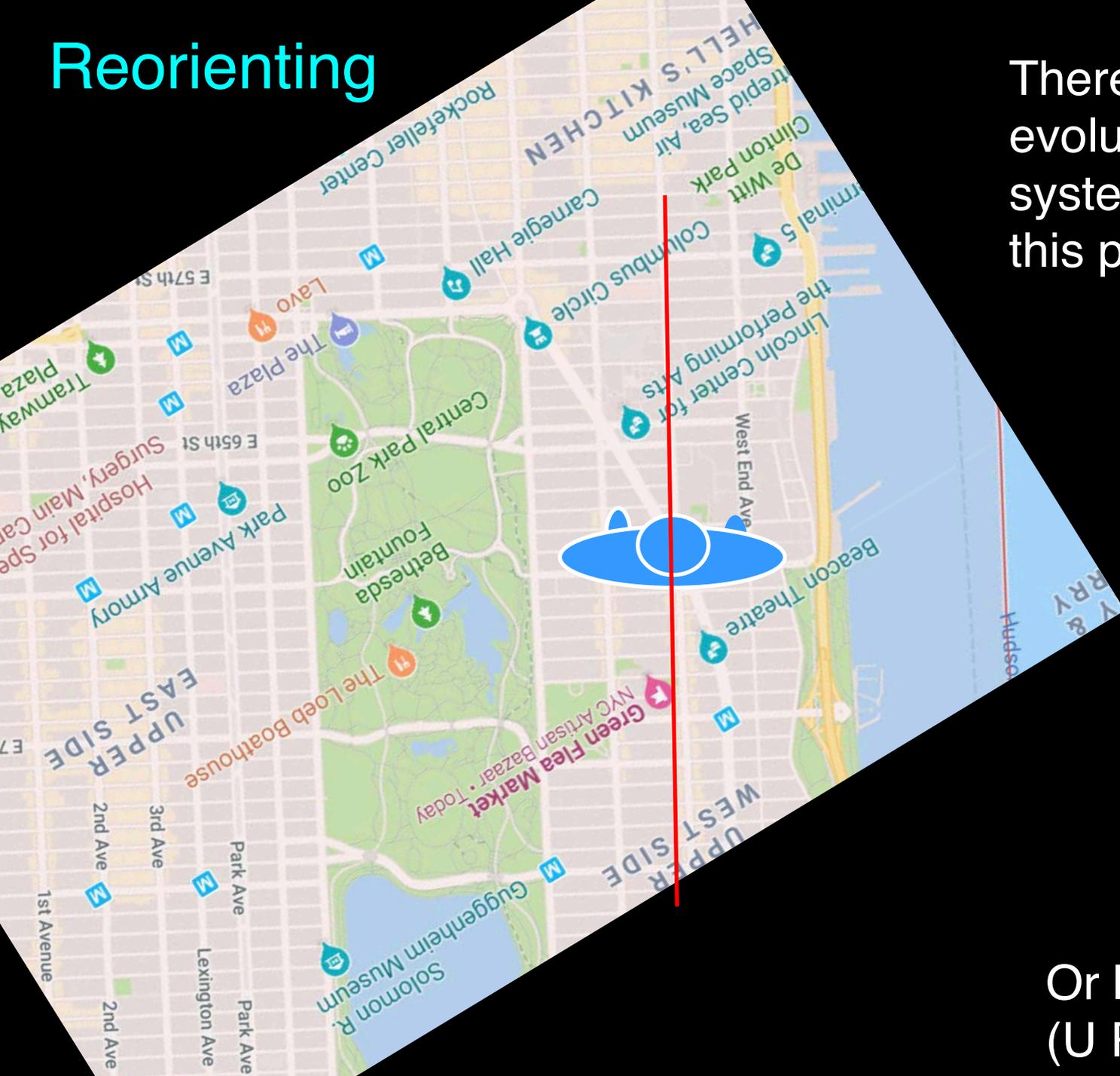
# Reorienting



Is it like this?  
(U R facing north)

Or like this

# Reorienting

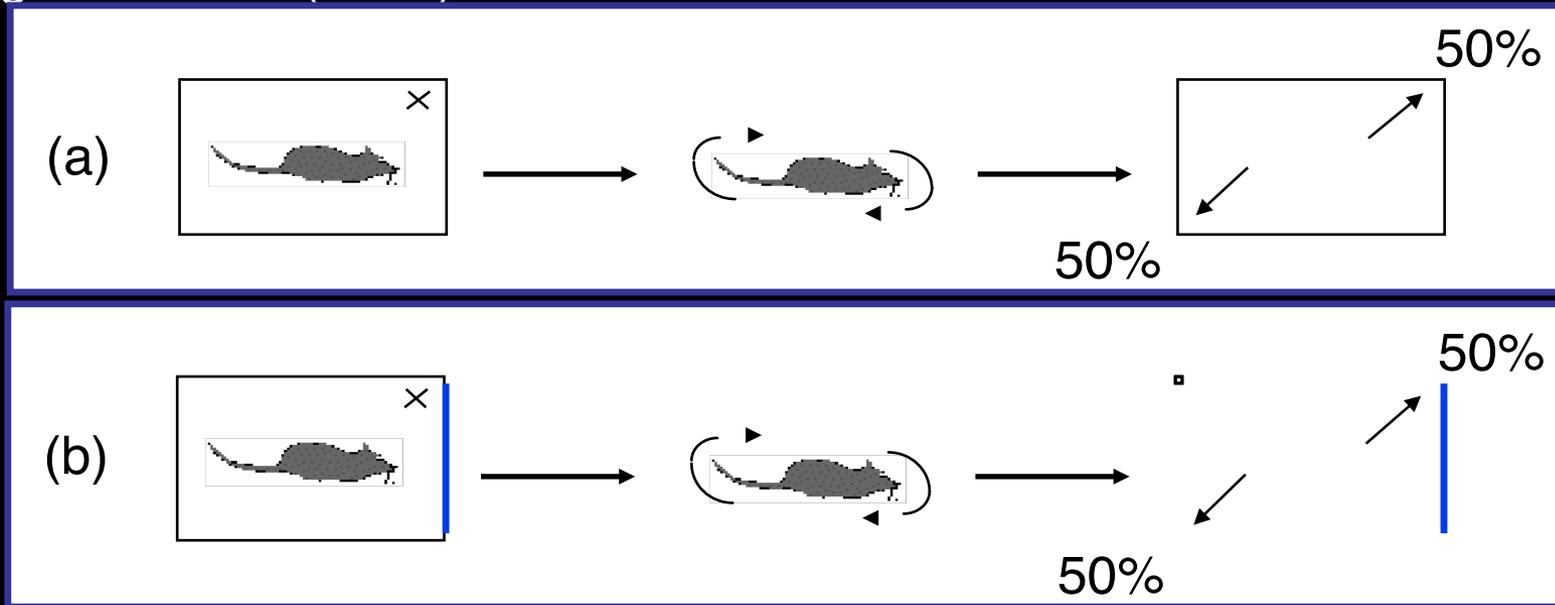


There is an evolutionarily old system for solving this problem.....

Or like this  
(U R facing south)

# Reorientation and The “Geometric Module”

Cheng & Gallistel (1986)



Hermer & Spelke (94)

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Source: Chang & Gallistel, Ch. 23 *Animal Cognition*. Erlbaum/Psychology Press, 1984/2014.

- Same result for 18 - 24 month old infants.
- Same result for adults when performing a verbal shadowing task.

*Some pushback on this claim, but it is partly true, and the idea of info. encapsulation is influential.*

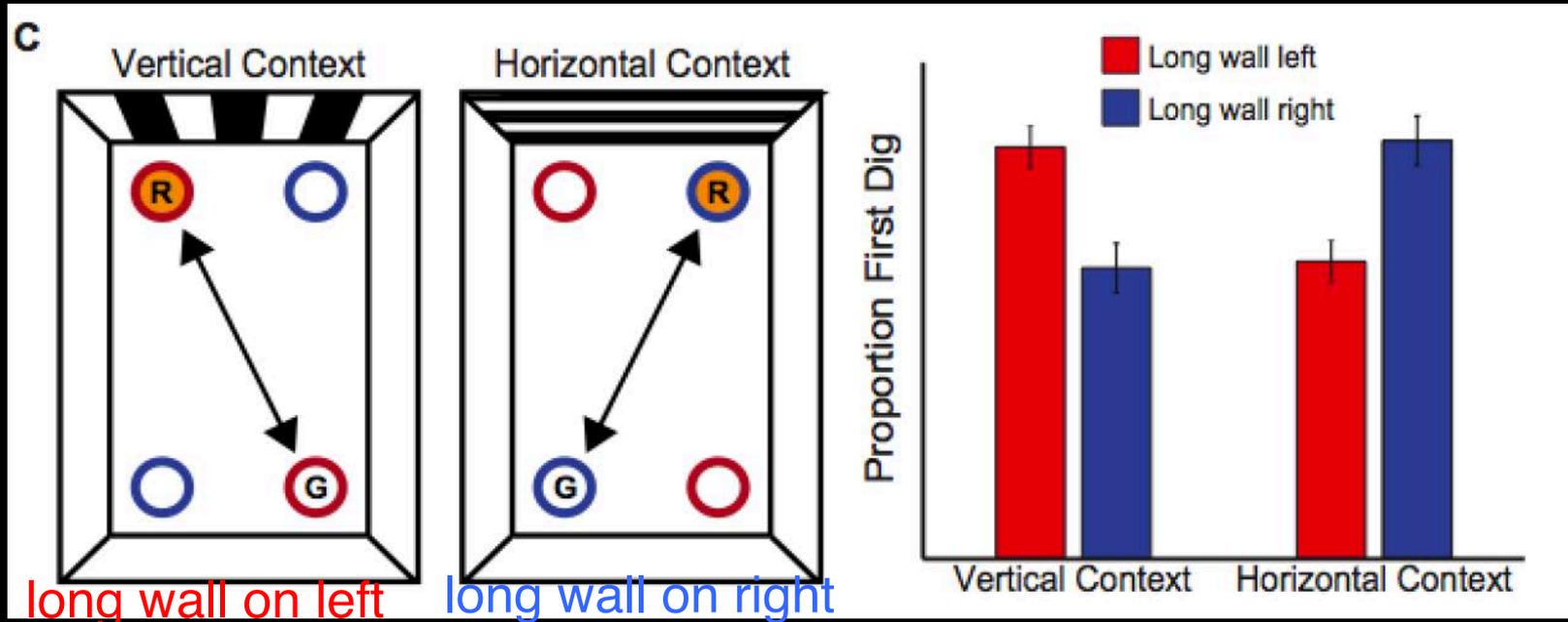
## Idea

- “Geometric Module” uses ONLY spatial layout to orient animal/baby in environment
- Evolutionary rationale: Layout of environment is unchanging, colors, odors, etc. are not
- Example of “informational encapsulation” in cognitive modularity:

Even though the information is available, this system does not have access to it

# When Lost, Need to Answer Two Questions

1. Where am I? (Place recognition)
  2. Which way am I facing in that place? (Heading Direction)
- General finding: “Geometric” cues dominate for heading (2).  
Question: Diff cues used for place rec’n (1) and heading (2)?  
Julian et al. (2015): Train mice to do both tasks, two places.



Result: Mice use features (vert vs horiz) to identify the place.  
**But they still search 50/50 in the opposite corners!** (data not shown here)  
So: Mice use features for place recognition, but only geometry (not features) to determine orientation in that same known place!

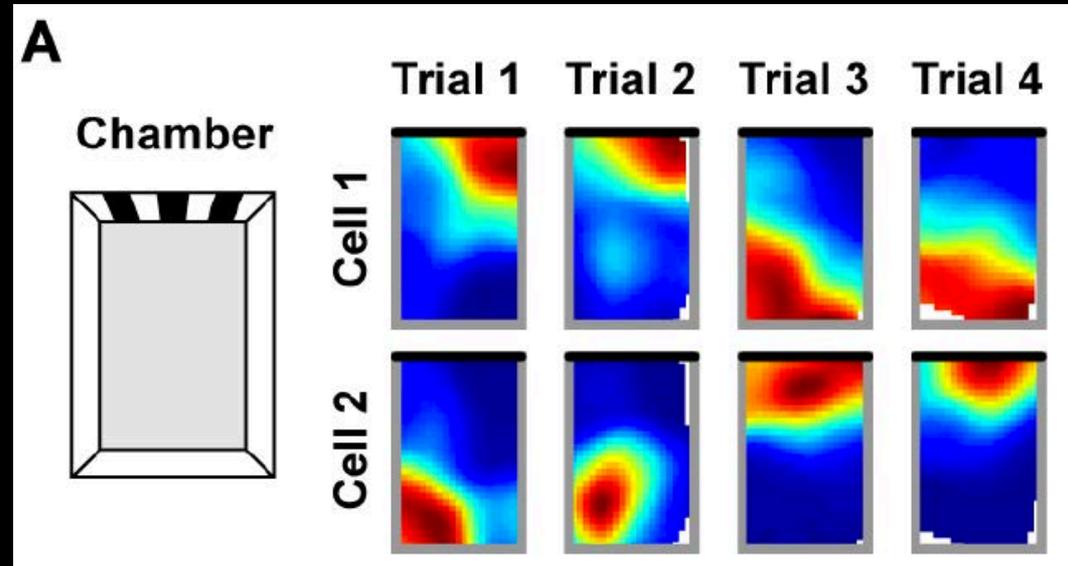
# What do Place Cells do during Reorientation?

Keinath et al (2017)

- Mice forage for crumbs in a rectangular box.

- Disorient mouse before each trial.

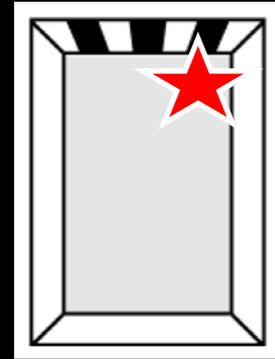
- Place cells have fields in particular locations in box



- But sometimes they are off by 180 degrees, even though stripes should could resolve ambiguity.
- When one cell is rotated 180 degrees, so are others.
- How does this relate to behavior?

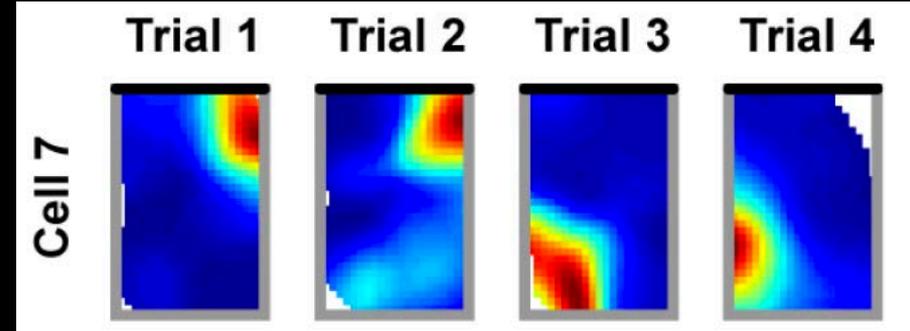
# What do Place Cells do during Reorientation?

Keinath et al (2017)



- Train mouse on classic reorientation task, disorienting the mouse before each trial, while recording from hippoc. place cells.

- As before, a given cell flips 180 degrees from trial to trial, despite disambiguating stripes.



(HD & Grid cells do same)

- Orientation of place fields predicts where mouse looks for the food!

Figures © Julian, Keinath, Muzzio, and Epstein. All rights reserved. This content is excluded from our Creative Commons license, see <https://ocw.mit.edu/fairuse>. Source: PNAS May 19, 2015 112 (20) 6503 6508; <https://doi.org/10.1073/pnas.1424194112>

- Shows a strong link between place cells and behavior.

# Recap: Four Kinds of Space/Navigation Cells

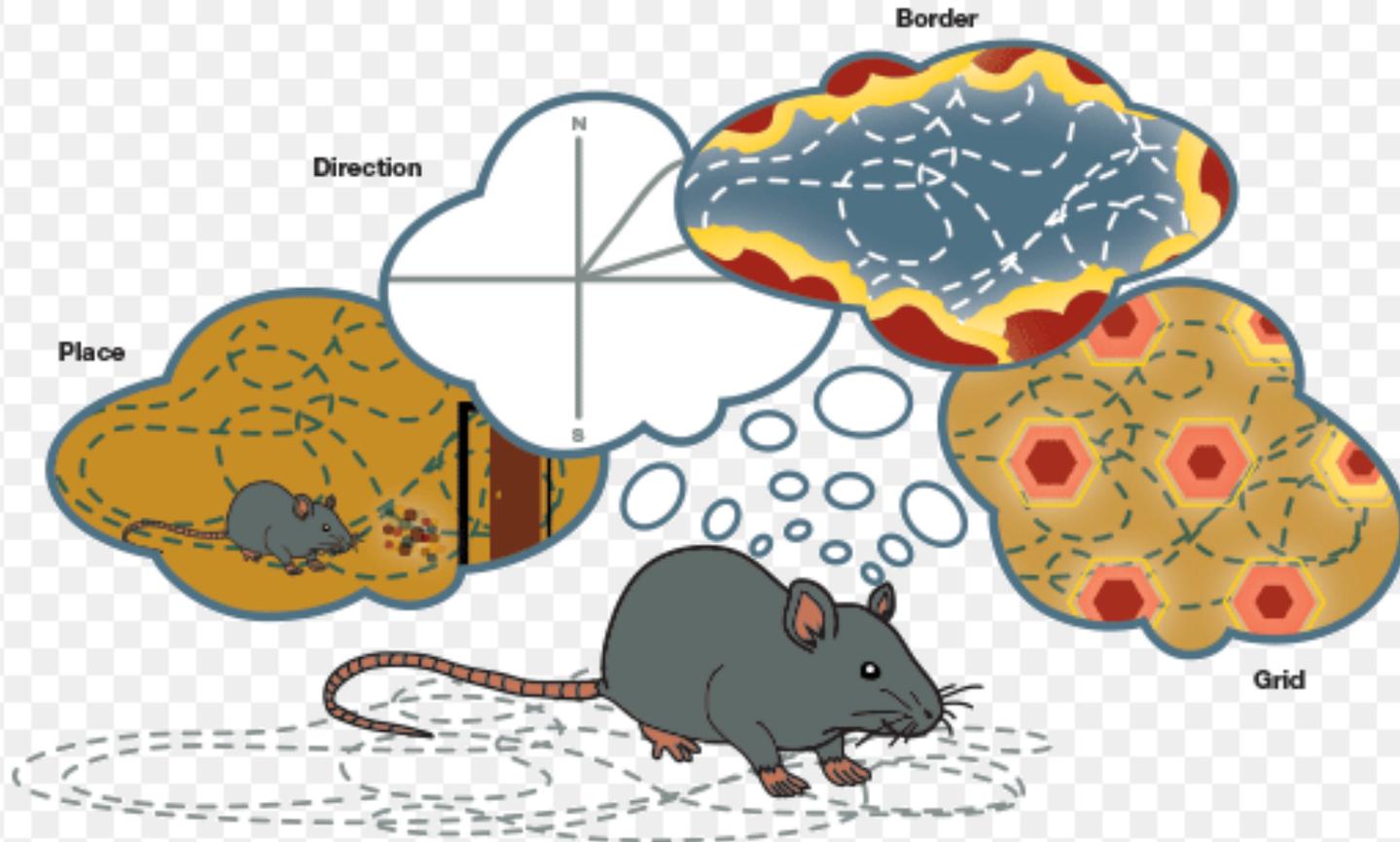


Illustration of types of navigation cells © Geetha Yadav/ Bio-Rad Laboratories. All rights reserved. This content is excluded from our Creative Commons license, see <https://ocw.mit.edu/fairuse>. Source: The Brain's GPS-Unraveling the Functioning of Our Navigation System. *Bioradiations*. November 11, 2014.

# Lecture 9: Navigation II

## Monday:

- I. What do we need to know and do to get around?
- II. The PPA, a region selectively responsive to scenes.
- III. The rest of the “scene network”: PPA, RSC, & OPA

## Today:

- I. Neurons that track your location and heading:  
place, grid, border, and head direction cells.
- II. Reorientation
- III. Not “just” for representing space.....



# Not “just” for Space?

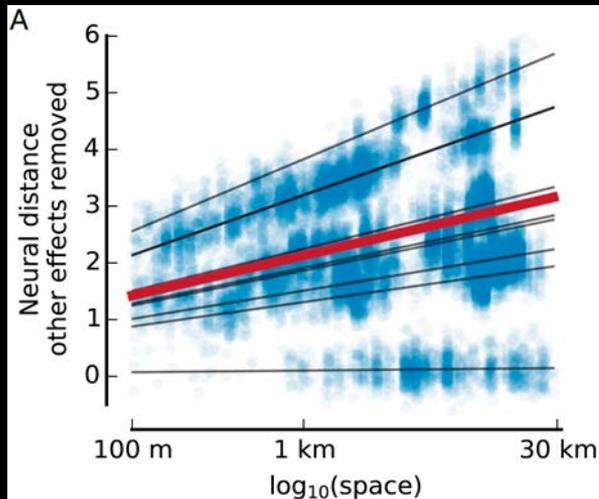
Nielsen et al. 2015



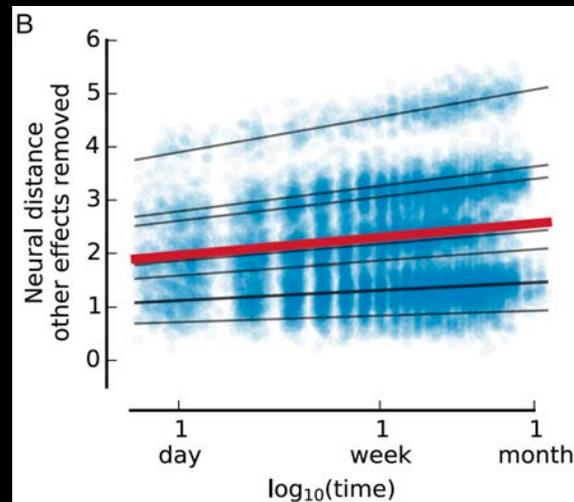
- Participants wore a “lifelogging” device for a month, recording GPS location and pictures.

- Then scan w/ fMRI while looking at their pix, “reliving” the experience.
- Extract pattern of response across voxels in hippocampus for each relived experience.
- Is the pattern more similar for remembered events nearby in.....

Space?



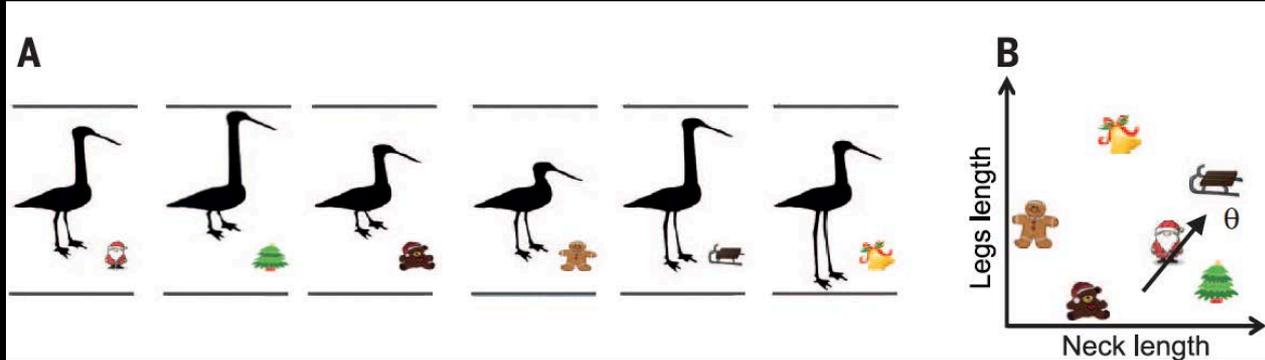
Time?



So: hippocampus holds large spatial scale reprs of space **and time**, giving structure to our memories, for distances betwn 100 m and 30 km and for times between 15 h and 1 mo.

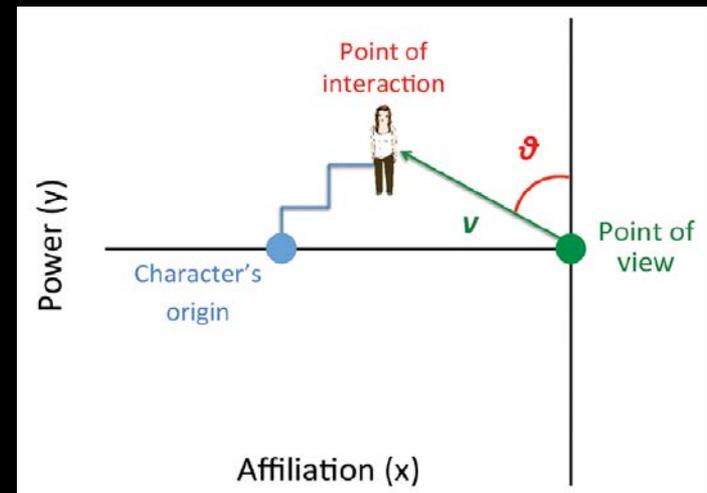
# Not “just” for Space? even more radical....

- Grid-like representation of 2D *conceptual* spaces in many brain regions (navigational and other)



Constantinescu et al 2016

- Participants were lead characters in a role-playing game entailing interactions with virtual characters.
- fMRI Hippocampal activity fit a 2D model of “social space” framed by power and affiliation.

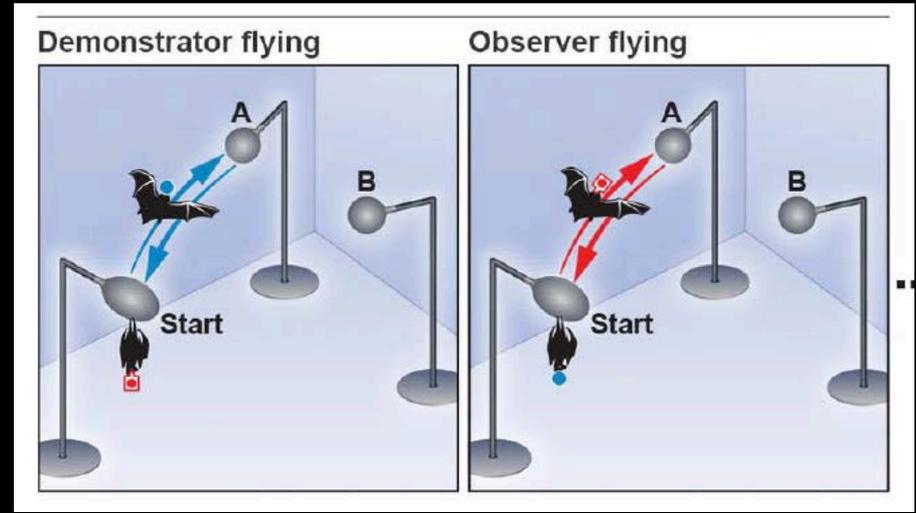


Tavares et al 2015

# Not “just” for Space?

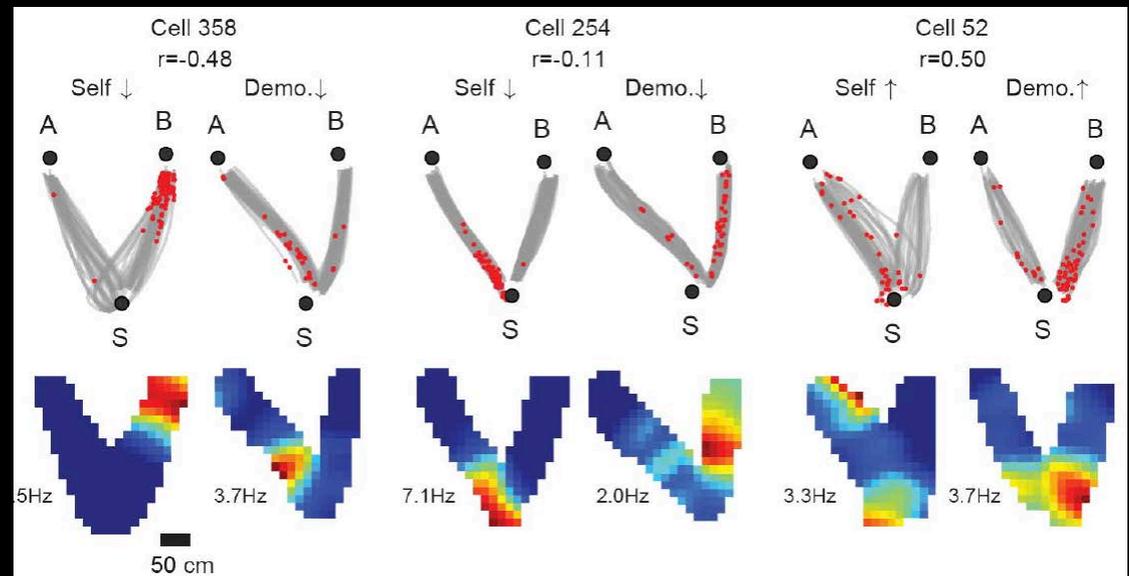
Omer et al, 2018

- Place cells in hippocampus of bat represent not just own location, but.....



The location of another bat!

“Social place cells”!



Omer et al 2018

# Not just for Representing, but for Thinking!

Johnson & Redish 2007

- As rats run in maze, record from multiple hippocampal place cells, and estimate from their response the position being represented.



- When a rat reaches an intersection in a maze, it pauses as if considering which path to take.

Watch what happens in his hippocampus as he decides.....

Rat animation figure © A. Johnson and A.D. Redish. License: CC BY-NC-SA. Source: *JNeurosci* 7 November 2007, 27 (45) 12176-12189; DOI: <https://doi.org/10.1523/JNEUROSCI.3761-07.2007>

# Not just for Representing, but for Thinking!

Johnson & Redish 007



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- As the rat decides, place cells fire corresponding to positions along *possible future paths*, the apparent neural correlate of the rat's *thinking about locations that would be encountered if it traveled down each route*.....

# The Fundamental Problems of Navigation

Best Current Guesses of brain regions involved

## I. Where am I?

- Recognize a familiar location **RSC**  
e.g. this is my living room
- Even if unfamiliar: What *kind* of place is this? **PPA & OPA**  
a living room, a city street, a mountain, a desert
- Layout of current location **PPA & OPA**  
e.g. I am next to long wall of rectangular room

## II. How do I get from here (A) to there (B)?

- If you can see or hear B, go toward it (“beaconing”).  
E.g. head toward lighthouse/foghorn, or landmark.  
Where am I in that map, and where is B
- Need a mental map of your world..... **Hippocampus, place cells**
- Also need to know current heading w/ respect to that map  
to determine necessary heading to get to B **RSC, HD cells**
- What routes are possible from here? **OPA, PPA, etc**  
**boundary cells**  
“navigational affordances” like doors and halls, getting around barriers
- Regaining bearings when lost (“reorientation”). **RSC?/ HD cells**

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